

# BIM 4D Modeling - Through the project life cycle

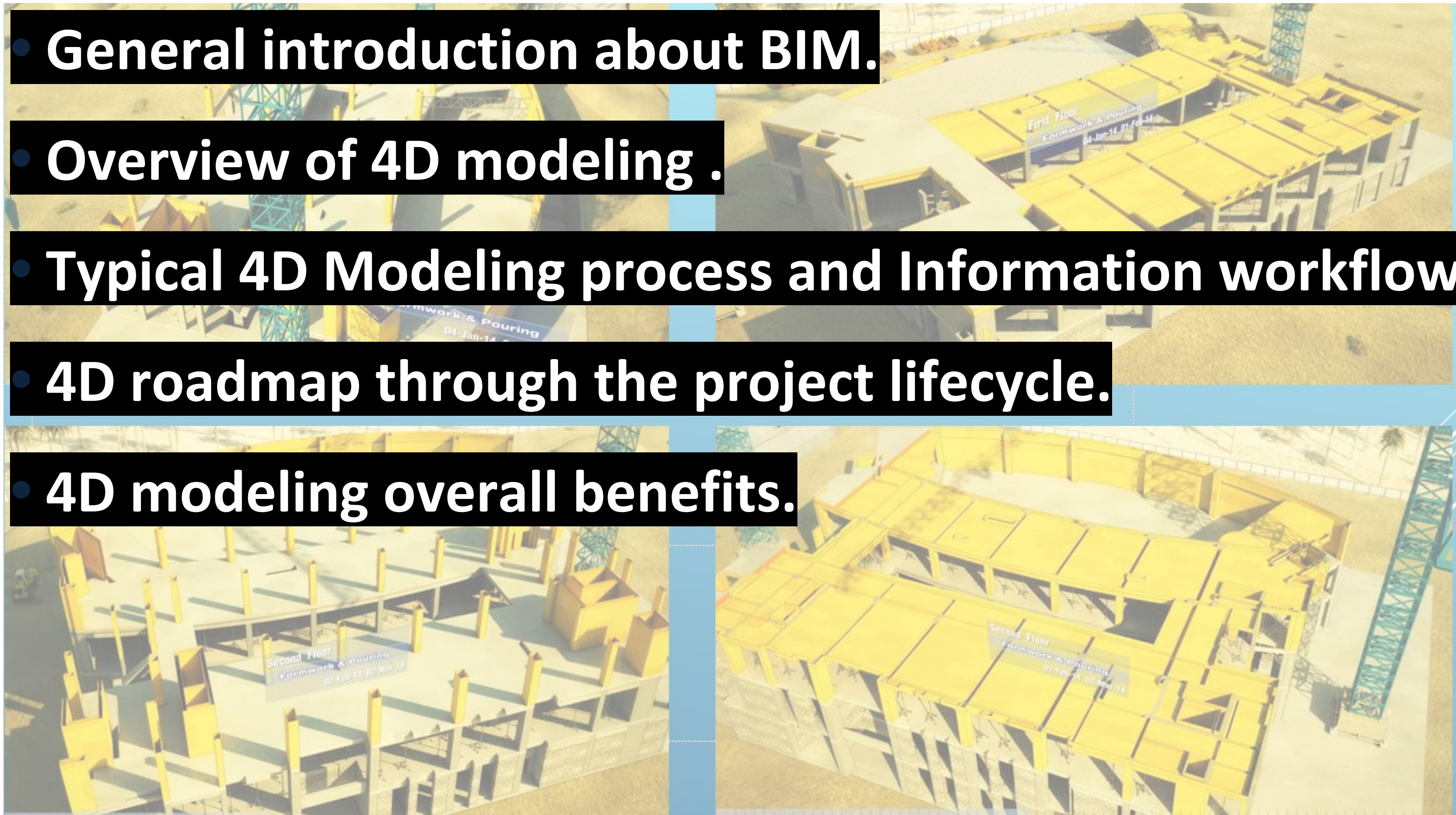
## BIM 4D Modeling

**Omar Selim**

Founder of BIMarabia

# Agenda

- General introduction about BIM.
- Overview of 4D modeling .
- Typical 4D Modeling process and Information workflow
- 4D roadmap through the project lifecycle.
- 4D modeling overall benefits.





In 1962, Douglas C. Englebart wrote a paper entitled, “Augmenting Human Intellect”. In it, he posited the idea of the future architect, suggested object-based design, parametric manipulation, and relational database (Bergin, 2011):

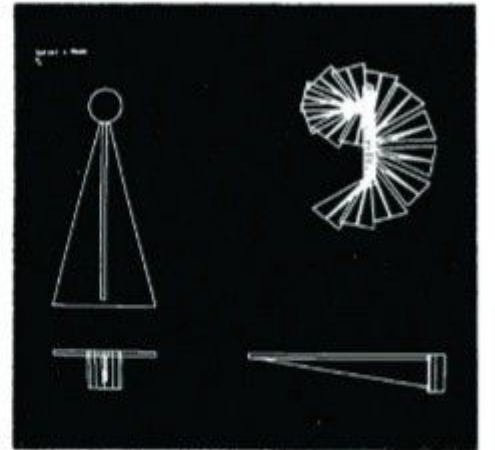
*“The architect next begins to enter a series of specifications and data—a six-inch slab floor, twelve-inch concrete walls eight feet high within the excavation, and so on. When he has finished, the revised scene appears on the screen. A structure is taking shape. He examines it, adjusts it... These lists grow into an evermore-detailed, interlinked structure, which represents the maturing thought behind the actual design.”*

- 1957 — Pronto, first commercial computer-aided machining (CAM) software
- 1963 — Sketchpad, CAD with graphical user interface
- 1975 — Building Description System (BDS)
- 1977 — Graphical Language for Interactive Design (GLIDE)
- 1982—2D CAD
- 1984: first work with 3D models
- 1985 — Vectorworks
- 1986 — Really Universal Computer-Aided Production System (RUCAPS)
- 1987: saw first 4D model at Bechtel
- 1988: built 3D building information modeler
- 1992 — Building Information Model as official term
- 1993: built first 4D model
- 1995 — International Foundation Class (IFC) file format
- 1996: prototyped VR interface for 4D modeling
- 1996: started research on automating 4D modeling
- 1998: developed easy-to-learn 4D modeling tool (now Common Point Project 4D)
- 1998: started research on computer-based analysis of schedules with 4D models
- 1999: started research on multi-screen group interaction with 4D models
- 2000 — Revit
- 2001 — NavisWorks 2007 — Autodesk buys NavisWorks
- 2002 — Autodesk buys Revit
- 1995 — International Foundation Class (IFC) file format
- 2005: started research to extend 4D modeling beyond construction
- To date: 4D models are applied in many project phases totaling \$5B+
- 2006 — Digital Project

```
POLY PROCEDURE spiral.step(POLY centre;
REAL riser,radius,r,angle,th)
BEGIN
POLY support =
  (r-angle)(radius*0.95,-riser*0.8,th);
POLY collar = column(12,riser,r);
POLY plate = wedge(radius,th,angle);
! return the result of shape operations;
CUT centre FROM COMBINE collar WITH
  COMBINE support WITH plate
END;

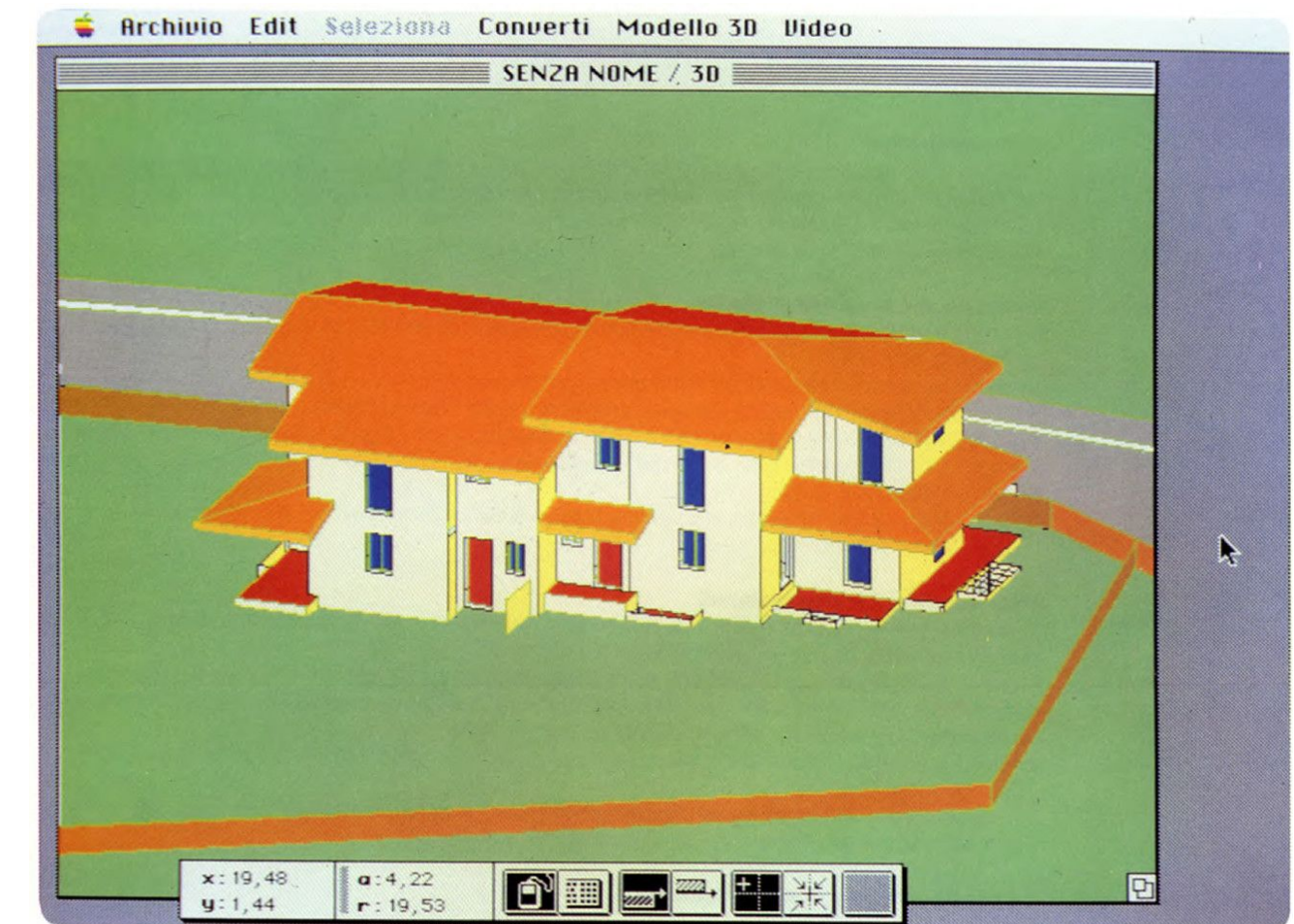
! To make spiral staircase, (dimensions in inches)
SET PROCEDURE spiral.stair(h,radius,angle)
BSET; INTEGER numsteps; REAL riser;
numsteps = ht/8.0;
riser = ht/numsteps;
POLY centre = column(12,ht*32.0,5.0);
POLY step = spiral.step(centre,
  riser,radius,3.0,angle,0.625);
FOR i TO numsteps
DO COPY step=10,riser*10,angle*0.1
ESET;

SET stair1 = spiral.stair(100.0,45.0,30.0);
```



Courtesy of Architecture Research Lab

1977 — Graphical Language for Interactive Design (GLIDE)



"This screenshot from Radar CH (later ArchiCAD) shows how far BIM modeling capabilities had developed by 1984, the first major BIM release on a personal computer." Image via Graphisoft

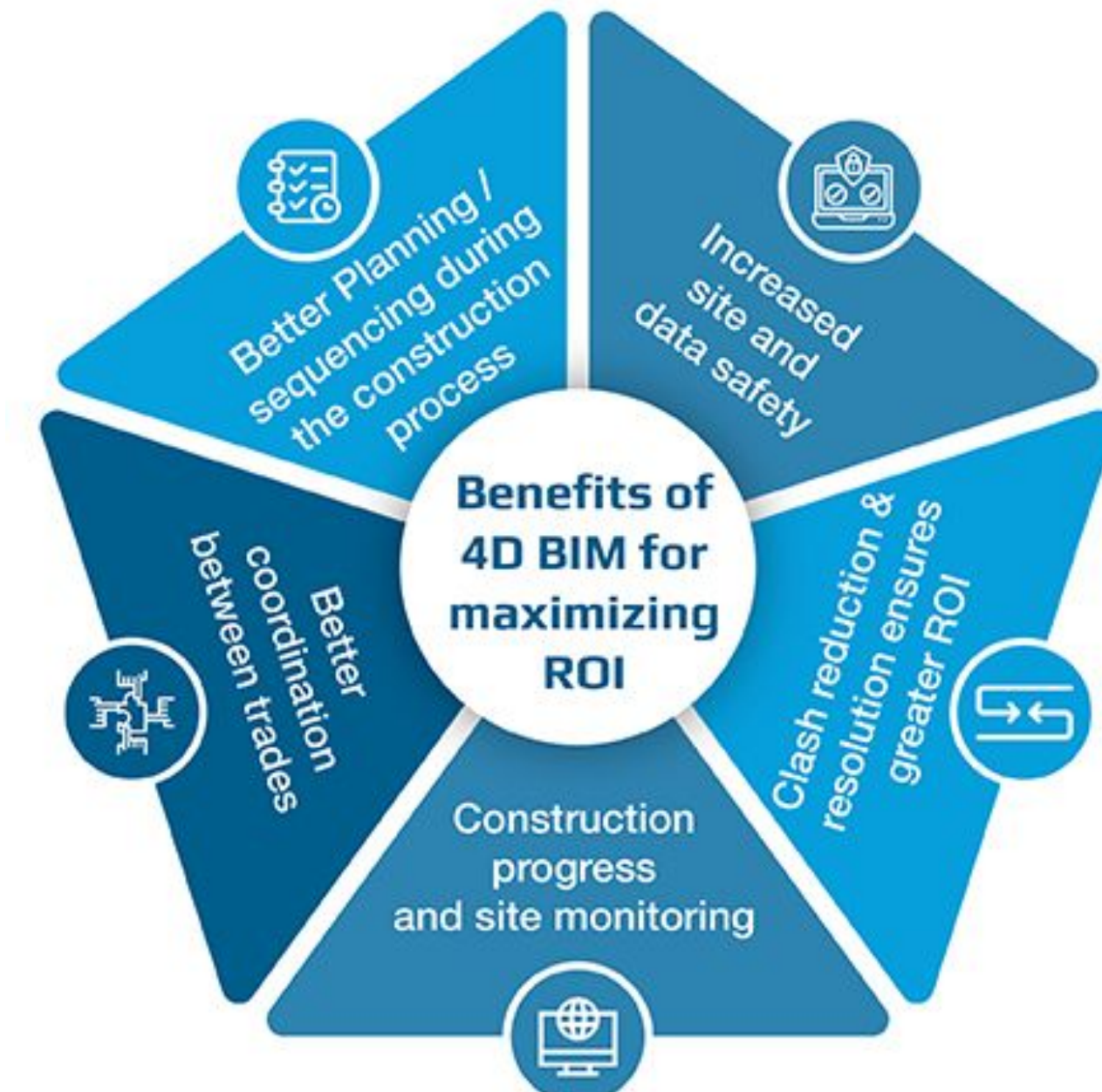


# General introduction of BIM

- What is BIM :

BIM is a process involving the generation and integration of digital representations' includes physical and functional features of construction project.

- BIM “n” Dimensions



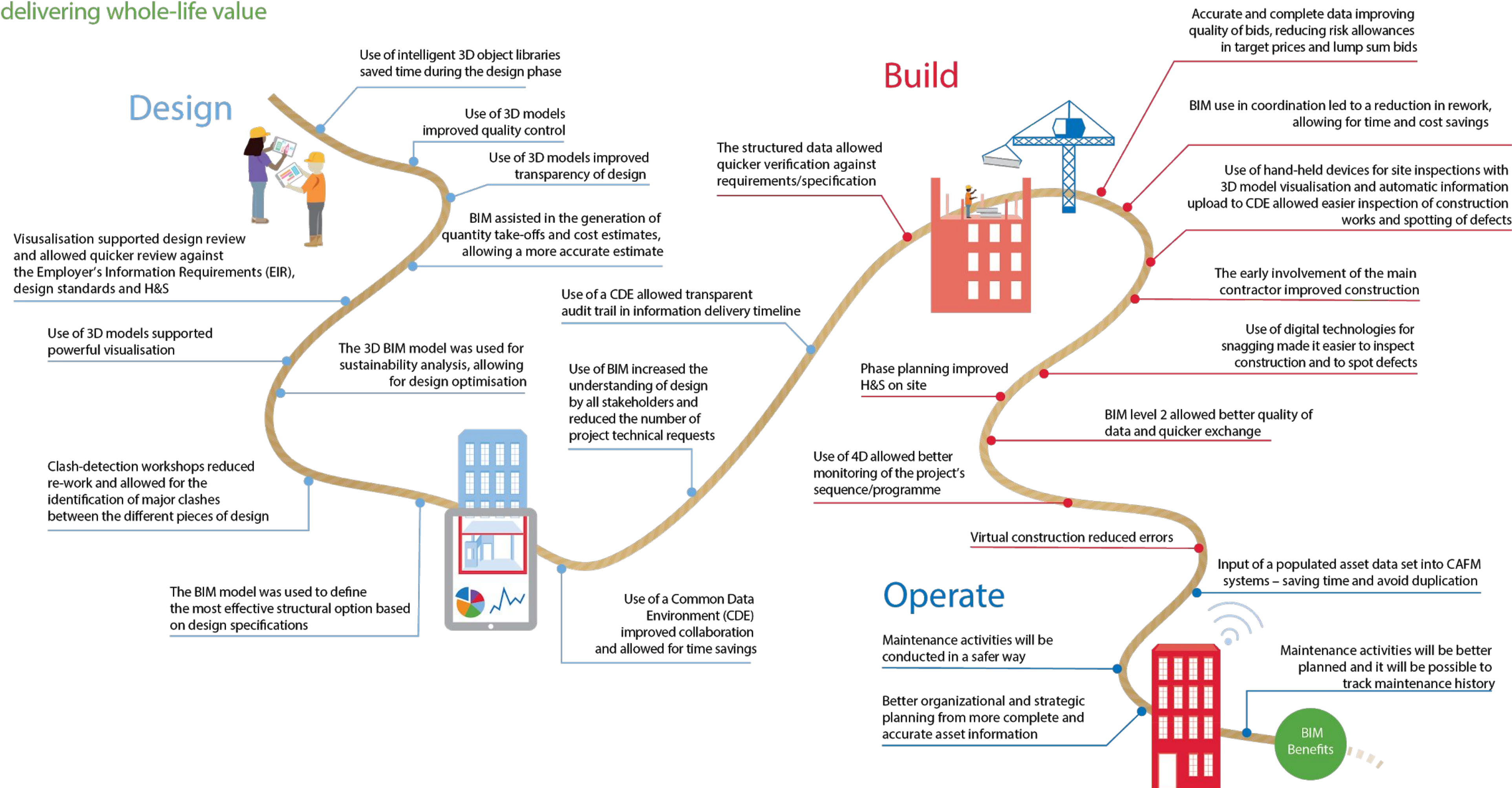
# Benefits of BIM implementation on University of Cambridge construction projects



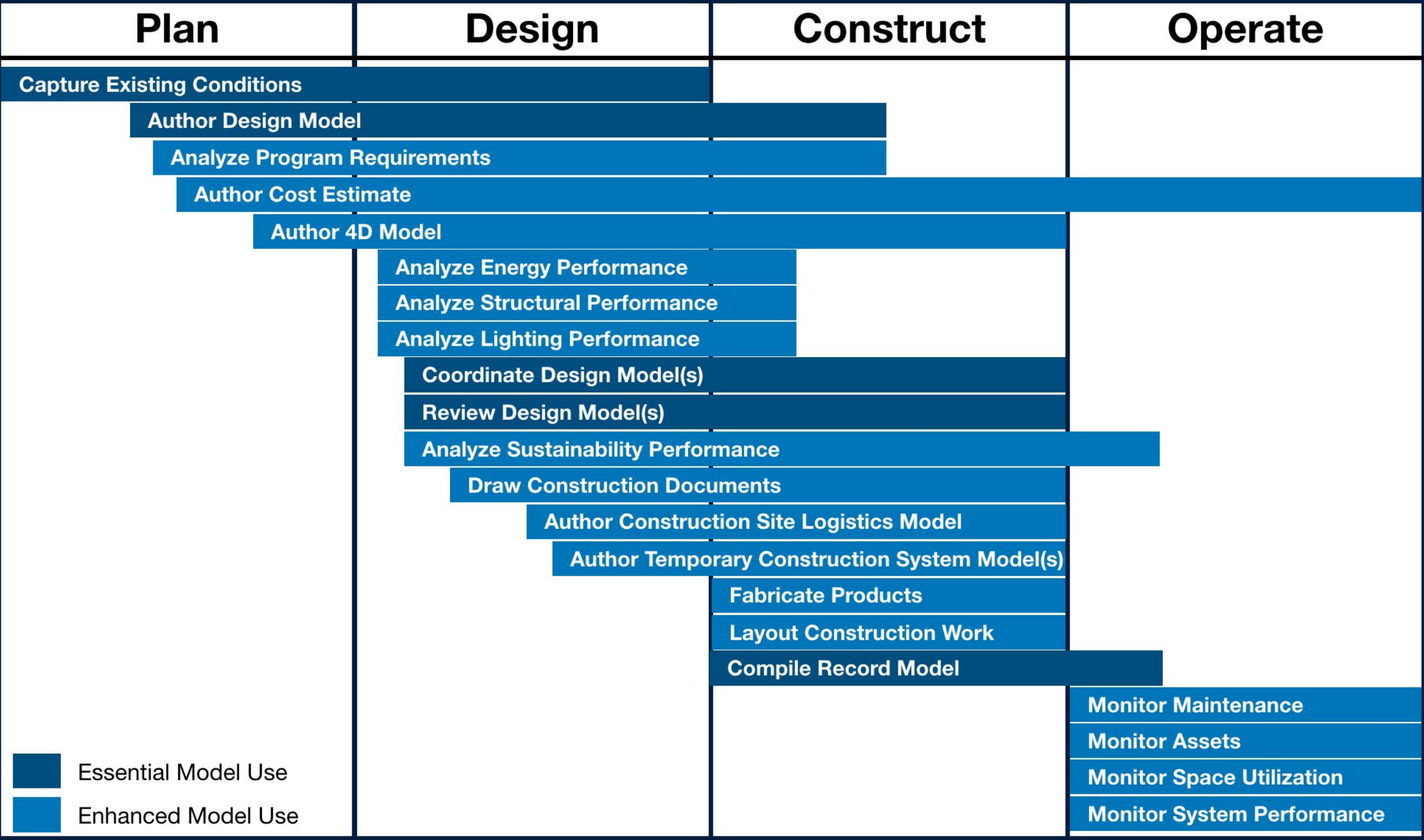


# Benefits of a digitally enabled estate:

the golden thread of information and data  
delivering whole-life value







**Common Model Uses by Project Phase**

*Note: Dark Blue are Essential Model Uses as defined in the National BIM Guidelines for Owners*





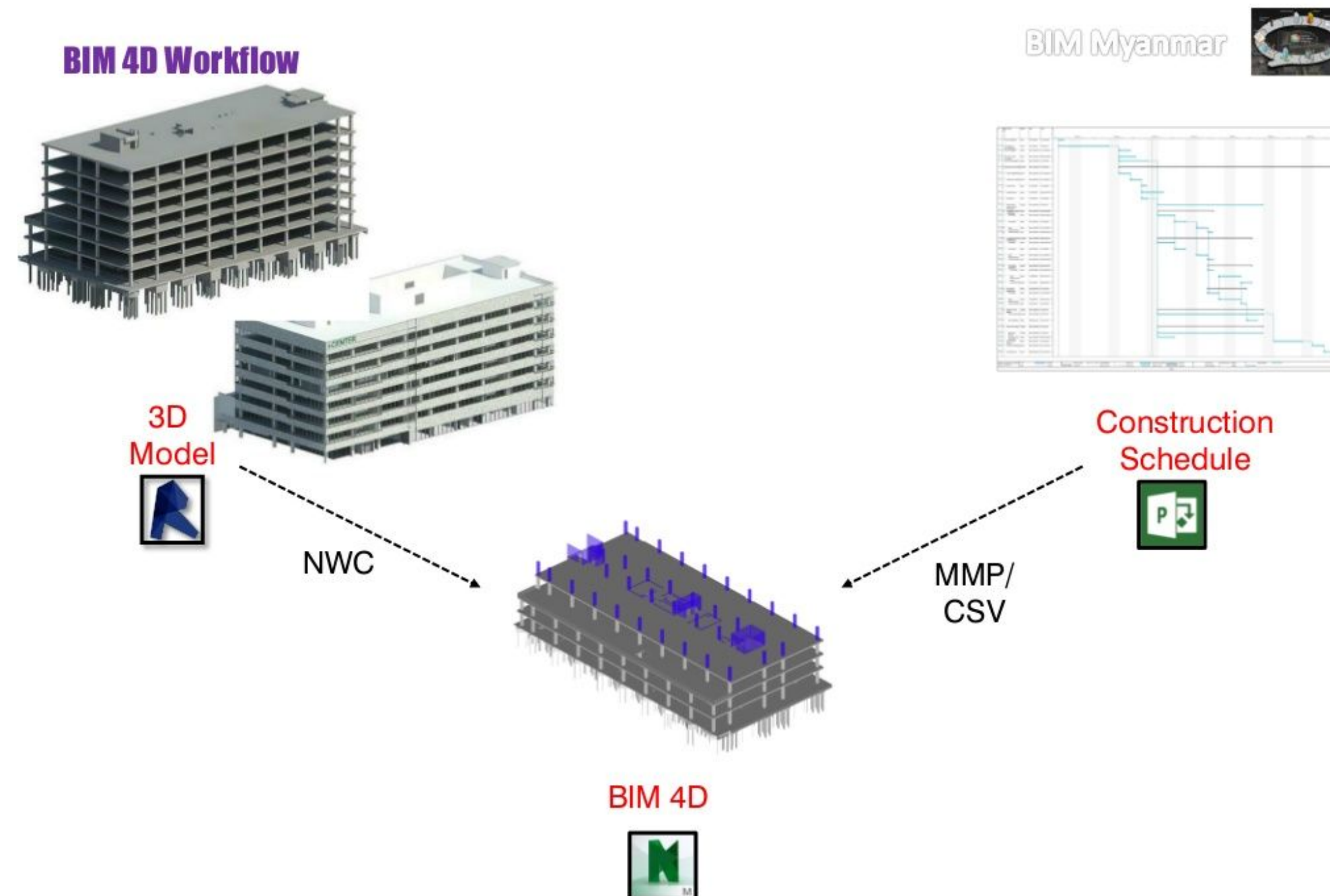






# Input & v Output

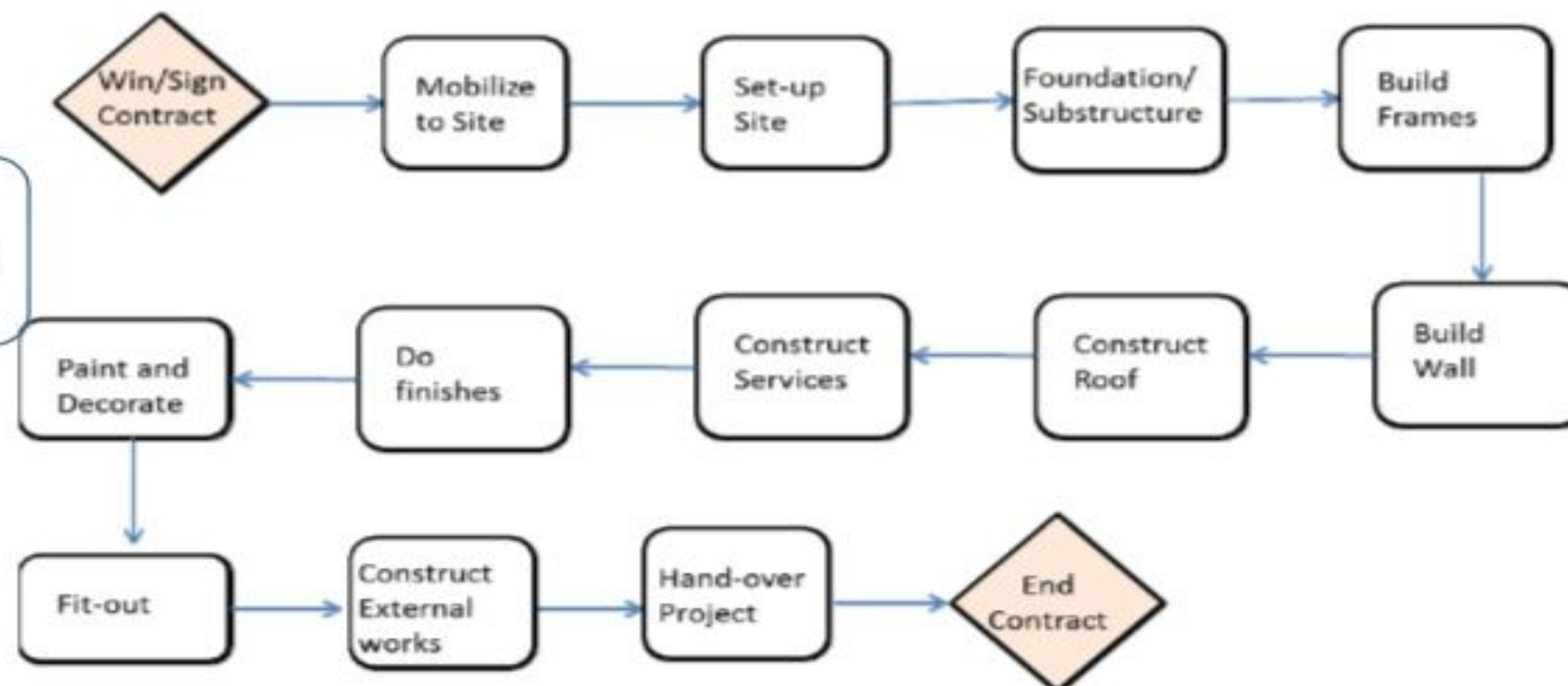
- a. Input : 3D model , material , LOD , schedule , etc...
- b. Tools/techniques : Software , workflow , etc...
- c. Output : 4D advanced simulation video for project management purpose or realistic fancy presentation for marketing purpose.



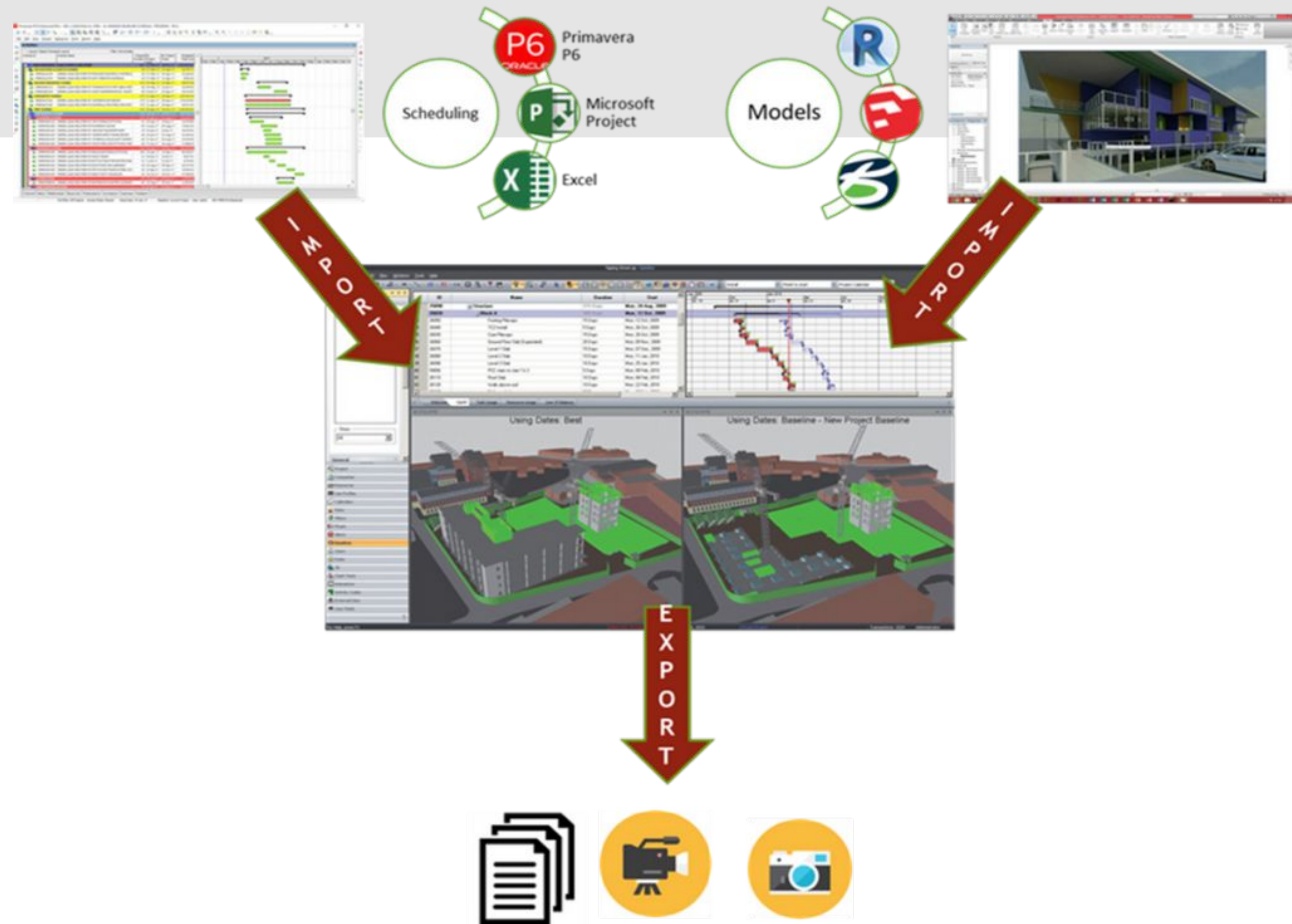
## Work Scheduling

- Your goal is to:
  - Create a **logical flow of work** from start to finish
  - Plug-in **adequate resources** (plant and tools, labour, supervision and materials) to undertake the work as envisioned
  - Determine the effective **duration for each task** i.e. *calculated duration + natural setting time + contingency factor = actual duration*
  - **Avoid** waiting, idleness, conflicts and rework as much as you can

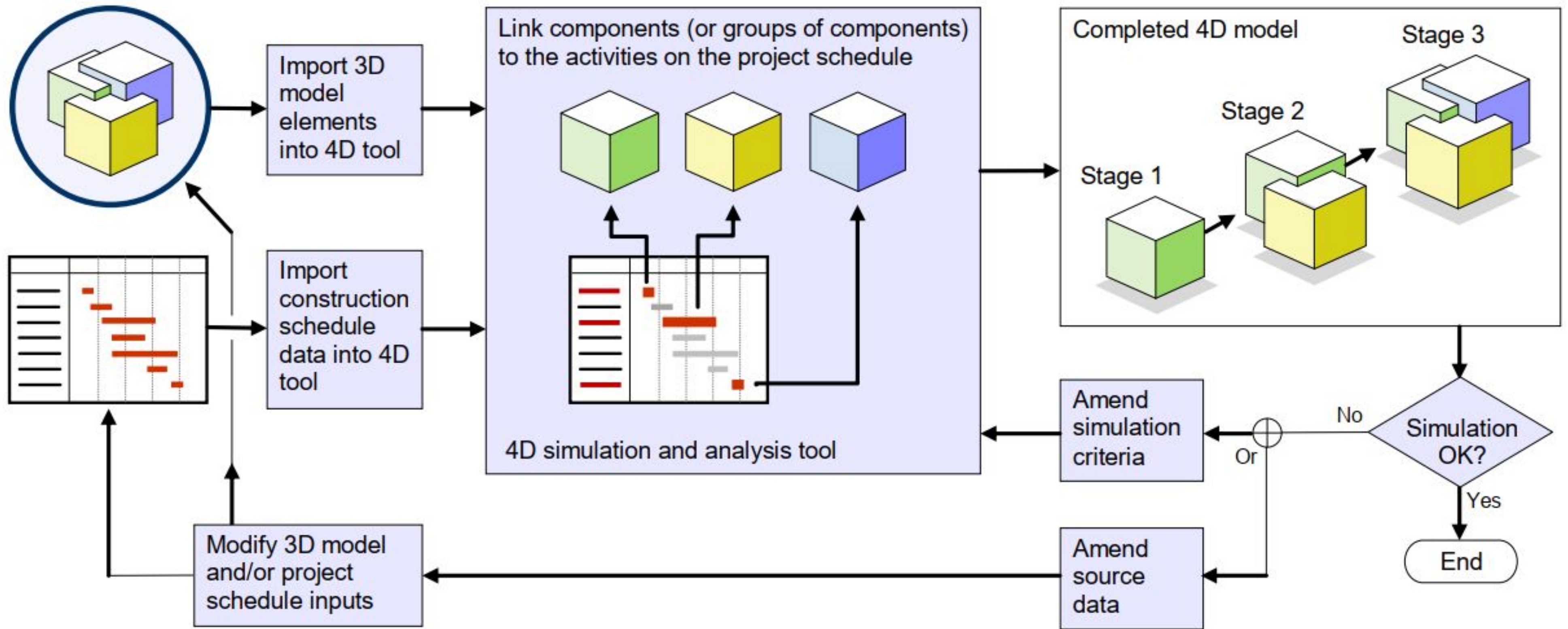
**Worked Example**  
How will you construct a house?







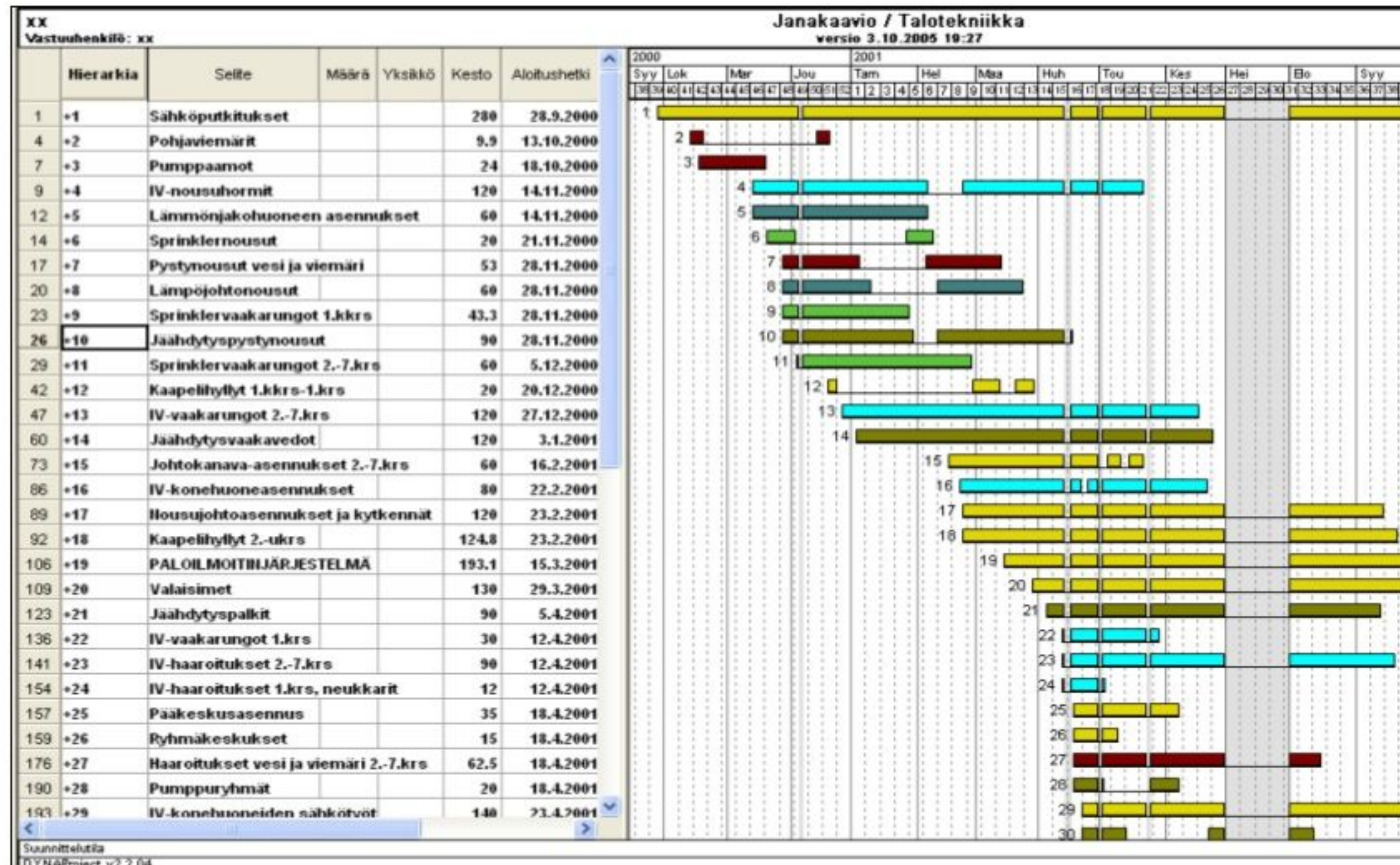




**Figure 12** Creating a 4D sequence by linking a 3D model to a construction schedule

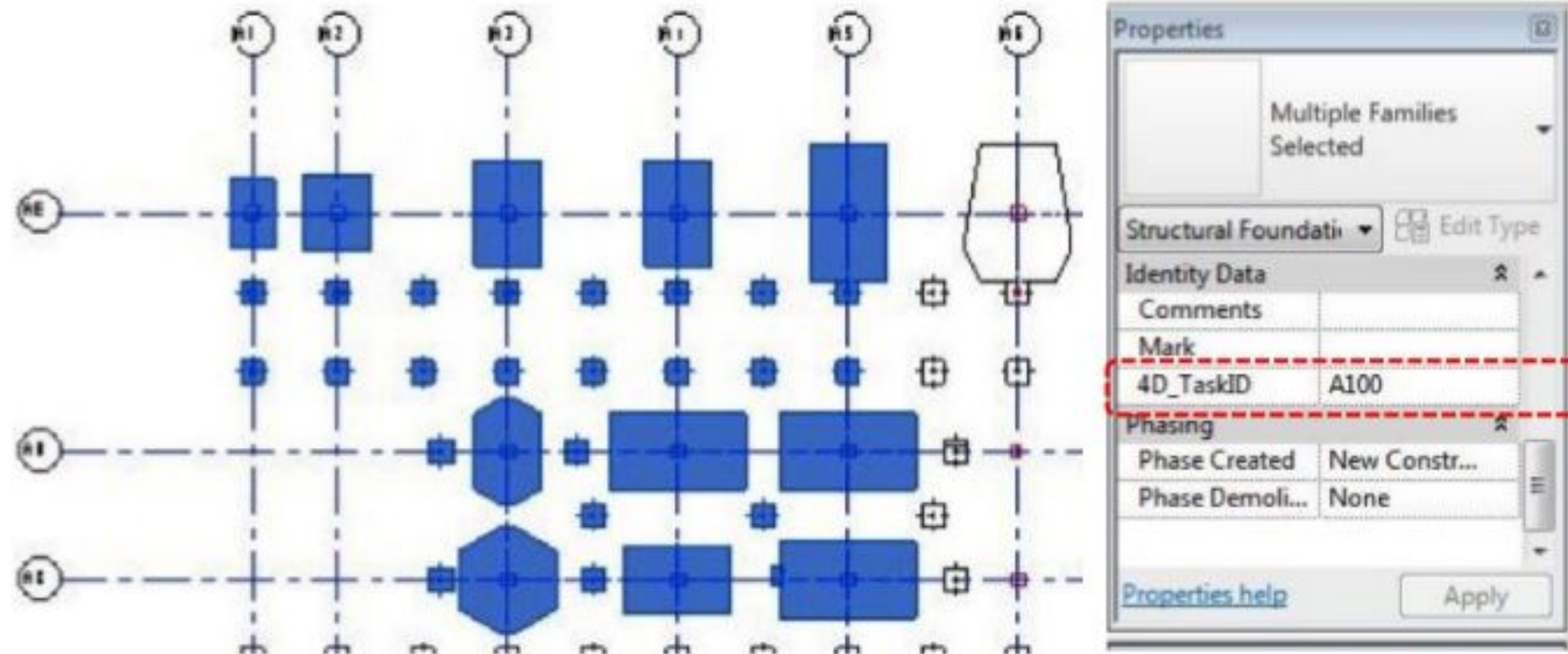


# Gantt Chat (MS Project)





## Element Task ID (Revit)

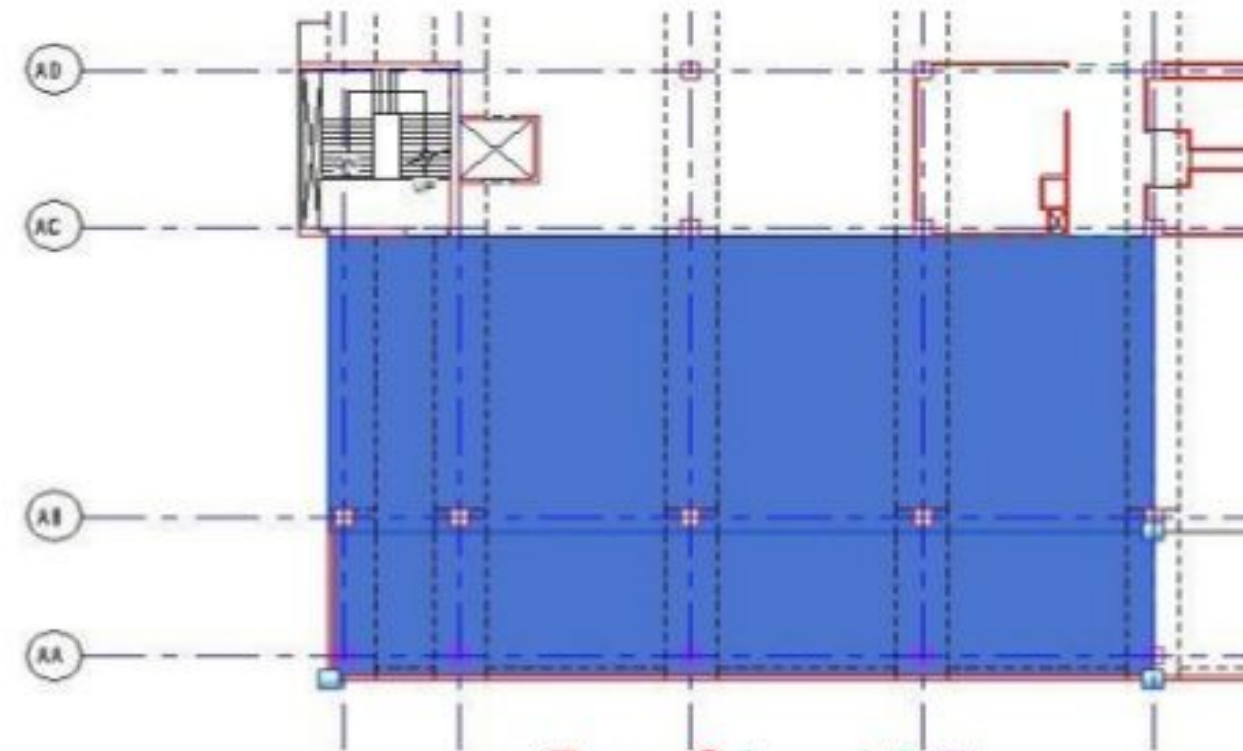


Zone A Level 1 Foundation

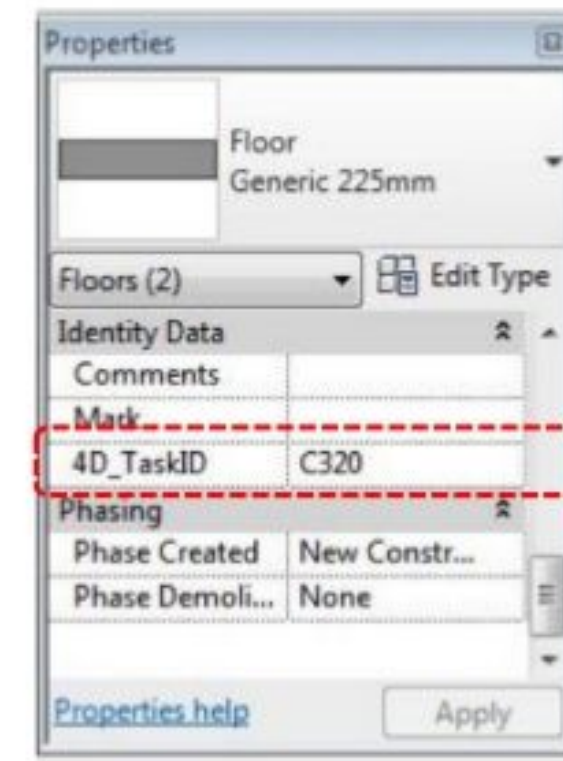
BIM Myanmar



Zone Area A 1 00  
 Floor Level  
 Element Type  
 00 – Foundation  
 10 – Beam  
 20 – Floor  
 30 – Column/Wall

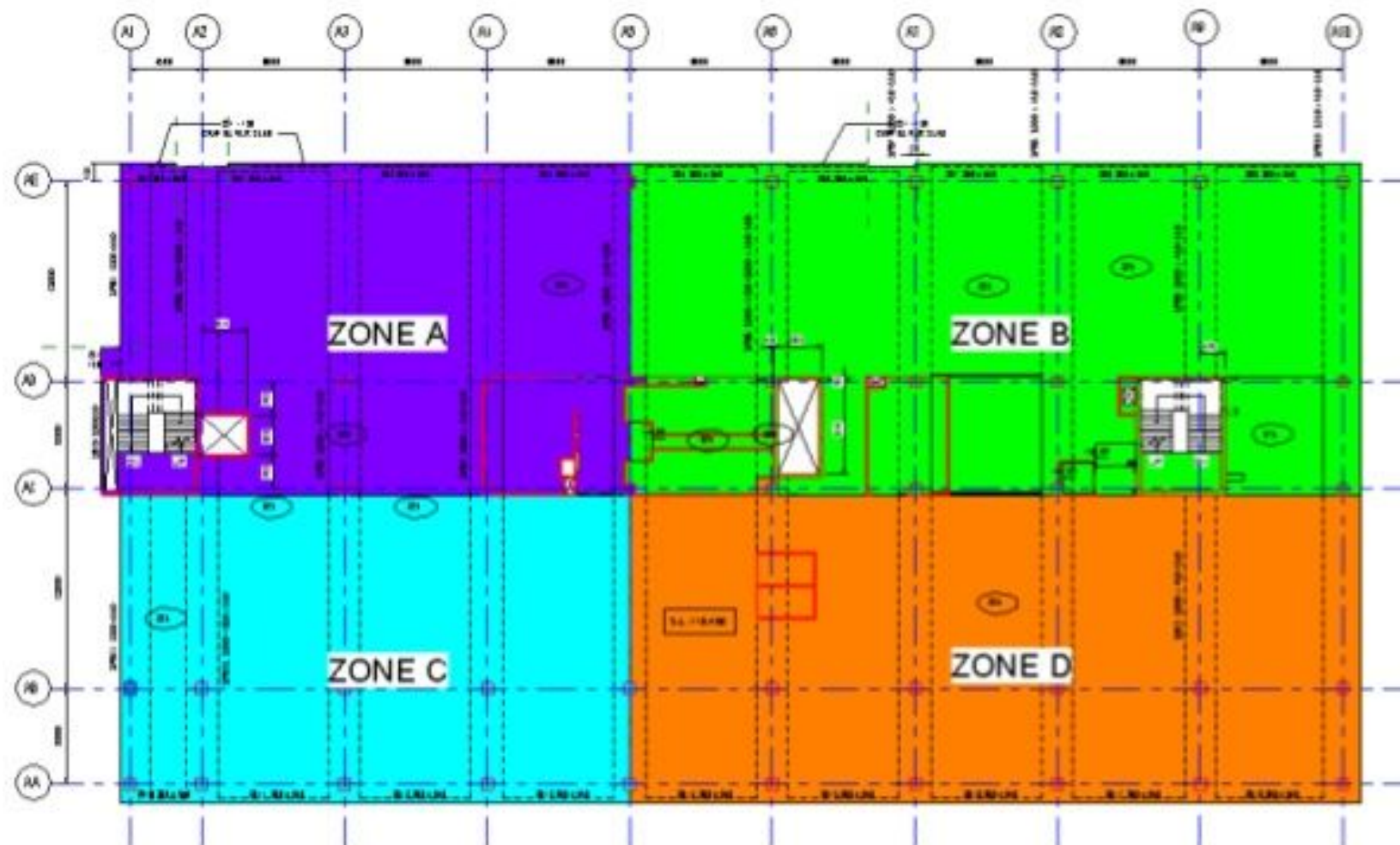


Zone C Level 3 Floor





## Zoning (Construction Schedule)



4D_TaskID	Level	Count	Material Volume
A110	Level 1	57	16.77 m³
A210	Level 2	29	60.14 m³
A310	Level 3	30	59.65 m³
A410	Level 4	29	58.79 m³
A510	Level 5	29	58.38 m³
A610	Level 6	29	58.38 m³
A710	Level 7	29	58.38 m³
AM10	Mech Roof	34	59.52 m³
		266	430.02 m³

4D_TaskID	Level	Count	Material Volume
B110	Level 1	67	23.28 m³
B210	Level 2	24	64.33 m³
B310	Level 3	24	64.36 m³
B410	Level 4	24	64.17 m³
B510	Level 5	24	64.48 m³
B610	Level 6	24	64.50 m³
B710	Level 7	24	64.50 m³
BM10	Mech Roof	27	64.18 m³
		238	473.80 m³

### Material Take Off for "Beam"

4D_TaskID	Level	Count	Material Volume
C110	Level 1	32	9.43 m³
C210	Level 2	19	62.91 m³
C310	Level 3	27	65.57 m³
C410	Level 4	19	41.40 m³
C510	Level 5	20	41.39 m³
C610	Level 6	20	41.39 m³
C710	Level 7	20	41.39 m³
CM10	Mech Roof	19	42.65 m³
		176	348.12 m³

4D_TaskID	Level	Count	Material Volume
D110	Level 1	35	11.72 m³
D210	Level 2	22	67.62 m³
D310	Level 3	36	66.84 m³
D410	Level 4	22	46.43 m³
D510	Level 5	21	46.01 m³
D610	Level 6	21	45.99 m³
D710	Level 7	21	45.99 m³
DM10	Mech Roof	23	46.22 m³
		201	377.02 m³

4D_TaskID	Level	Count	Material Vol
A101	Level 1	21	1.50 m³
A130	Level 1	22	25.74 m³
A230	Level 2	23	21.69 m³
A330	Level 3	23	21.69 m³
A430	Level 4	23	21.69 m³
A530	Level 5	23	21.69 m³
A630	Level 6	23	21.69 m³
A730	Level 7	23	26.51 m³
AM30	Mech Roof	1	0.12 m³
		182	162.33 m³

4D_TaskID	Level	Count	Material Vol
B101	Level 1	32	2.14 m³
B130	Level 1	27	29.66 m³
B230	Level 2	27	24.93 m³
B330	Level 3	28	24.93 m³
B430	Level 4	28	24.93 m³
B530	Level 5	28	24.93 m³
B630	Level 6	28	24.93 m³
B730	Level 7	29	30.29 m³
BM30	Mech Roof	3	0.29 m³
		230	187.06 m³

4D_TaskID	Level	Count	Material Vol
C101	Level 1	20	1.67 m³
C130	Level 1	20	23.40 m³
C230	Level 2	20	19.19 m³
C330	Level 3	10	9.86 m³
C430	Level 4	10	9.86 m³
C530	Level 5	10	9.86 m³
C630	Level 6	10	9.86 m³
C730	Level 7	10	12.99 m³
		110	96.68 m³

4D_TaskID	Level	Count	Material Vol
D101	Level 1	20	2.16 m³
D130	Level 1	20	23.54 m³
D230	Level 2	20	19.19 m³
D330	Level 3	10	9.86 m³
D430	Level 4	10	9.86 m³
D530	Level 5	10	9.86 m³
D630	Level 6	10	9.86 m³
D730	Level 7	10	12.99 m³
		110	97.32 m³

### Material Take Off for "Column"



# Construction Project Planning Workflow

Task ID (Schedule)

Task ID	Type	Title	Duration	Expected Start	Expected End
1	Construct	Preconstruction	5	16/09/2012	21/09/2012
A100	Construct	Zone A Level 1: Foundation	5	22/09/2012	27/09/2012
A101	Construct	Zone A Level 1: Stump	2	28/09/2012	30/09/2012
A110	Construct	Zone A Level 1: Beams	8	01/10/2012	09/10/2012
A120	Construct	Zone A Level 1: Floor Deck	5	10/10/2012	15/10/2012
A130	Construct	Zone A Level 1: Columns/Walls	5	16/10/2012	21/10/2012
A210	Construct	Zone A Level 2: Beams	8	22/10/2012	30/10/2012
A220	Construct	Zone A Level 2: Floor Deck	5	31/10/2012	05/11/2012
A230	Construct	Zone A Level 2: Columns/Walls	5	06/11/2012	11/11/2012
A310	Construct	Zone A Level 3: Beams	8	12/11/2012	20/11/2012
A320	Construct	Zone A Level 3: Floor Deck	5	21/11/2012	26/11/2012
A330	Construct	Zone A Level 3: Columns/Walls	5	27/11/2012	02/12/2012
A410	Construct	Zone A Level 4: Beams	8	03/12/2012	11/12/2012
A420	Construct	Zone A Level 4: Floor Deck	5	12/12/2012	17/12/2012
A430	Construct	Zone A Level 4: Columns/Walls	5	18/12/2012	23/12/2012
A510	Construct	Zone A Level 5: Beams	8	24/12/2012	01/01/2013
A520	Construct	Zone A Level 5: Floor Deck	5	02/01/2013	07/01/2013
A530	Construct	Zone A Level 5: Columns/Walls	5	08/01/2013	13/01/2013
A610	Construct	Zone A Level 6: Beams	8	14/01/2013	22/01/2013
A620	Construct	Zone A Level 6: Floor Deck	5	23/01/2013	28/01/2013
A630	Construct	Zone A Level 6: Columns/Walls	5	29/01/2013	03/02/2013
A710	Construct	Zone A Level 7: Beams	8	04/02/2013	12/02/2013
A720	Construct	Zone A Level 7: Floor Deck	5	13/02/2013	18/02/2013
A730	Construct	Zone A Level 7: Columns/Walls	5	19/02/2013	24/02/2013
AM10	Construct	Zone A Mech Roof: Beams	8	25/02/2013	05/03/2013
AM20	Construct	Zone A Mech Roof: Floor Deck	5	06/03/2013	11/03/2013
AM30	Construct	Zone A Mech Roof: Columns/Walls	5	12/03/2013	17/03/2013

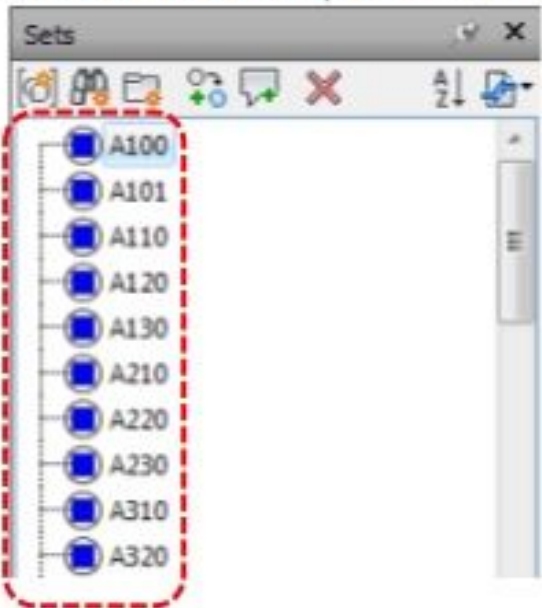
1 Find Item (Navisworks)

Category	Property	Condition	Value
Element	ID_TaskID	=	A 100

Selection Tree (Navisworks)



2 Selection Set (Navisworks)





## Auto Attach Using Rules (Navisworks)

**1** TimeLiner

Tasks Data Sources Configure Simulate

Add Delete Refresh

**CSV Import**

Microsoft Project MPX  
Microsoft Project 2007-2013  
Primavera Project Management 6-8  
Primavera P6 (Web Services)  
Primavera P6 V7(Web Services)  
Primavera P6 V8.3(Web Services)

**2** Field Selector

CSV Import Settings

☒ Row 1 contains headings

☒ Automatically detect date/time format

☐ Use specific date/time format

dd/MM/yyyy hh:mm tt

Column External Field

Column	External Field
Task Name	Title
Display ID	Task ID
Task Type	Type
Synchronization ID	Task ID
Planned Start Date	Expected Start
Planned End Date	Expected End
Actual Start Date	
Actual End Date	
Material Cost	
Labor Cost	
Equipment Cost	

Reset All OK Cancel Help

**3** TimeLiner

Tasks Data Sources Configure Simulate

Add Task Attach

**4** TimeLiner Rules

Map TimeLiner Tasks from Column Name to Items with the same name, Matching  
Map TimeLiner Tasks from Column Name to Selection Sets with the same name, Matching  
☒ Map TimeLiner Tasks from Column Name to Layers with the same name, Matching  
☒ Map TimeLiner Tasks from Column Display ID to Selection Sets with the same name, Matching

New Edit Delete

**5**

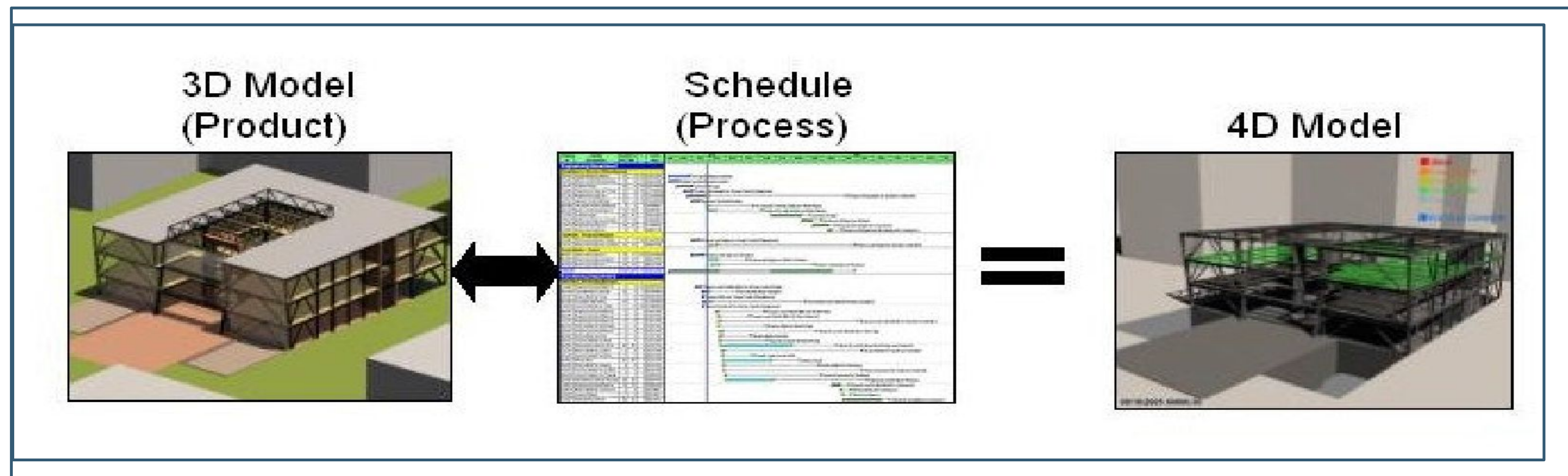
Apply Rules

Active	Name	Status	Planned Start	Planned End	Actual Start	Actual End	Task Type	Attached
<input checked="" type="checkbox"/>	New Data Source (Root)		16/09/2012	24/03/2013	N/A	N/A		
<input checked="" type="checkbox"/>	Preconstruction		16/09/2012	21/09/2012	N/A	N/A	Construct	
<input checked="" type="checkbox"/>	Zone A Level 1: Foundation		22/09/2012	27/09/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A100
<input checked="" type="checkbox"/>	Zone A Level 1: Stump		28/09/2012	30/09/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A101
<input checked="" type="checkbox"/>	Zone A Level 1: Beams		01/10/2012	09/10/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A110
<input checked="" type="checkbox"/>	Zone A Level 1: Floor Deck		10/10/2012	15/10/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A120
<input checked="" type="checkbox"/>	Zone A Level 1: Columns/Walls		16/10/2012	21/10/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A130
<input checked="" type="checkbox"/>	Zone A Level 2: Beams		22/10/2012	30/10/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A210
<input checked="" type="checkbox"/>	Zone A Level 2: Floor Deck		31/10/2012	05/11/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A220
<input checked="" type="checkbox"/>	Zone A Level 2: Columns/Walls		06/11/2012	11/11/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A230
<input checked="" type="checkbox"/>	Zone A Level 3: Beams		12/11/2012	20/11/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A310
<input checked="" type="checkbox"/>	Zone A Level 3: Floor Deck		21/11/2012	26/11/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A320
<input checked="" type="checkbox"/>	Zone A Level 3: Columns/Walls		27/11/2012	02/12/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A330
<input checked="" type="checkbox"/>	Zone A Level 4: Beams		03/12/2012	11/12/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A410
<input checked="" type="checkbox"/>	Zone A Level 4: Floor Deck		12/12/2012	17/12/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A420
<input checked="" type="checkbox"/>	Zone A Level 4: Columns/Walls		18/12/2012	23/12/2012	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A430
<input checked="" type="checkbox"/>	Zone A Level 5: Beams		24/12/2012	01/01/2013	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A510
<input checked="" type="checkbox"/>	Zone A Level 5: Floor Deck		02/01/2013	07/01/2013	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A520
<input checked="" type="checkbox"/>	Zone A Level 5: Columns/Walls		08/01/2013	13/01/2013	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A530
<input checked="" type="checkbox"/>	Zone A Level 6: Beams		14/01/2013	22/01/2013	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A610
<input checked="" type="checkbox"/>	Zone A Level 6: Floor Deck		23/01/2013	28/01/2013	N/A	N/A	Construct	<input checked="" type="checkbox"/> Sets->A620

# Overview of 4D modeling

- **4D Modeling:** simulating the planning sequence of construction activities and space requirements on a building site ( Visualization of the construction schedule).
- **Types of 4D models:**

## 1- Stand Alone 4D model





# 4D – Schedule Integration

- Integration of the BIM model with Project Management schedules
- Model Phasing, Time-lining, Tabular Reports and Visualized output to facilitate in understanding how the project is planned to progress across its construction lifecycle
- Planned versus actual progress on site

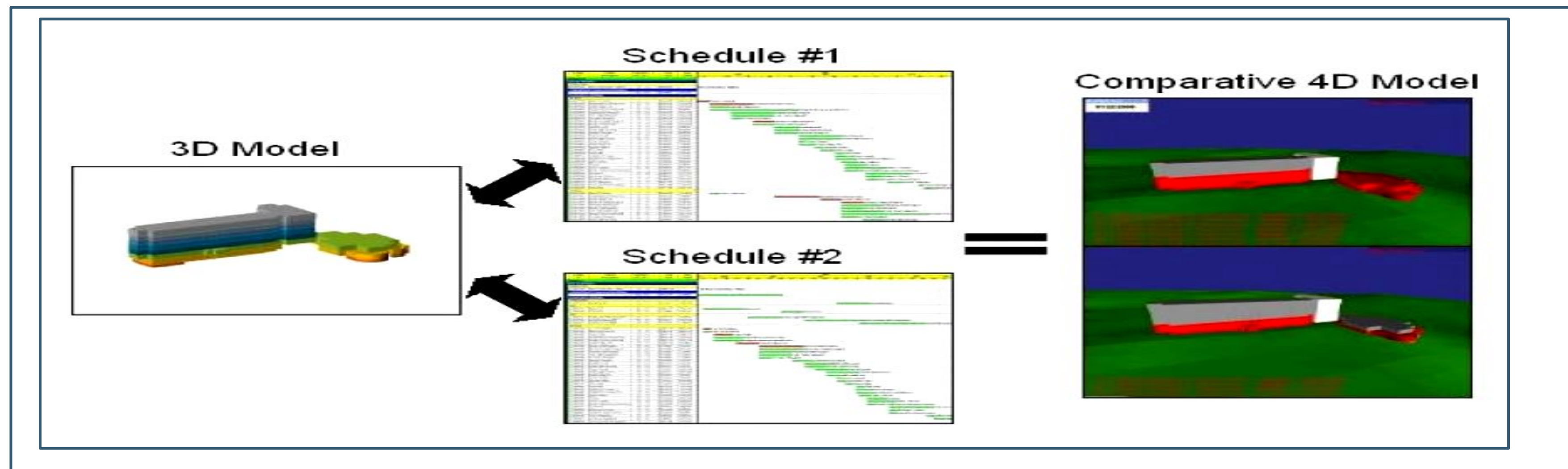




# Overview of 4D modeling

## 2- Comparative 4D Model:

- Type 1 (1 3D Model with 2 Schedules)

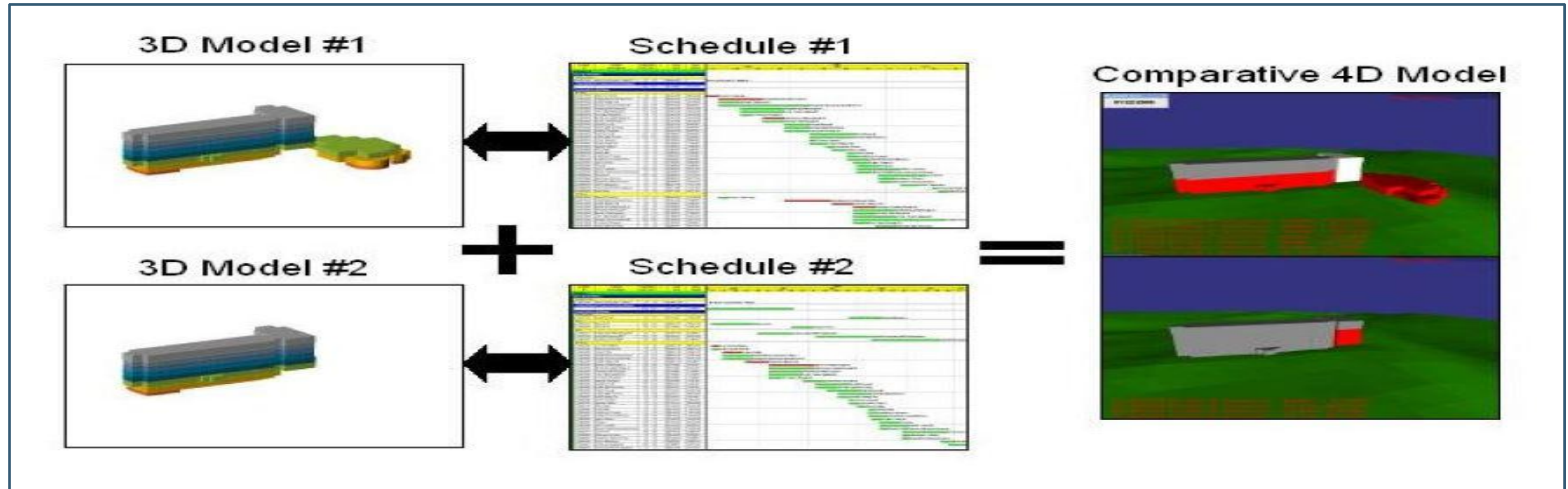




# Overview of 4D modeling

## 2- Comparative 4D Model:

- Type 2 (2 3D Model with 2 Schedules)

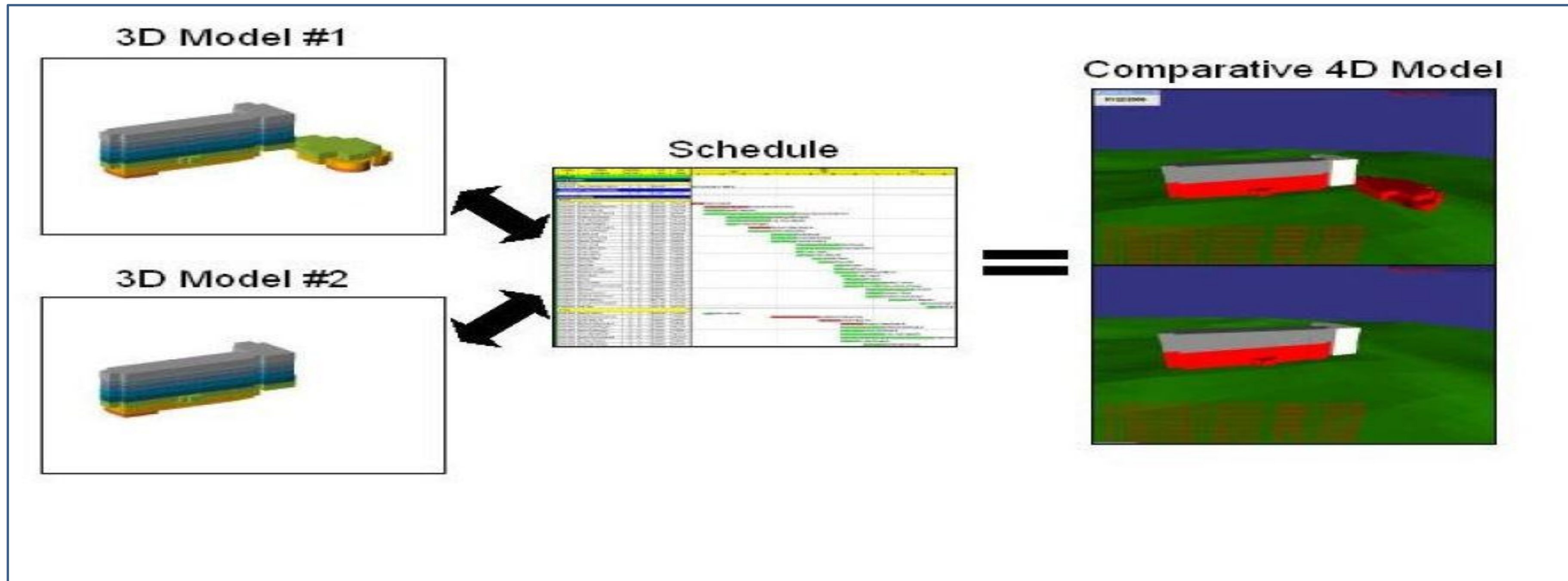




# Overview of 4D modeling

## 2- Comparative 4D Model:

- Type 3 (2 3D Model with 1 Schedule )





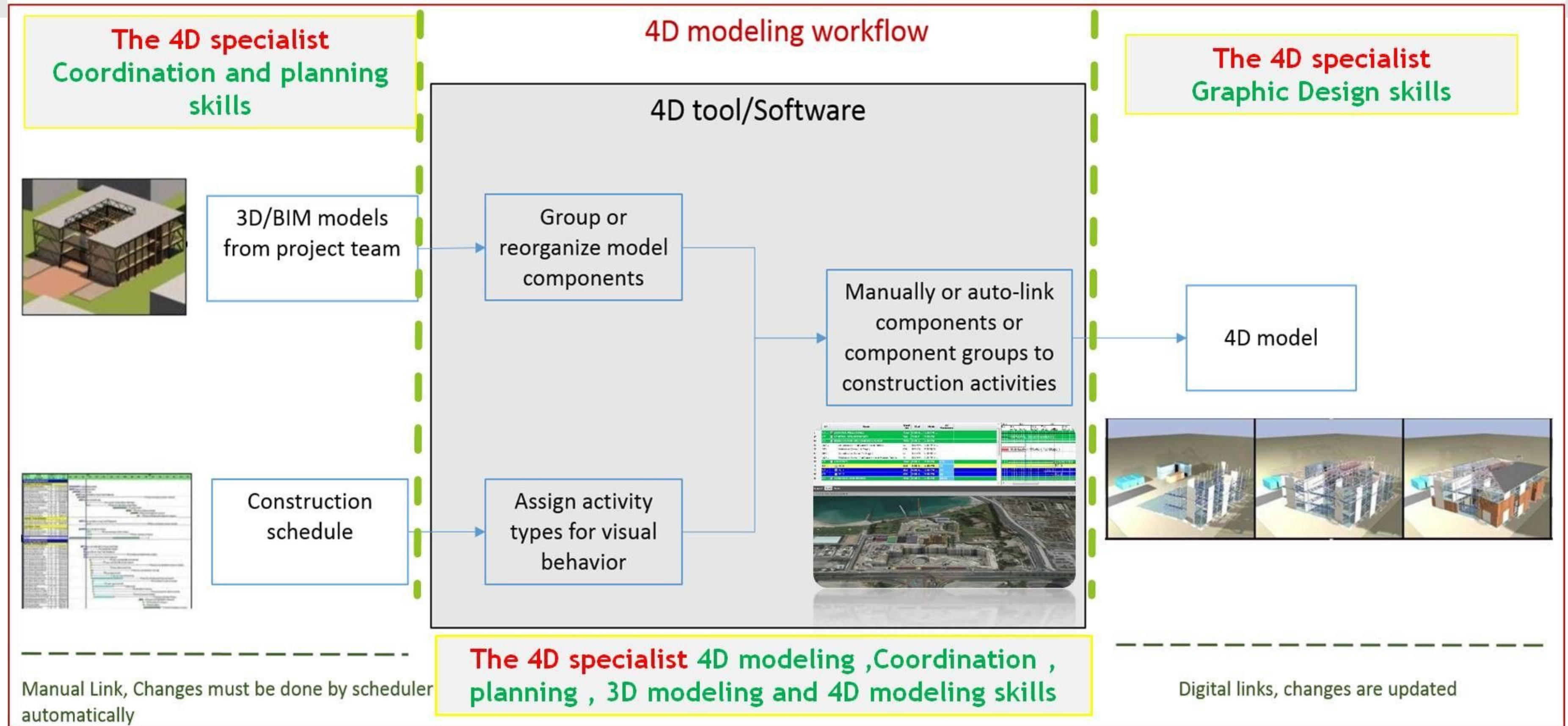
# Typical 4D Modeling process

**4D Modeling process** : Combines space (3D data; X, Y, and Z) and time Line data, into a single integrated model of the project delivery approach and execution.





# 4D Modeling Information WorkFlow



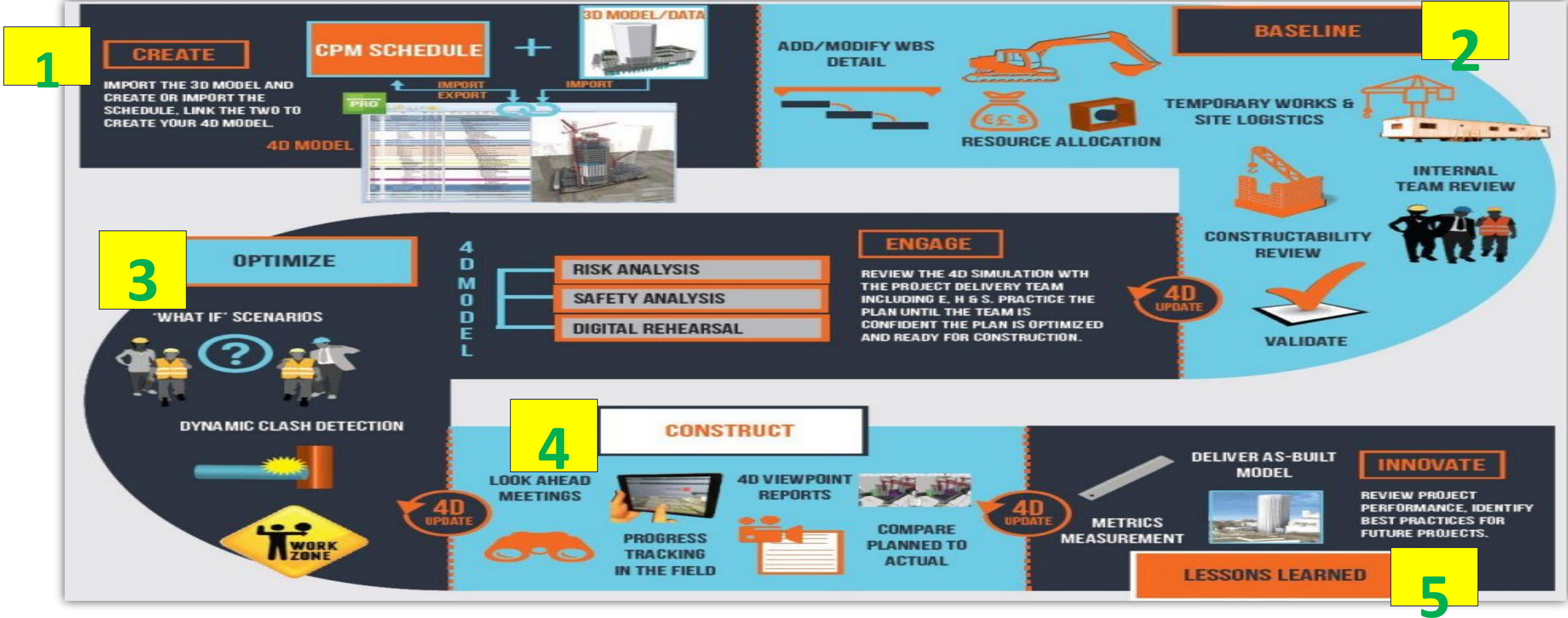
Stage 1

Stage 2

Stage 3



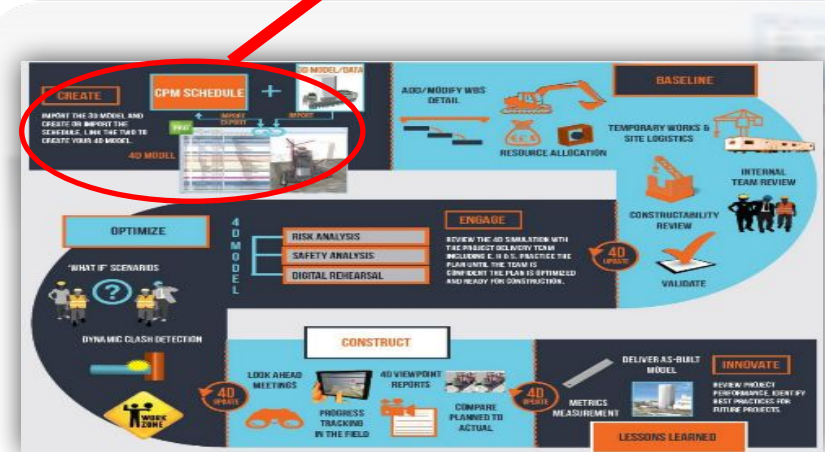
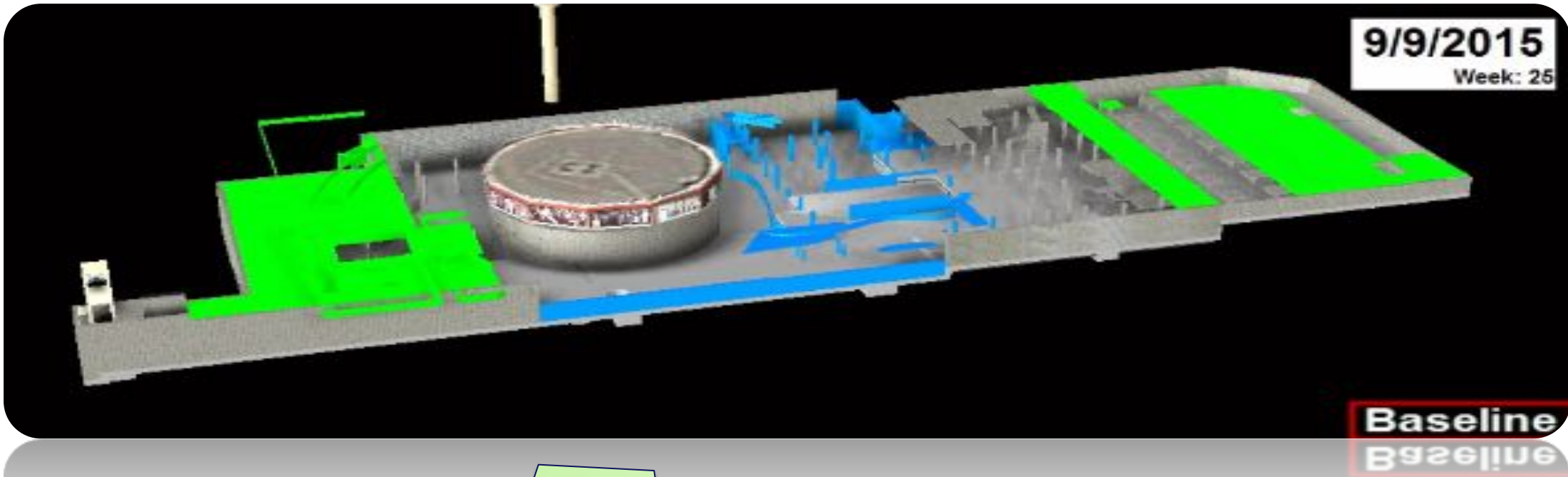
# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

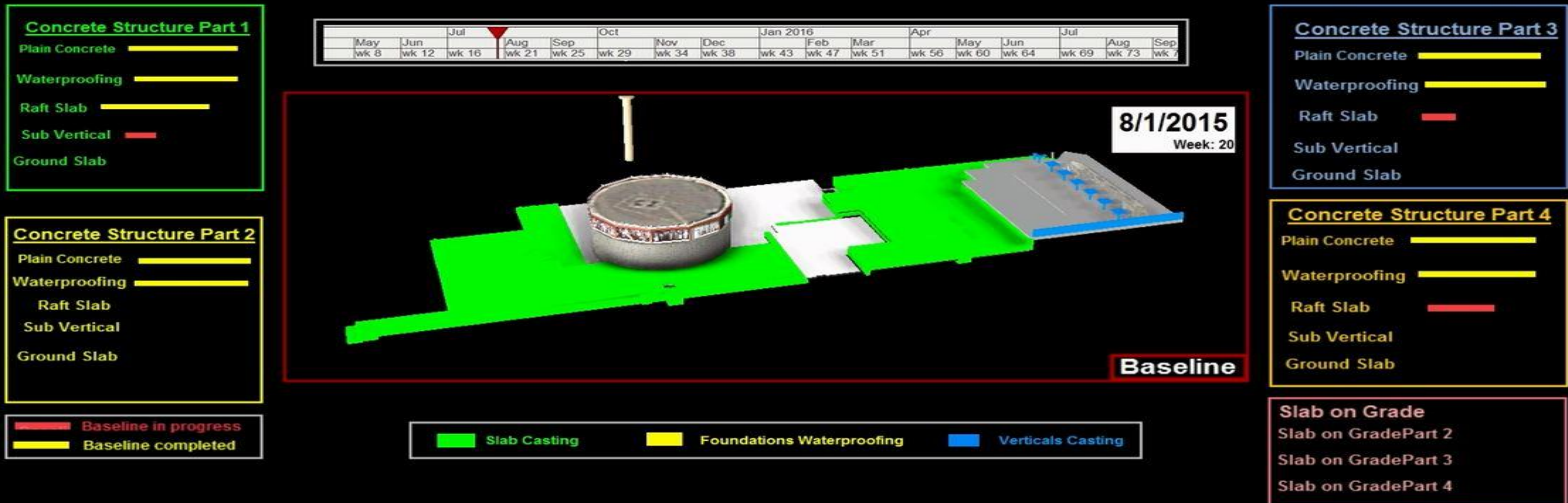
## Initiation Stage .1





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

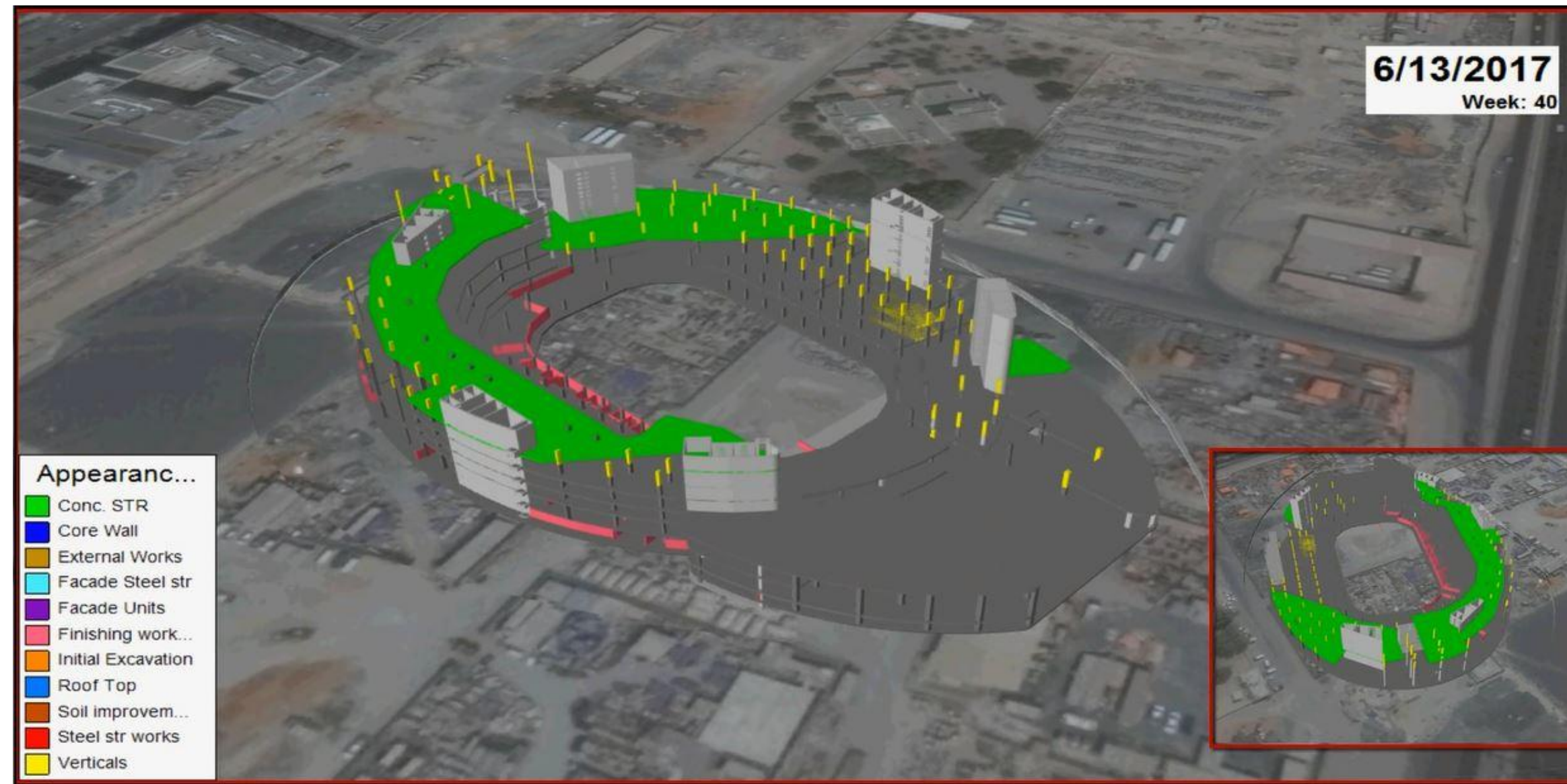
## Initiation Stage .1





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

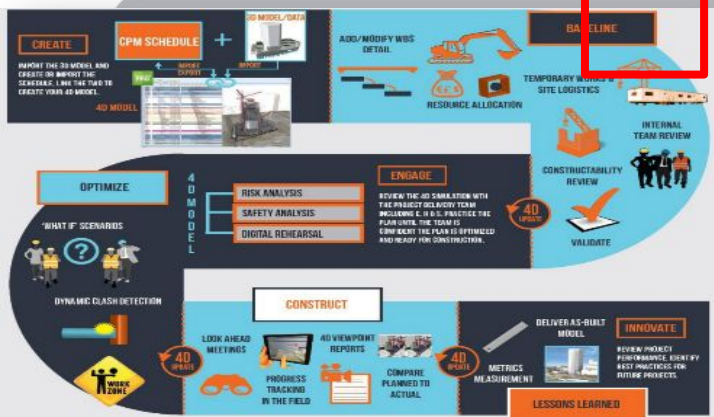
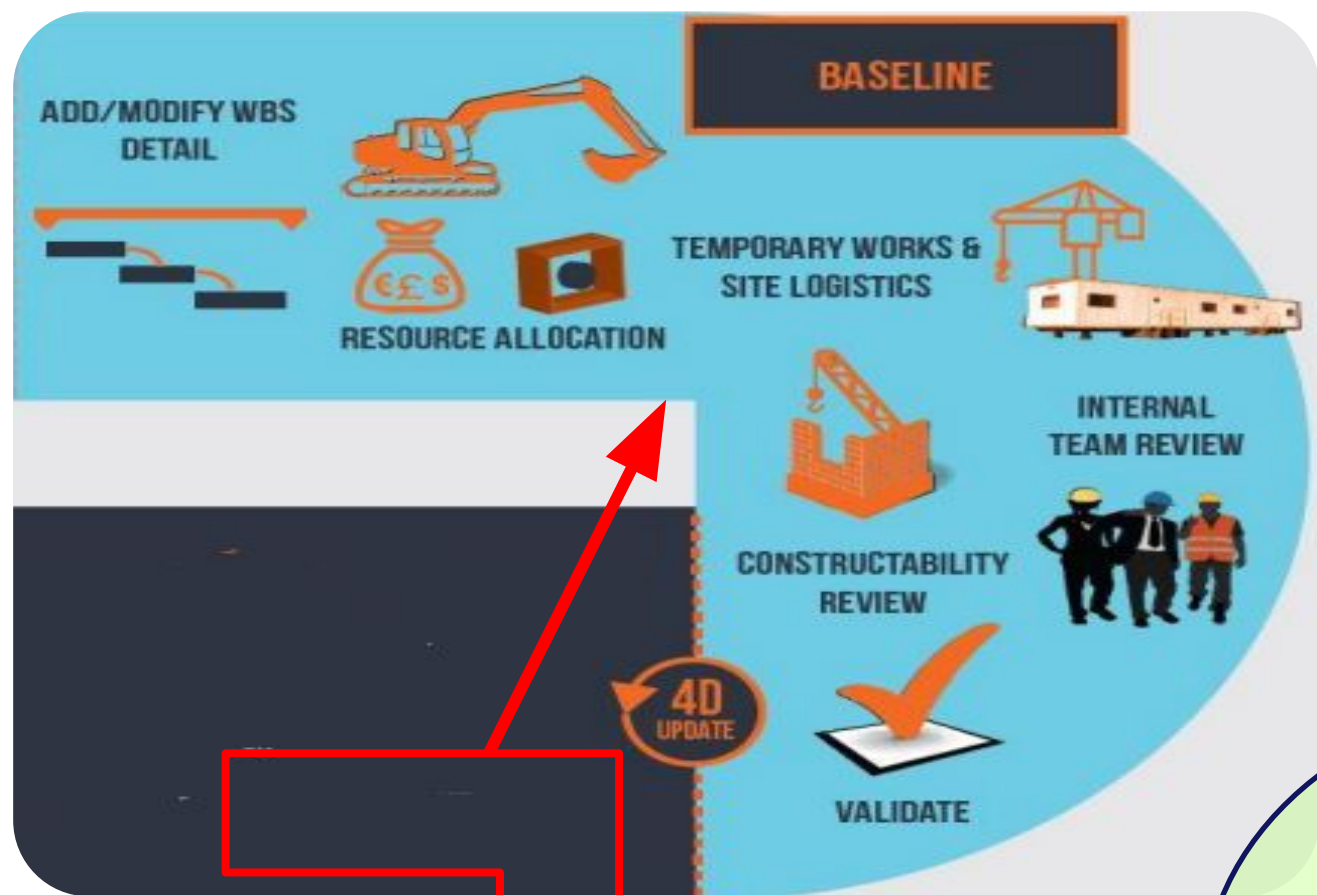
## Initiation Stage .1





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Baseline Stage.2



Zone/Move  
Management

Construction  
methodology  
simulation

Site  
Coordination/  
Logistics



# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Baseline Stage.2

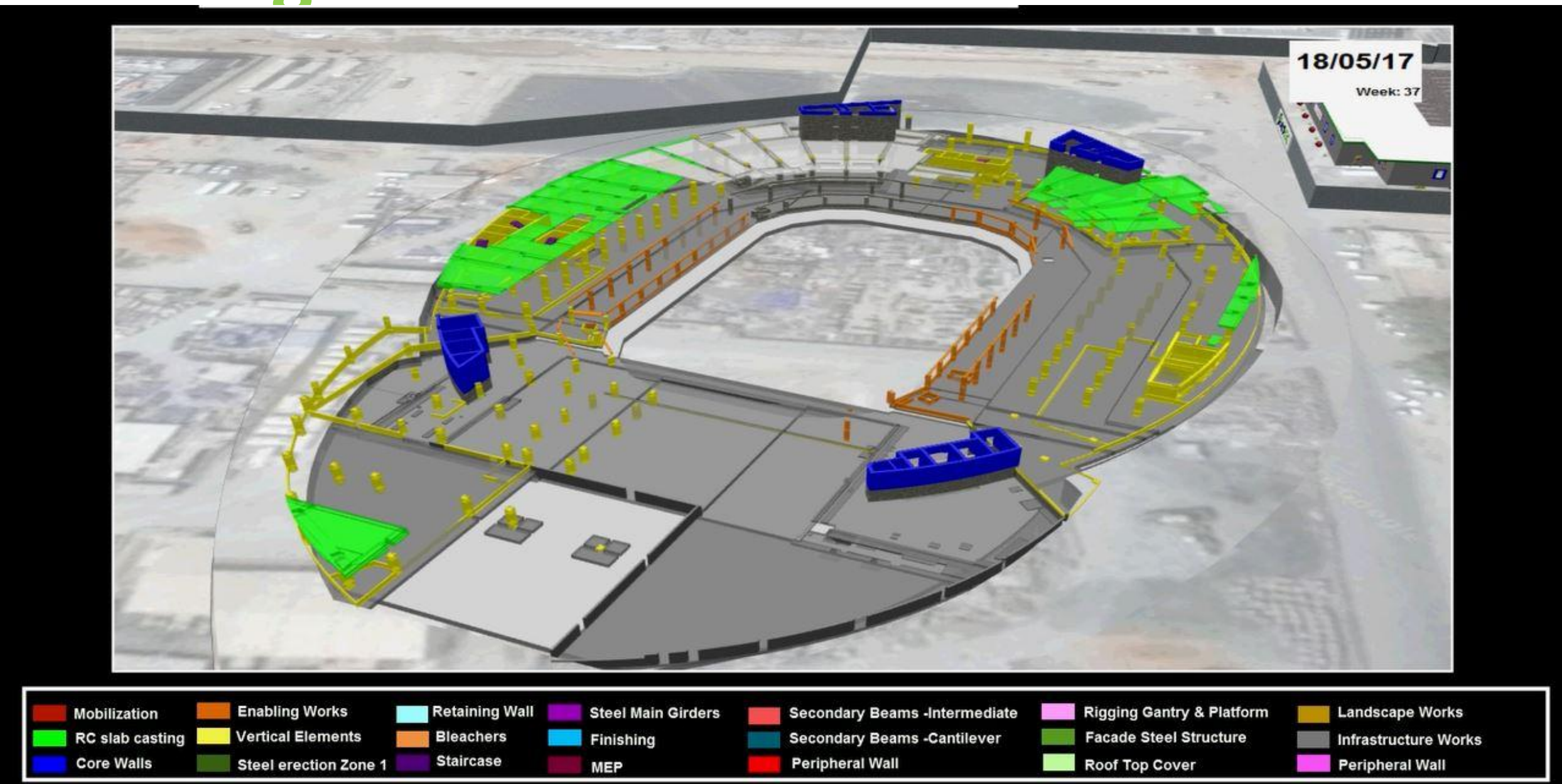


Museum - Dubai



# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Baseline Stage.2

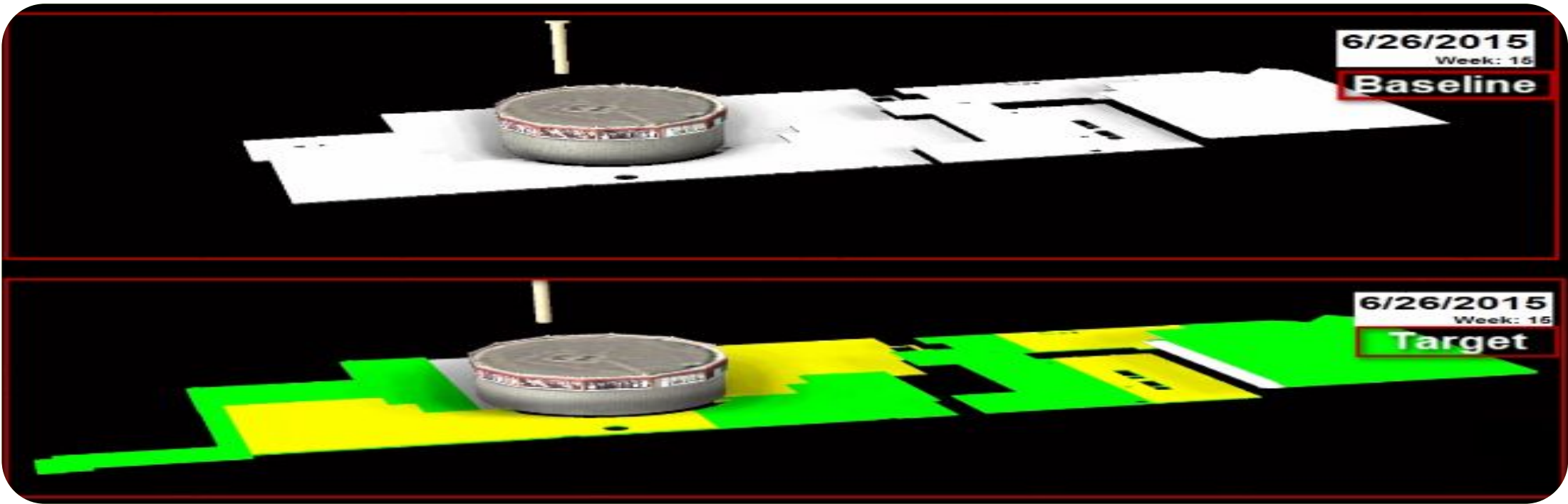
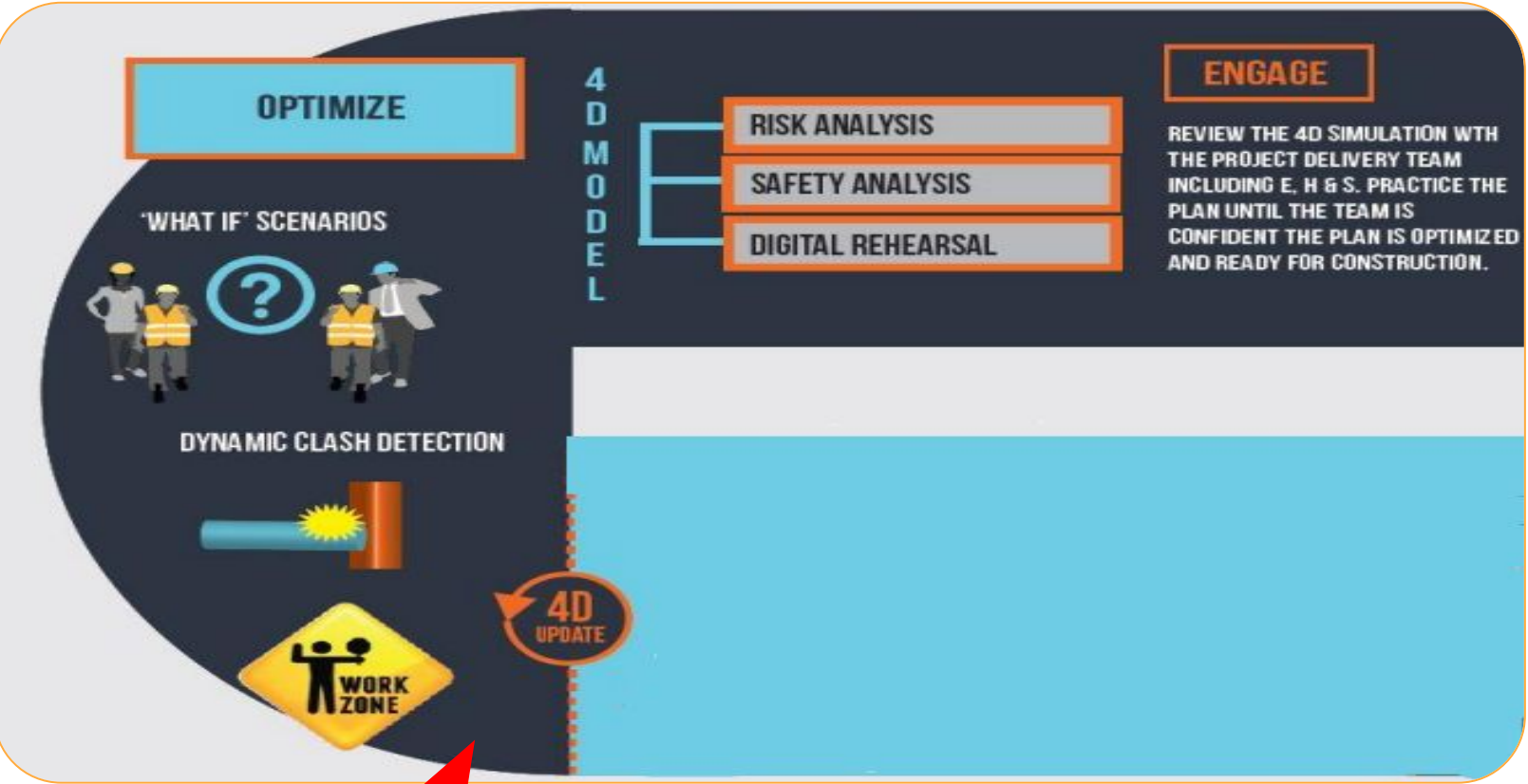


Dubai Arena



# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

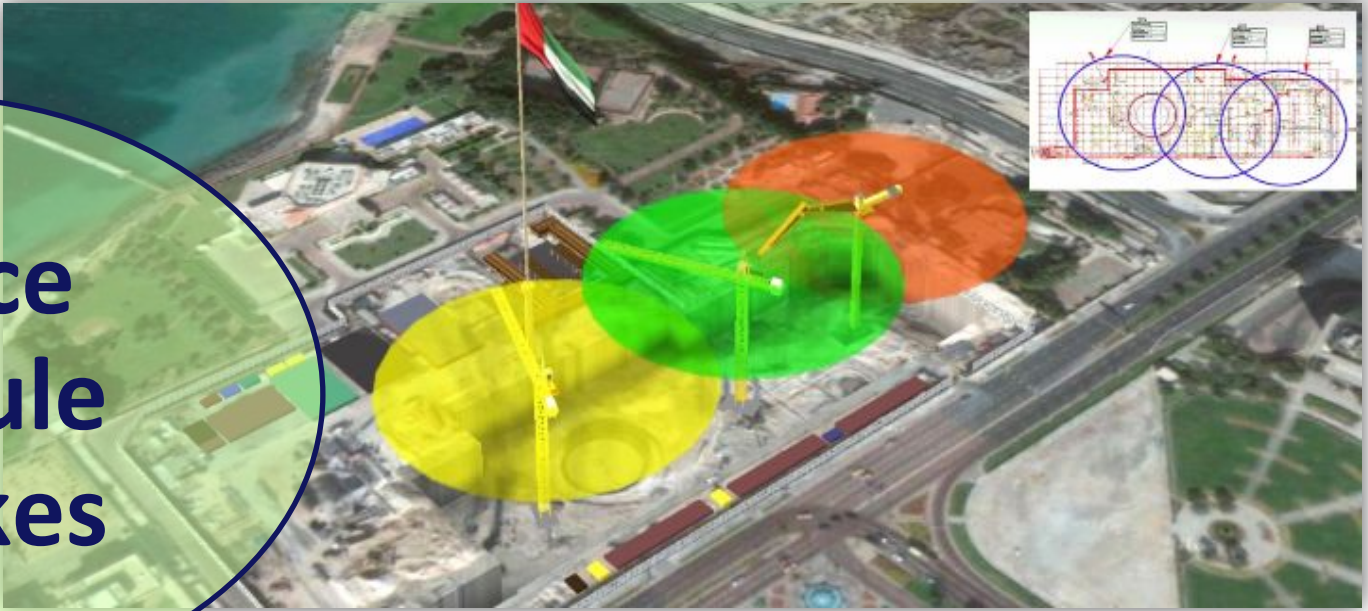
## Optimize Stage.3



Crane and safety analysis

Value engineering / What if scenarios

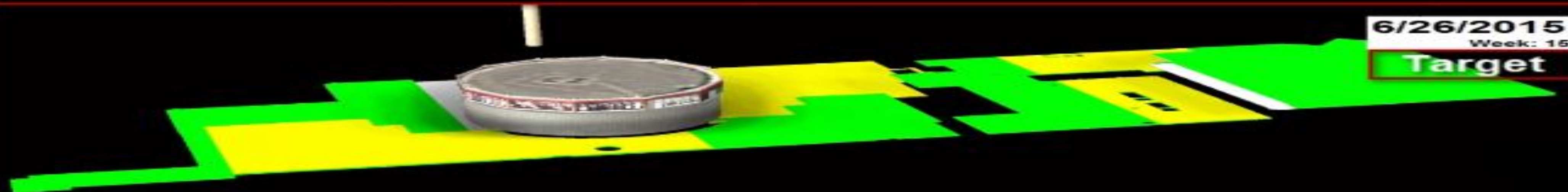
Reduce schedule mistakes





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

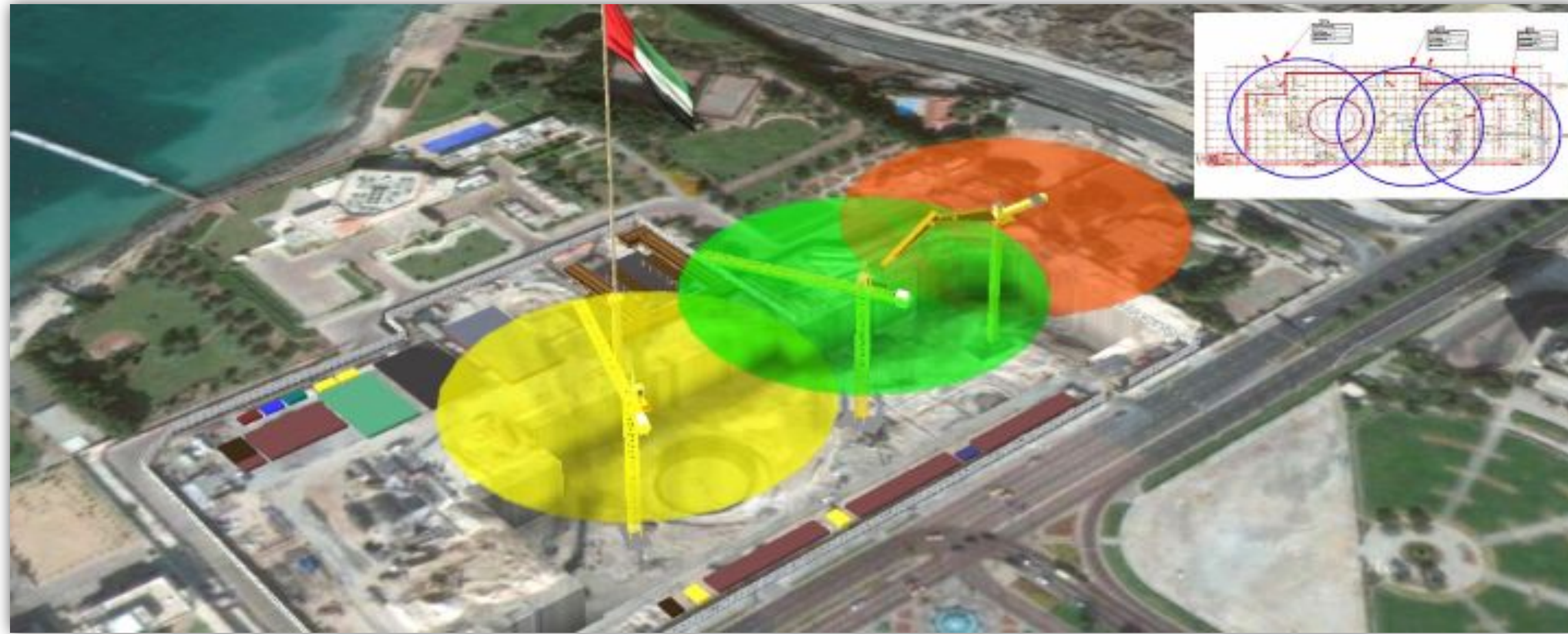
## Optimize Stage : Baseline Vs Target schedule.3





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

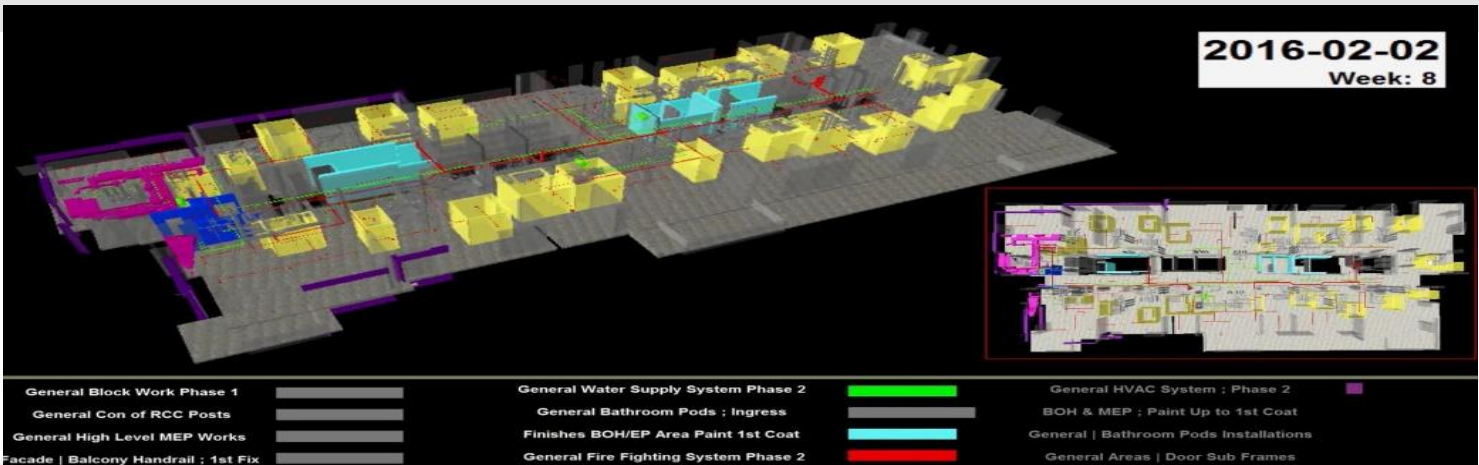
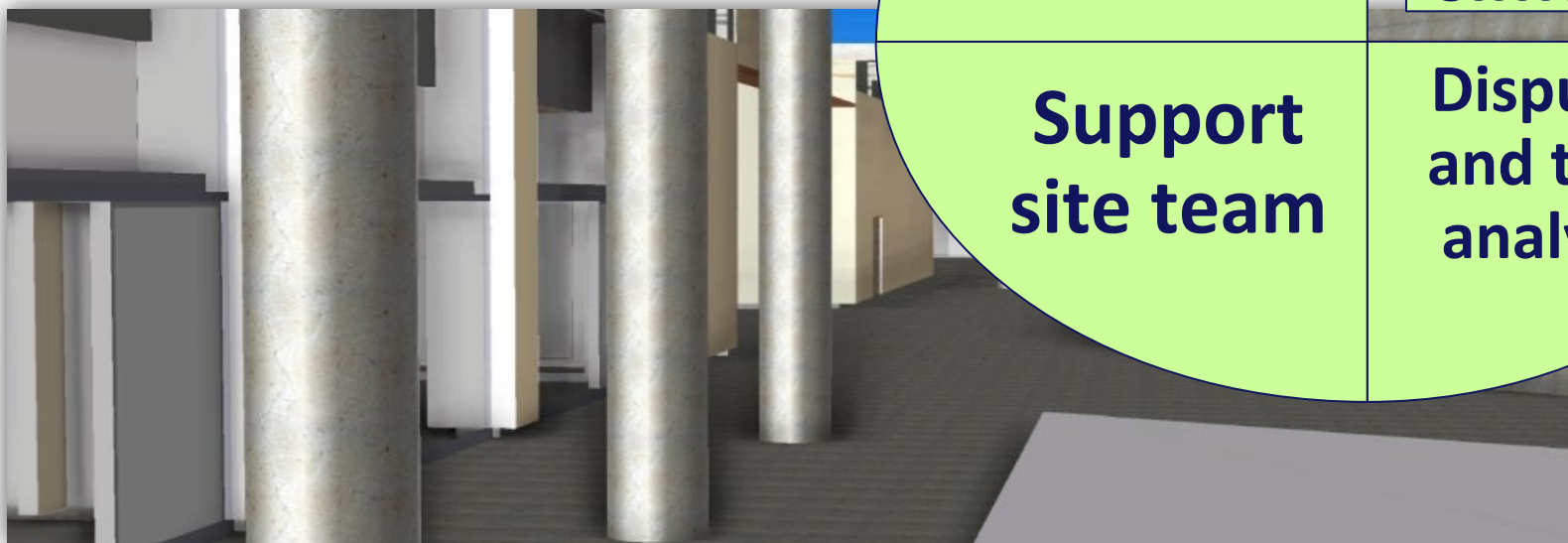
## Optimize Stage : Cranes Study.3





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Construct Stage.4

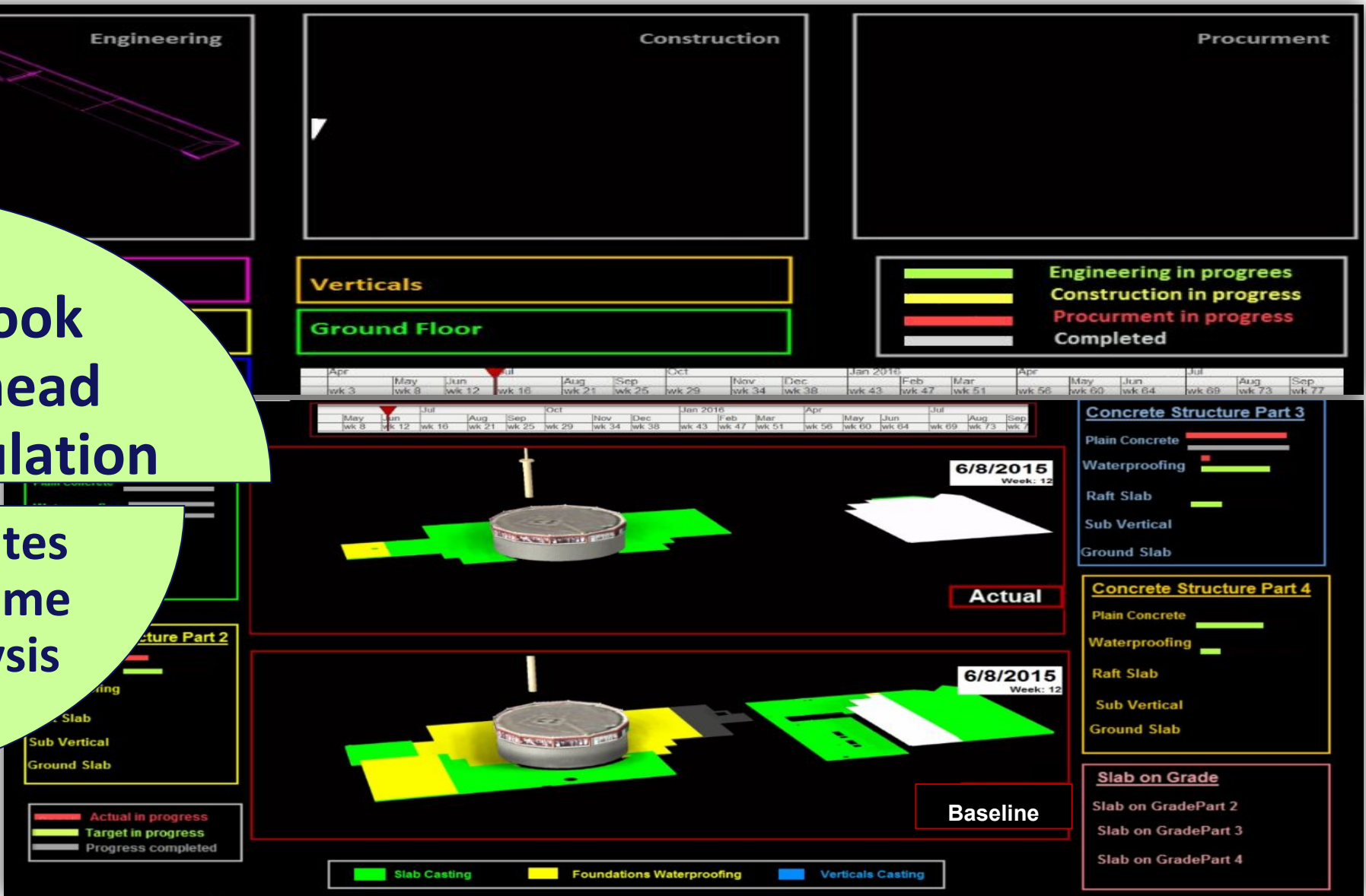


Compare  
planned  
to actual

Look  
ahead  
simulation

Support  
site team

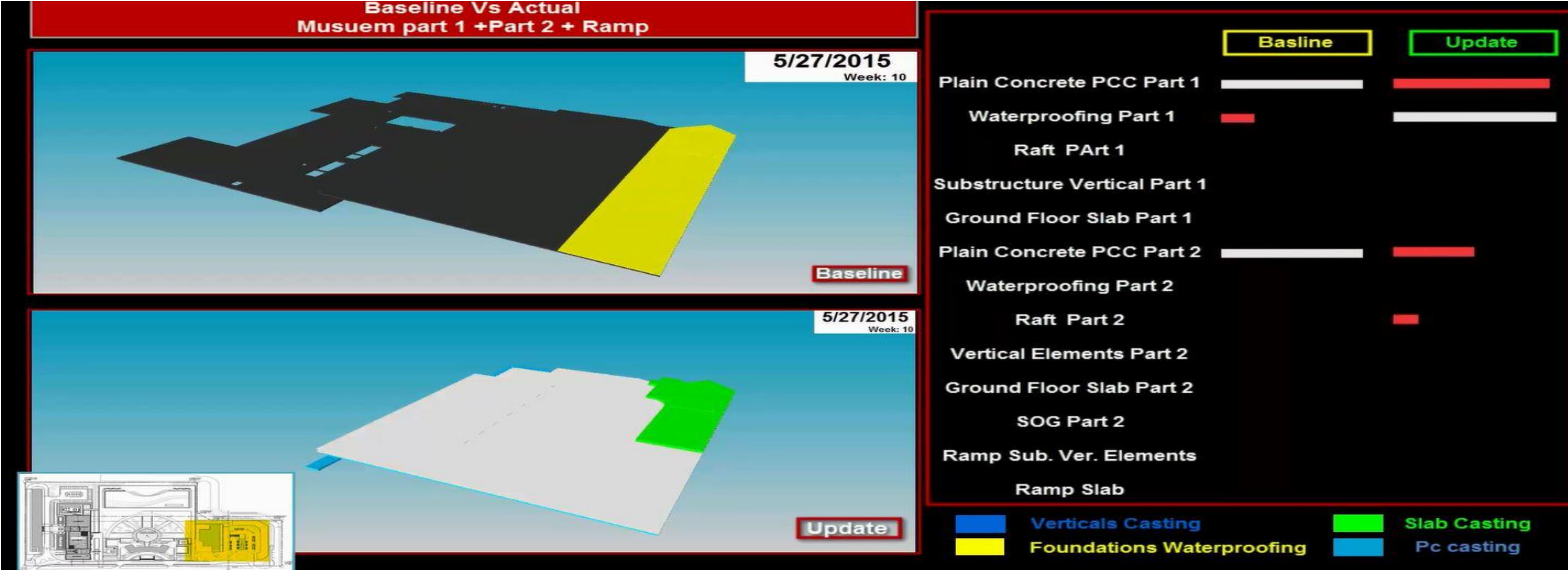
Disputes  
and time  
analysis





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

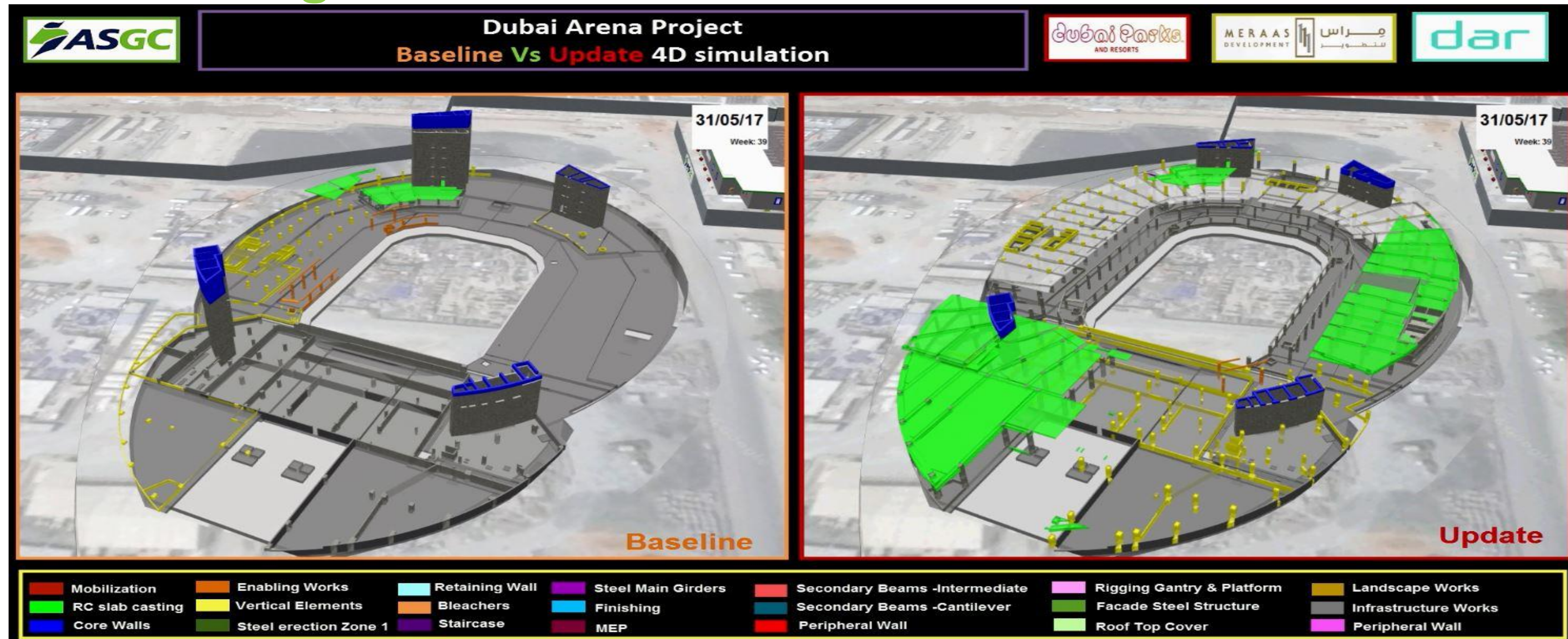
## Construct Stage : Baseline Vs Actual.4





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Construct Stage : Baseline Vs Actual.4

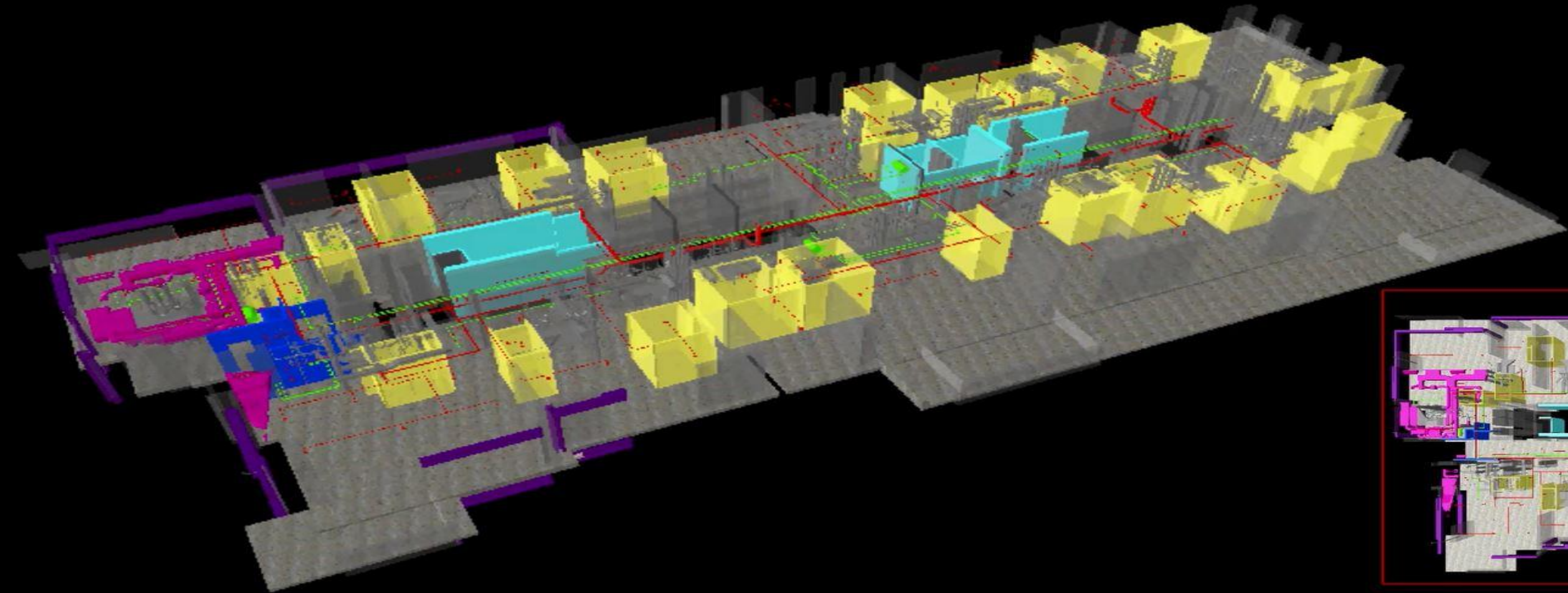




# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Construct Stage : Typical floor finishing works cycle.4

2016-02-02  
Week: 8

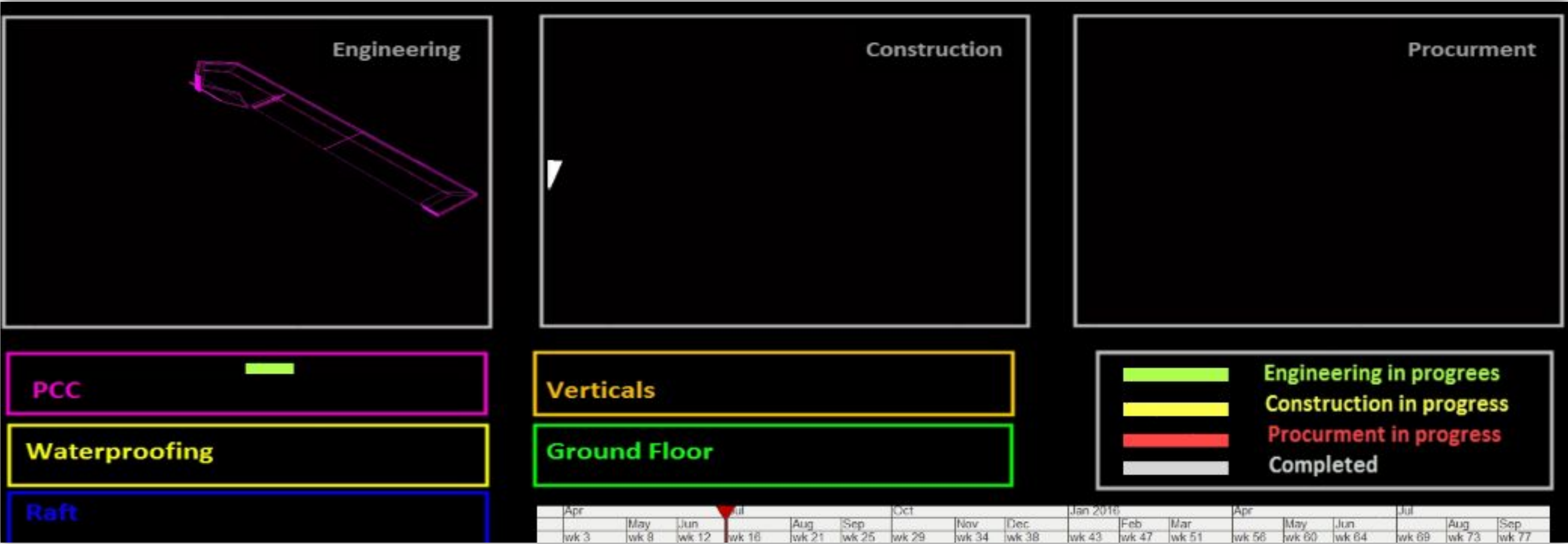


General Block Work Phase 1		General Water Supply System Phase 2		General HVAC System ; Phase 2	
General Con of RCC Posts		General Bathroom Pods ; Ingress		BOH & MEP ; Paint Up to 1st Coat	
General High Level MEP Works		Finishes BOH/EP Area Paint 1st Coat		General   Bathroom Pods Installations	
Facade   Balcony Handrail ; 1st Fix		General Fire Fighting System Phase 2		General Areas   Door Sub Frames	



# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Construct Stage : Engineering , Procurement and construction simulation.4





# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

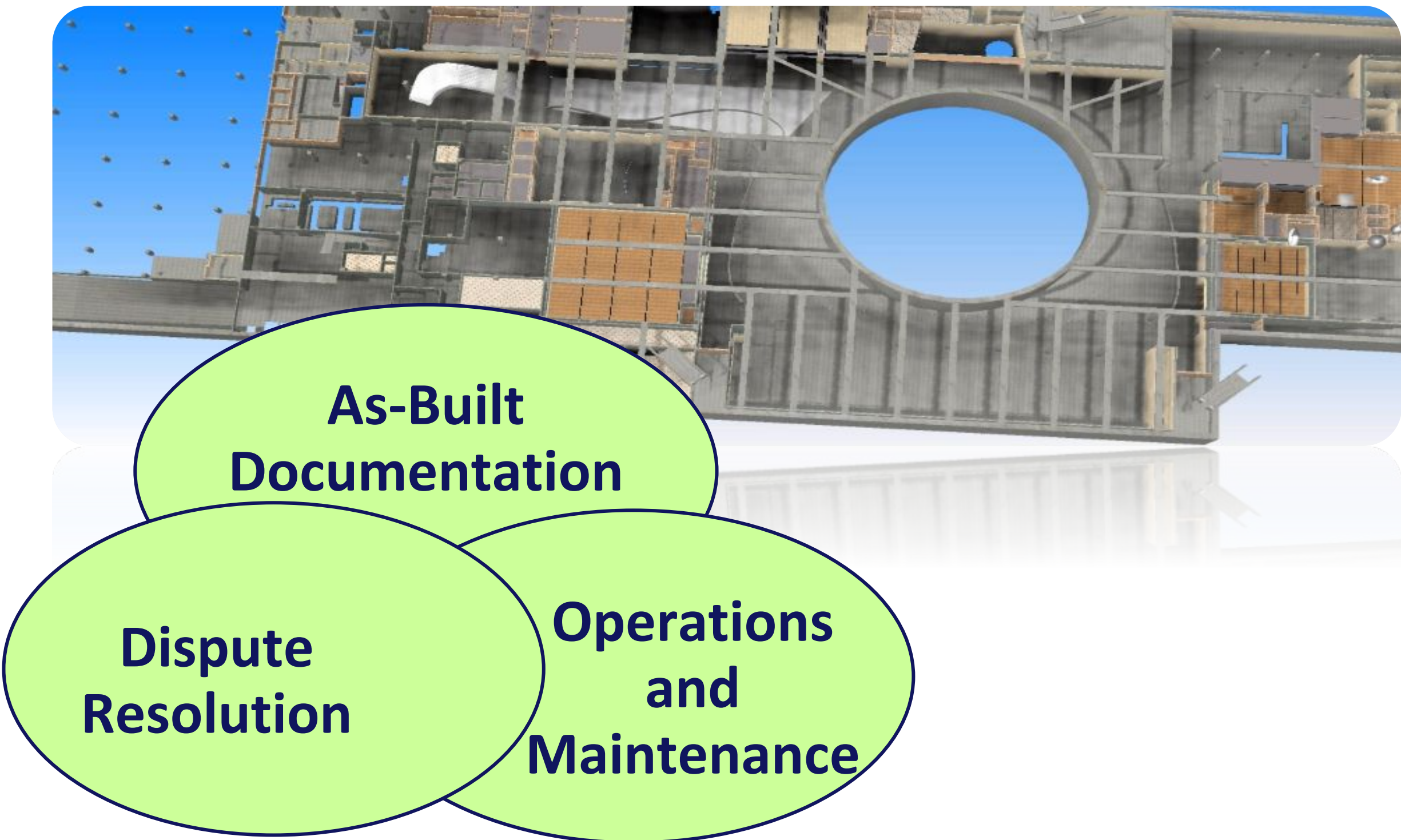
## Construct Stage : Walkthrough.4





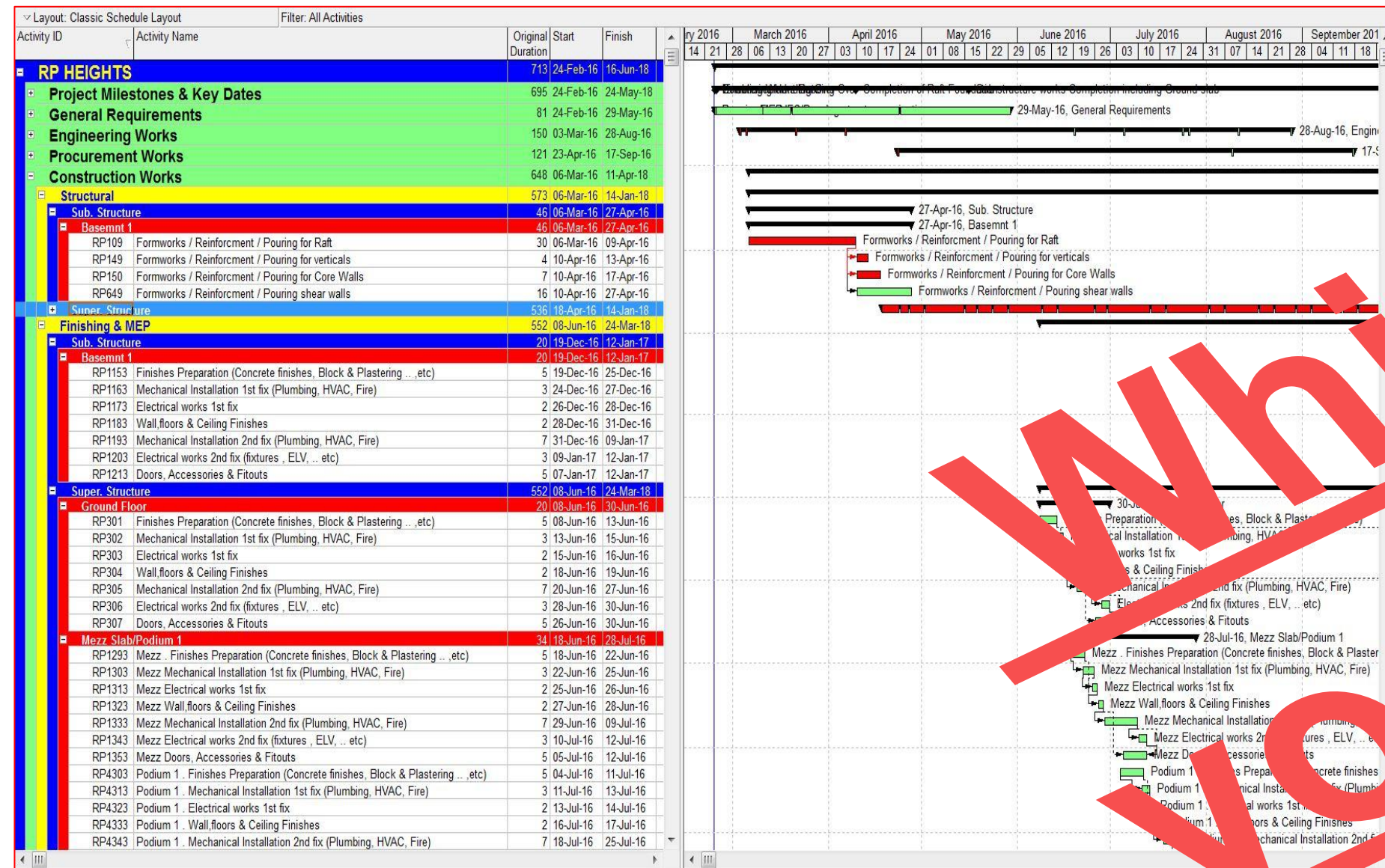
# 4D ROADMAP THROUGH THE PROJECT LIFECYCLE

## Lessons Learned Stage.5

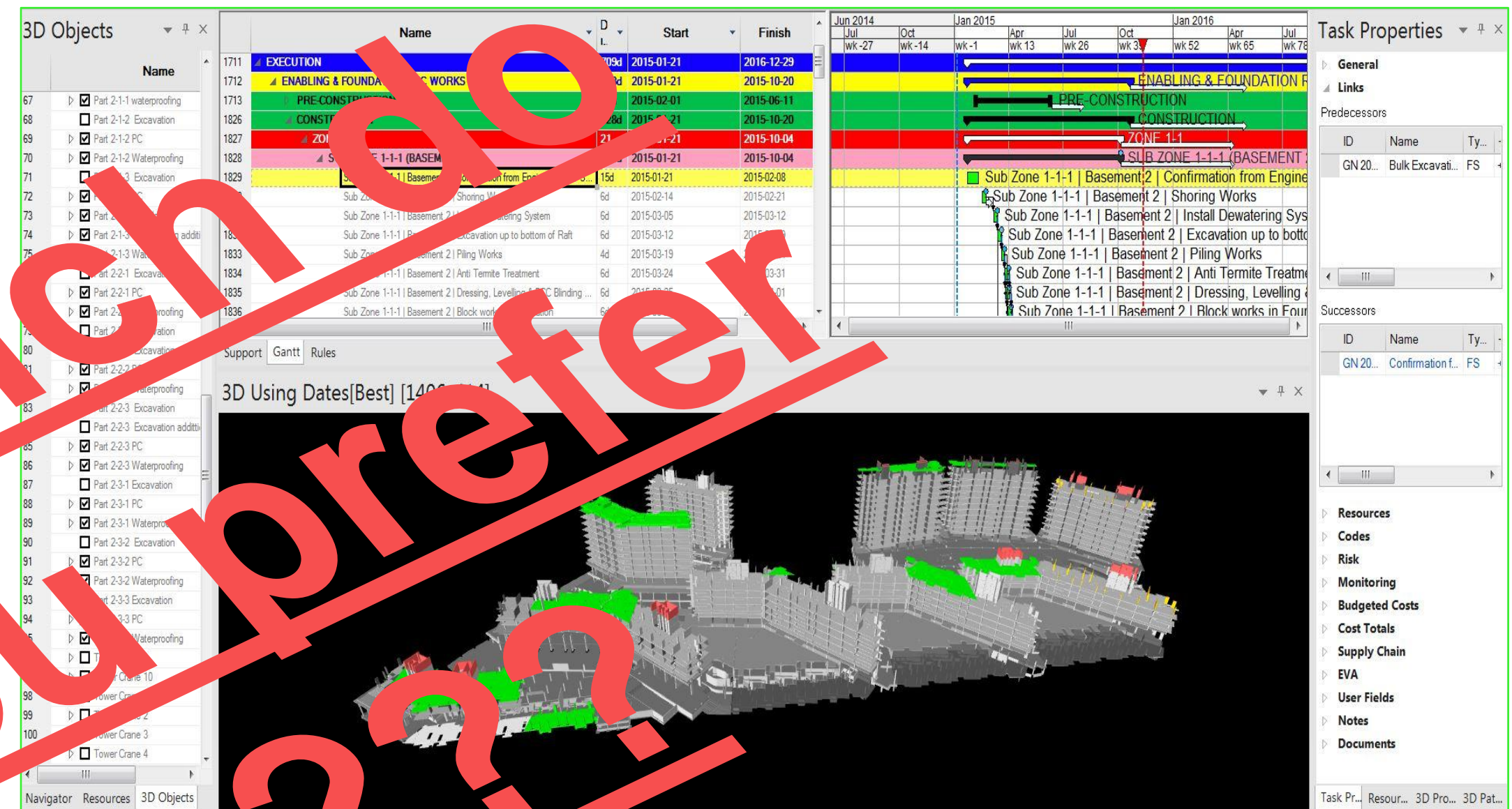




# 4D MODELING OVERALL BENEFITS



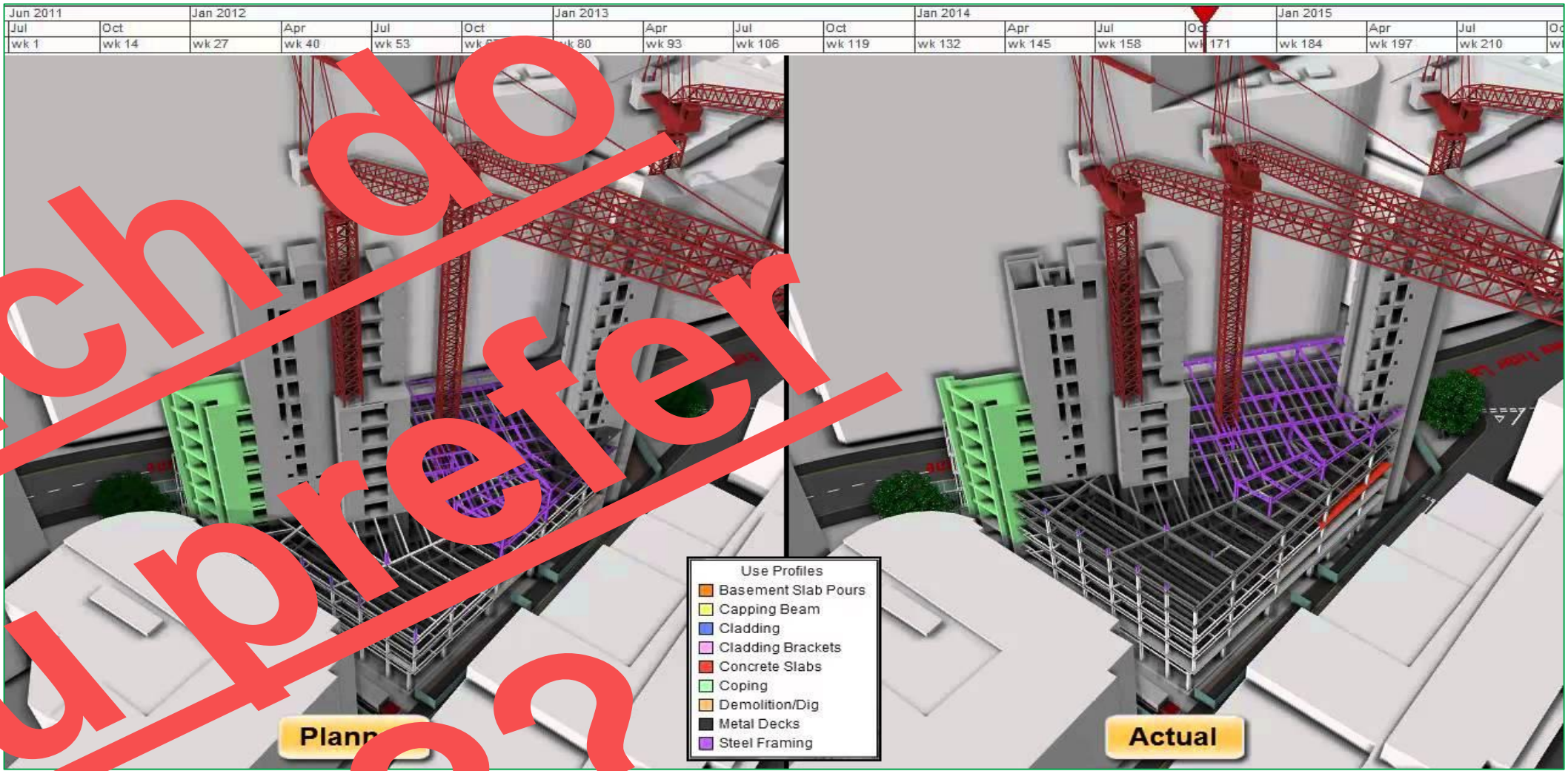
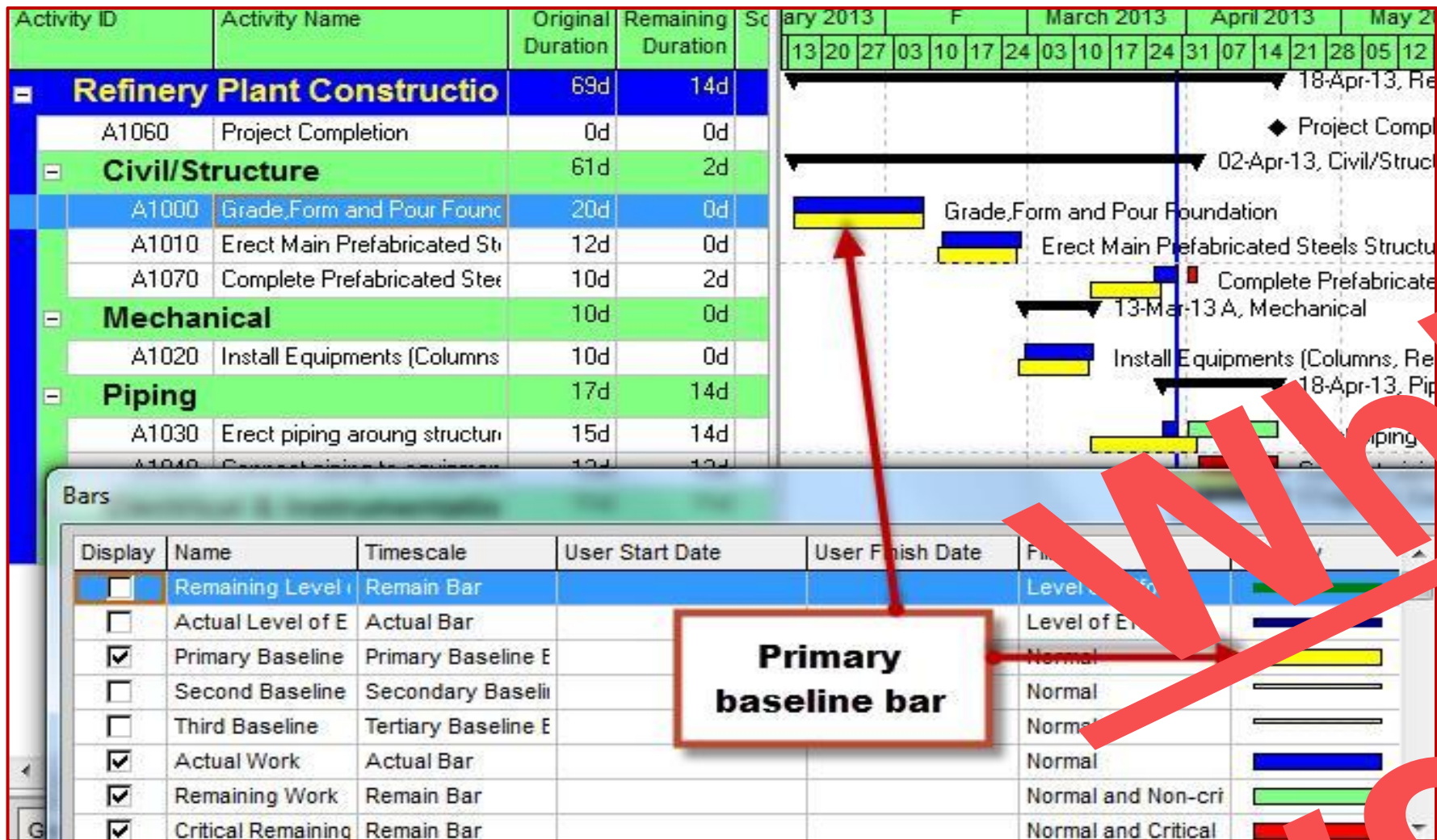
**Traditional Planning and scheduling**



**4D Planning and scheduling**



# 4D MODELING OVERALL BENEFITS



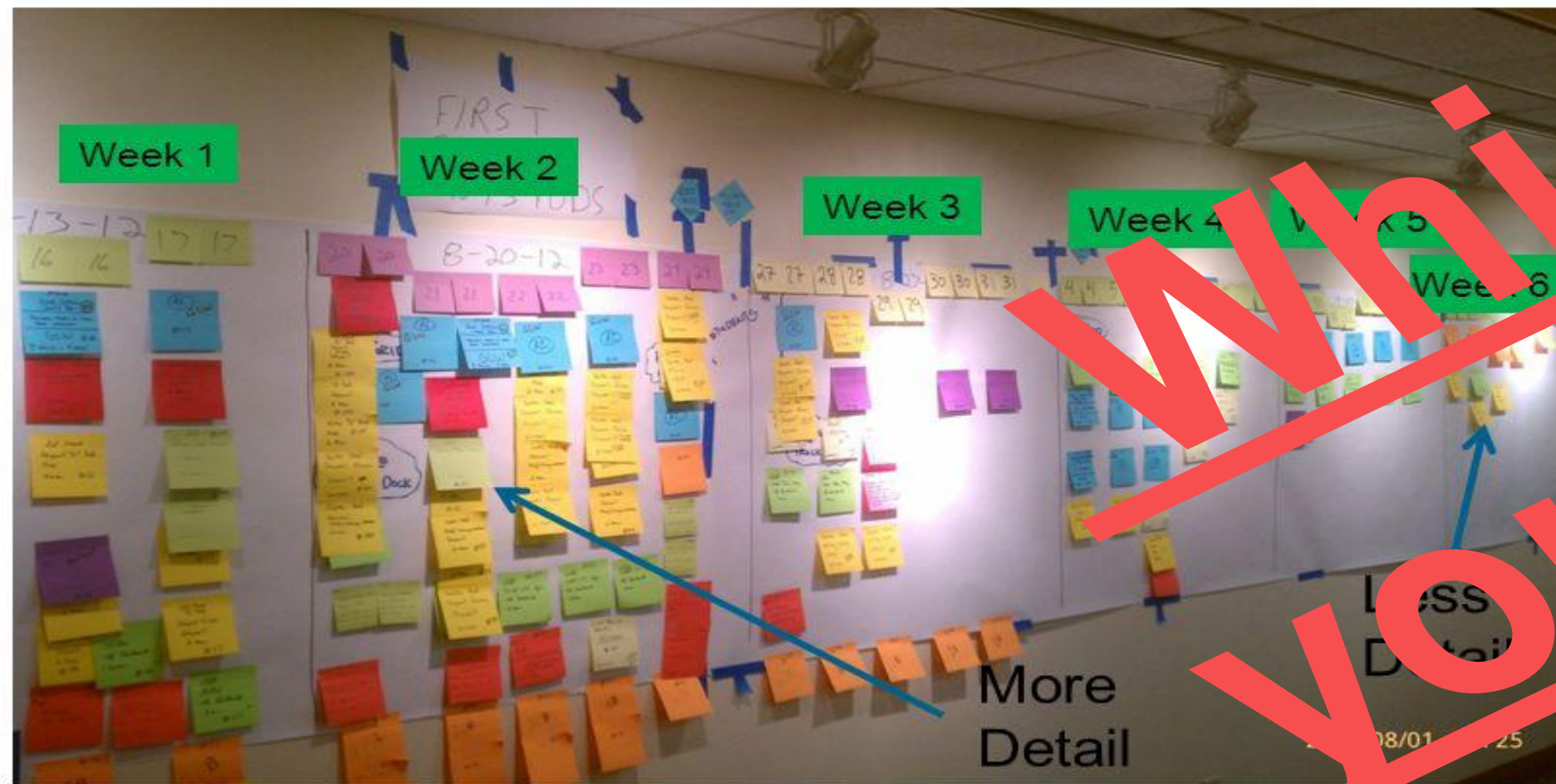
Traditional Baseline Vs Actual

4D Baseline Vs Actual



# 4D MODELING OVERALL BENEFITS

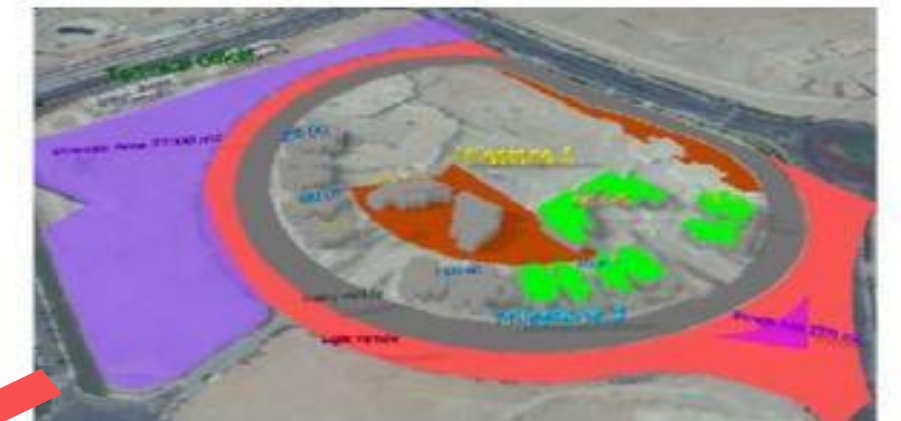
## Six-week Look-ahead/Make-ready Planning



Traditional Lookahead



3 months progress



9 months progress



24 months progress



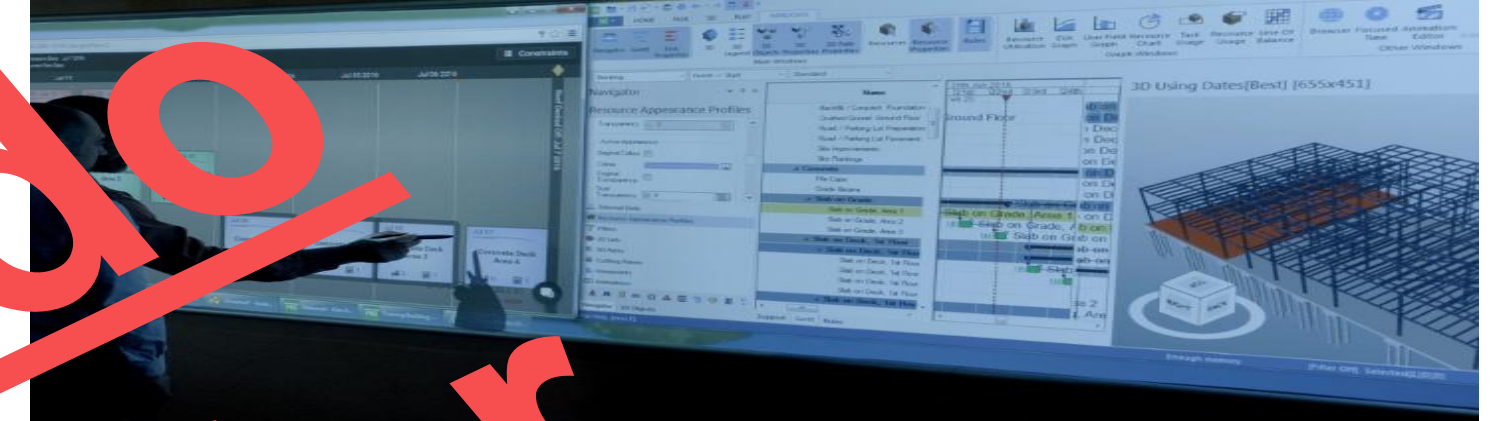
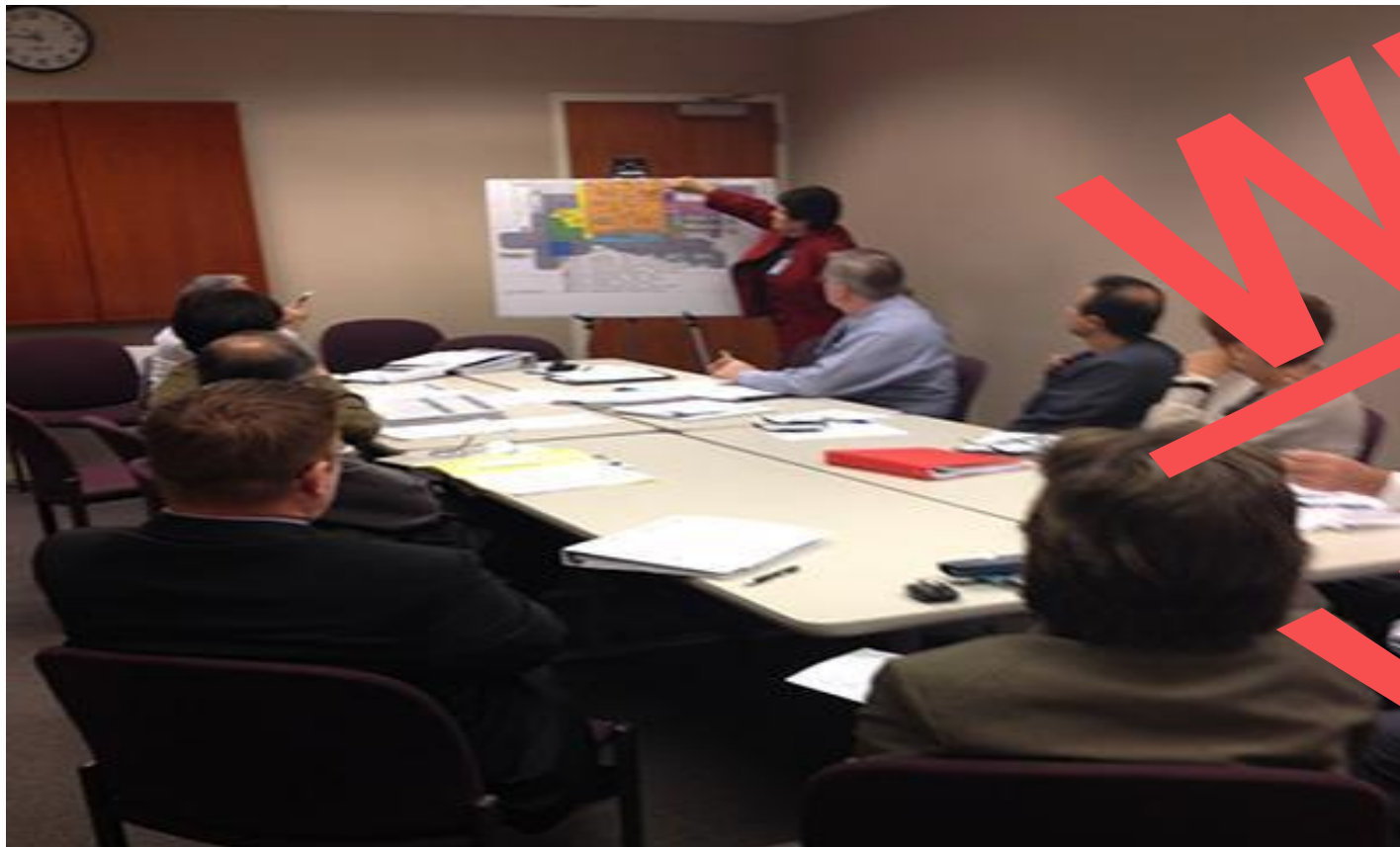
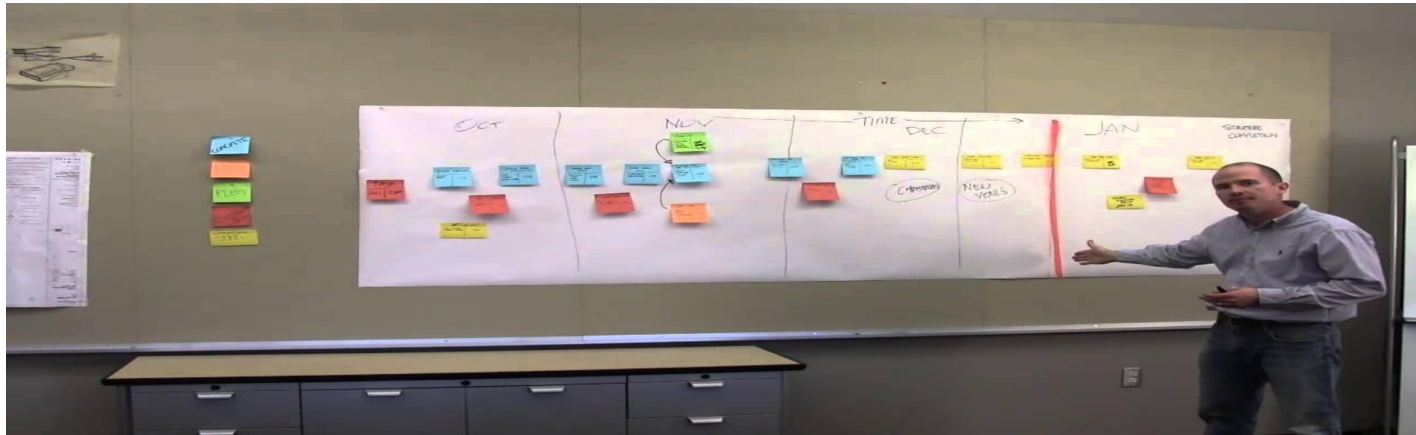
Project Complete

4D Lookahead

**Which do you prefer?**



# 4D MODELING OVERALL BENEFITS



**Which do  
you prefer  
???**

**Traditional Progress meeting  
discussion**

**4D Progress meeting discussion**

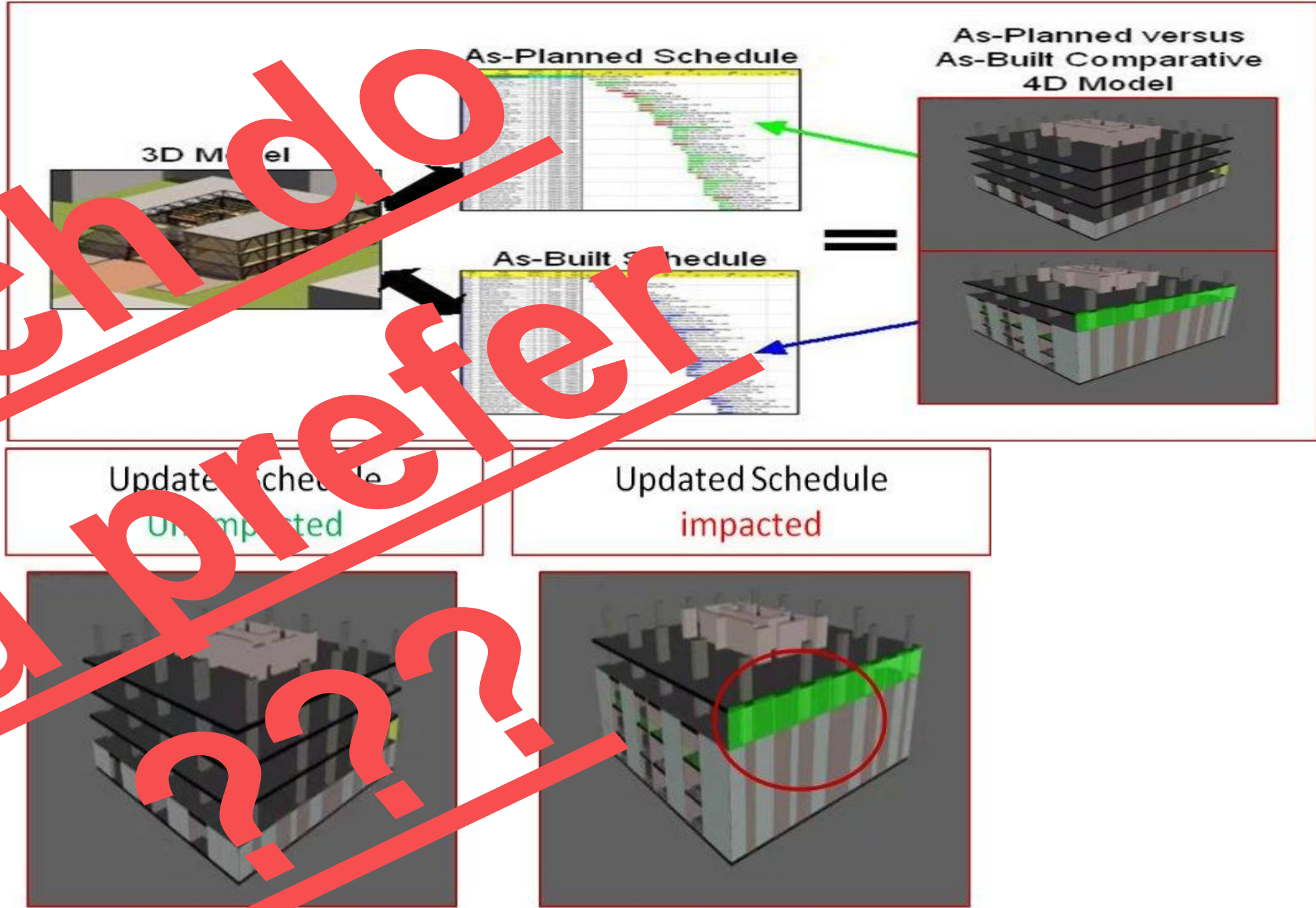


# 4D MODELING OVERALL BENEFITS

	A	B	C	D	E	F
1	Impact Analysis Report					
2	Operations:					
3	Rename 'transfer' to 'depositRequest'					
4	Initial changes:					
5						
6						
7						
8						
9	Operation	Resource	Project	Path	Description	Details
10	Rename 'transfer' to 'depositRequest'	ops.mixed	BankMIS	/BankMIS/ImpactAnalysis/TransferToDepositRequest	Change message definition name from [http://ImpactAnalysis/TransferToDepositRequest] to [http://ImpactAnalysis/DepositRequest]	Change the name of the message definition from [http://ImpactAnalysis/TransferToDepositRequest] to [http://ImpactAnalysis/DepositRequest]
11	Resources and artifacts that contain impacted references:					
12						
13						
14	Operation	Resource	Project	Path	Description	Details
15	Rename 'transfer' to 'depositRequest'	BankOperationsFlow_Convert_Withdrawal.msgmap	BankMF	/BankMF/ImpactAnalysis/TransferToDepositRequest	Message [http://ImpactAnalysis/TransferToDepositRequest] is referenced by file 'BankOperationsFlow_Convert_Withdrawal.msgmap' at location 'SourceID.amount'	Renaming message [http://ImpactAnalysis/TransferToDepositRequest] will impact file [BankMF/ImpactAnalysis/TransferToDepositRequest]
16	Rename 'transfer' to 'depositRequest'	ops.mixed	BankMIS	/BankMIS/ImpactAnalysis/TransferToDepositRequest	Renaming XSD element from 'transfer' to 'depositRequest'	Renaming XSD element from 'transfer' to 'depositRequest'
17						
18						



Traditional Claim analysis

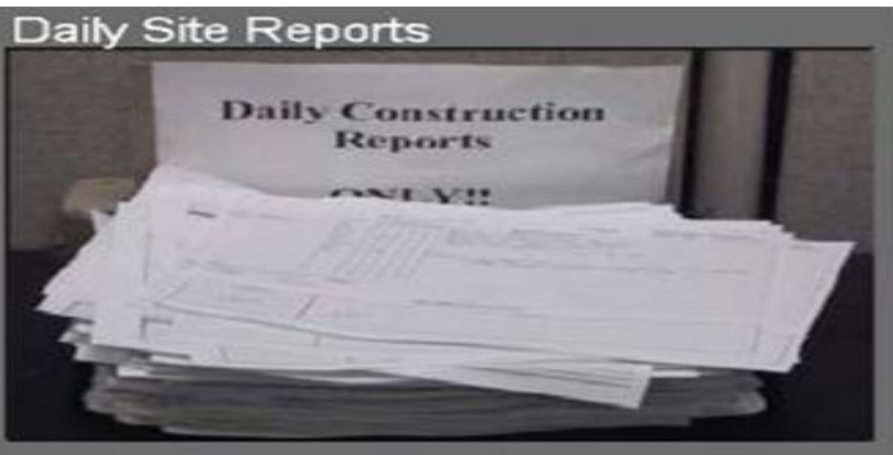


4D Claim analysis

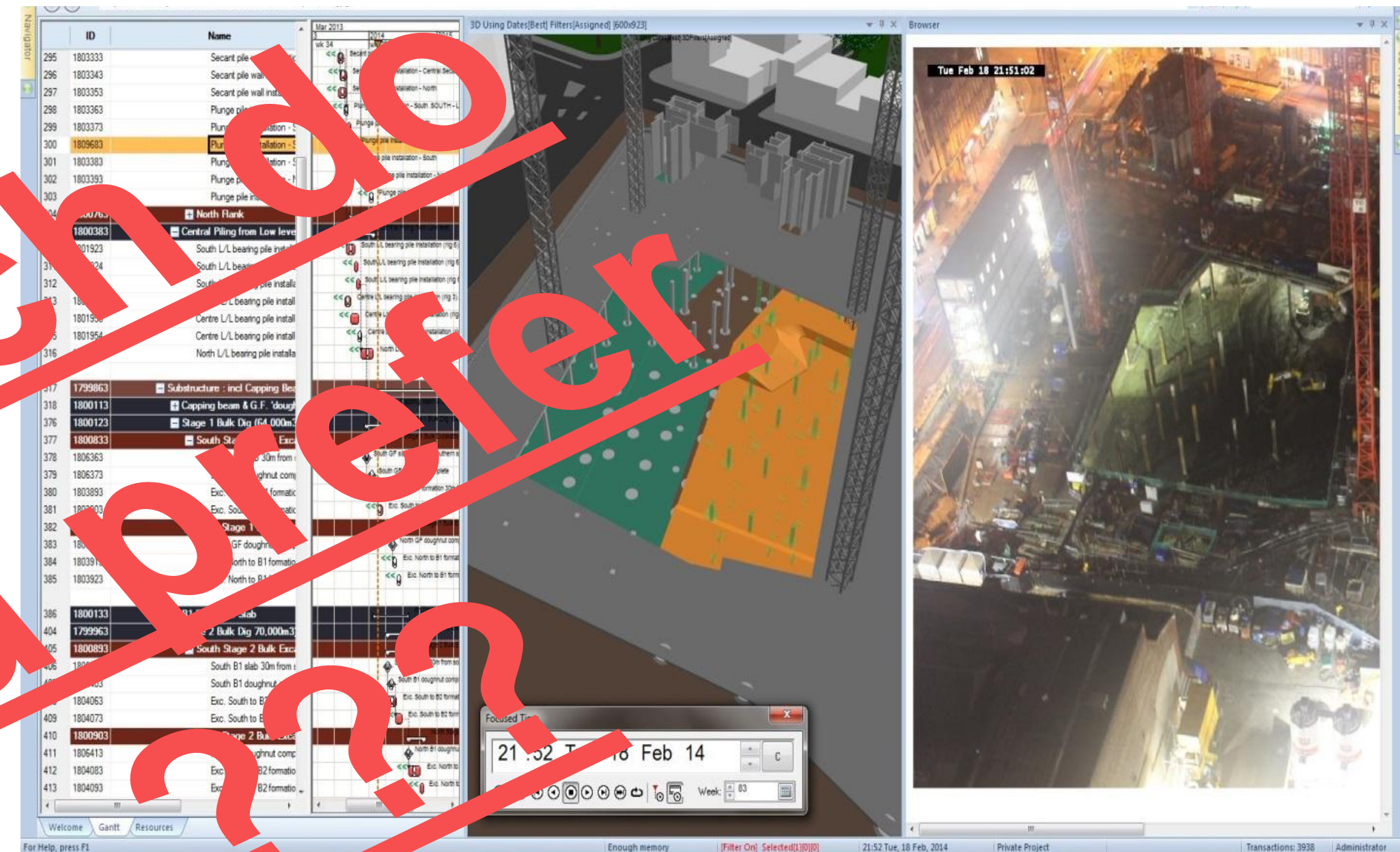
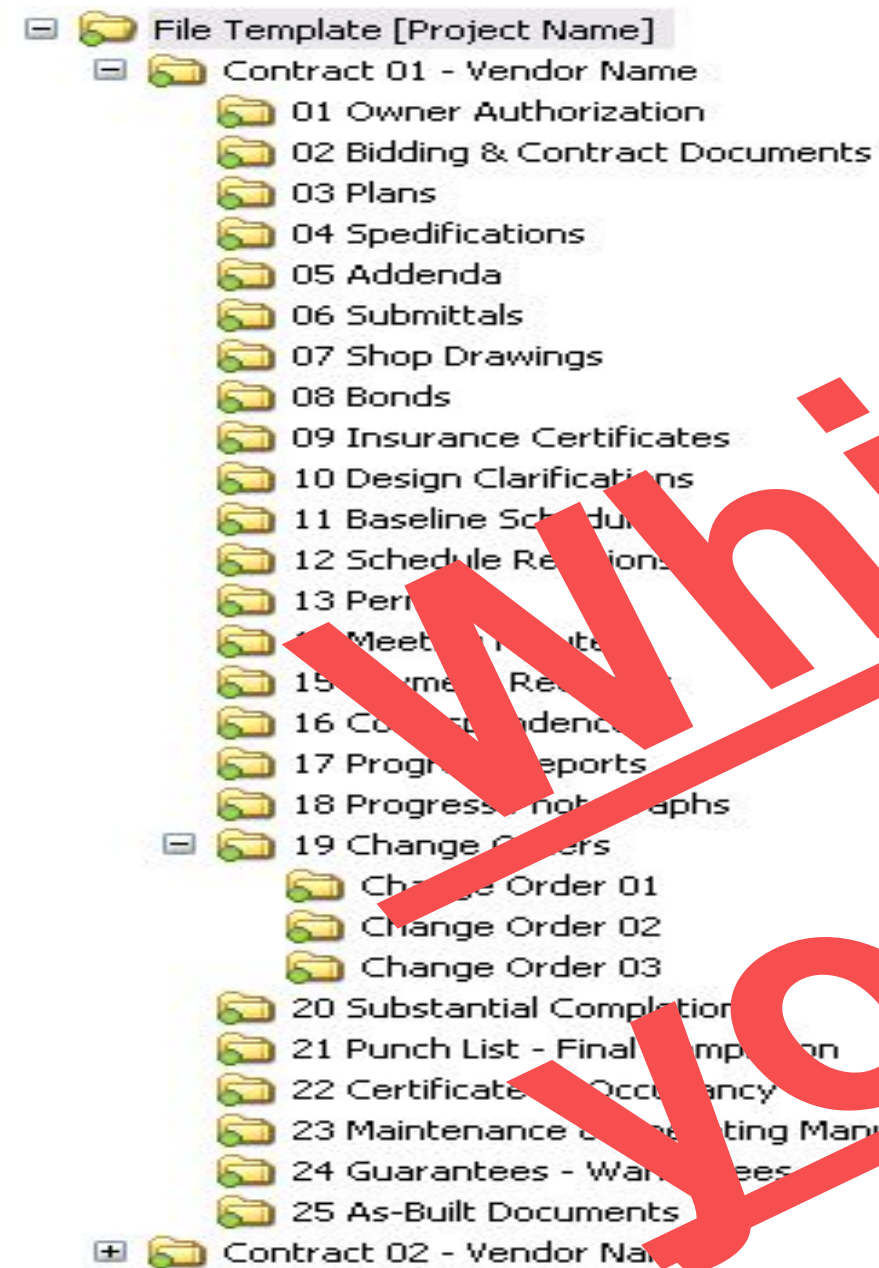
**Which do you prefer???**



# 4D MODELING OVERALL BENEFITS



**Traditional Documentation**



**4D Documentation**

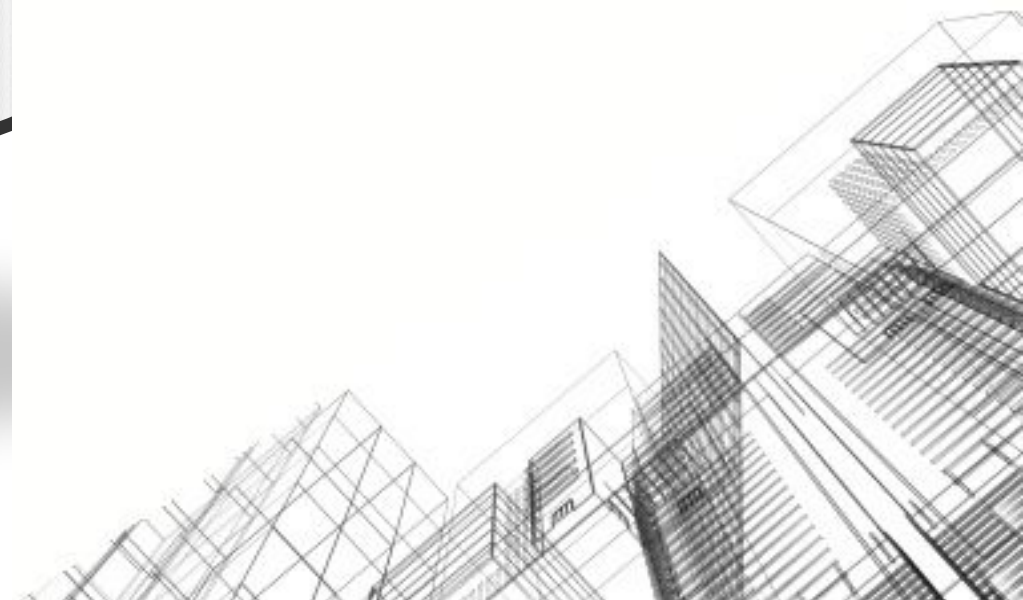
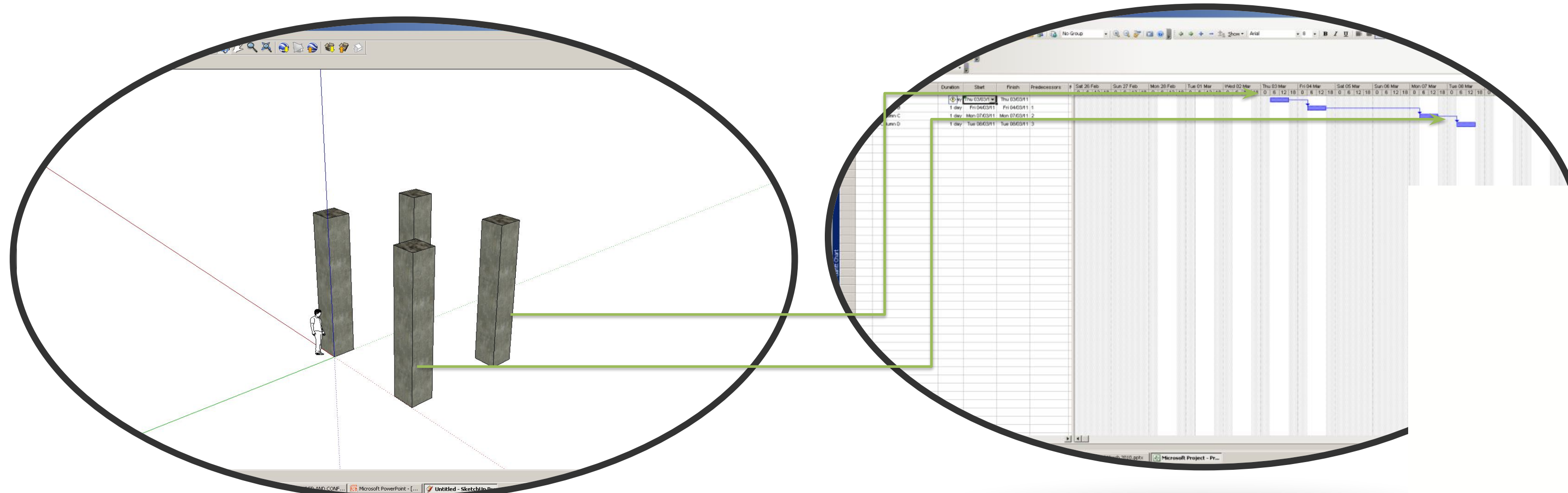




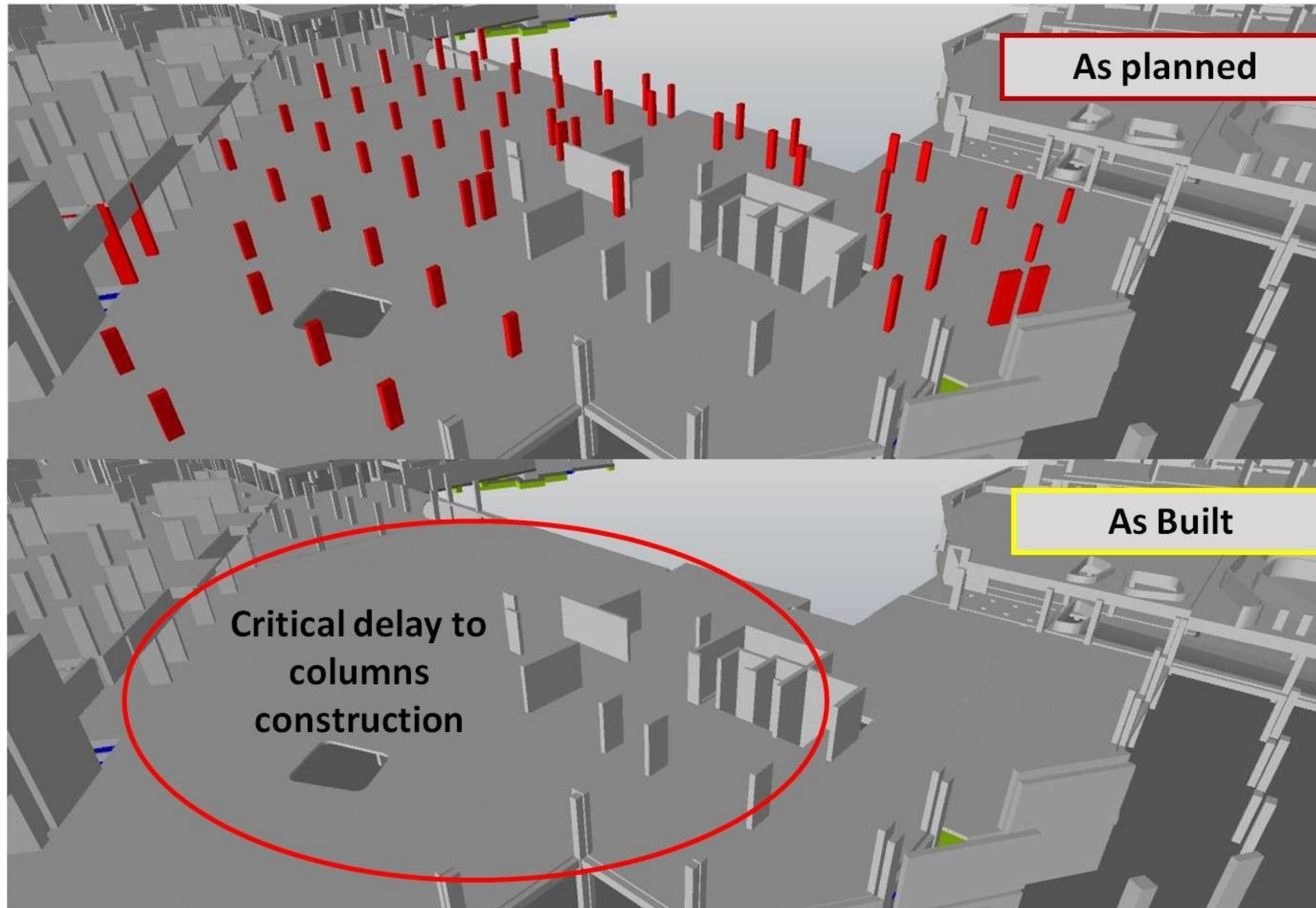


# >>> How can we link 3d objects to create a 4d timeline.?

*So, a BIM model can be made up of multiple 3d objects, to create a 3d model, these can be interlinked with activities from a Gantt chart and costs for permanent and consumable resources can be applied.*







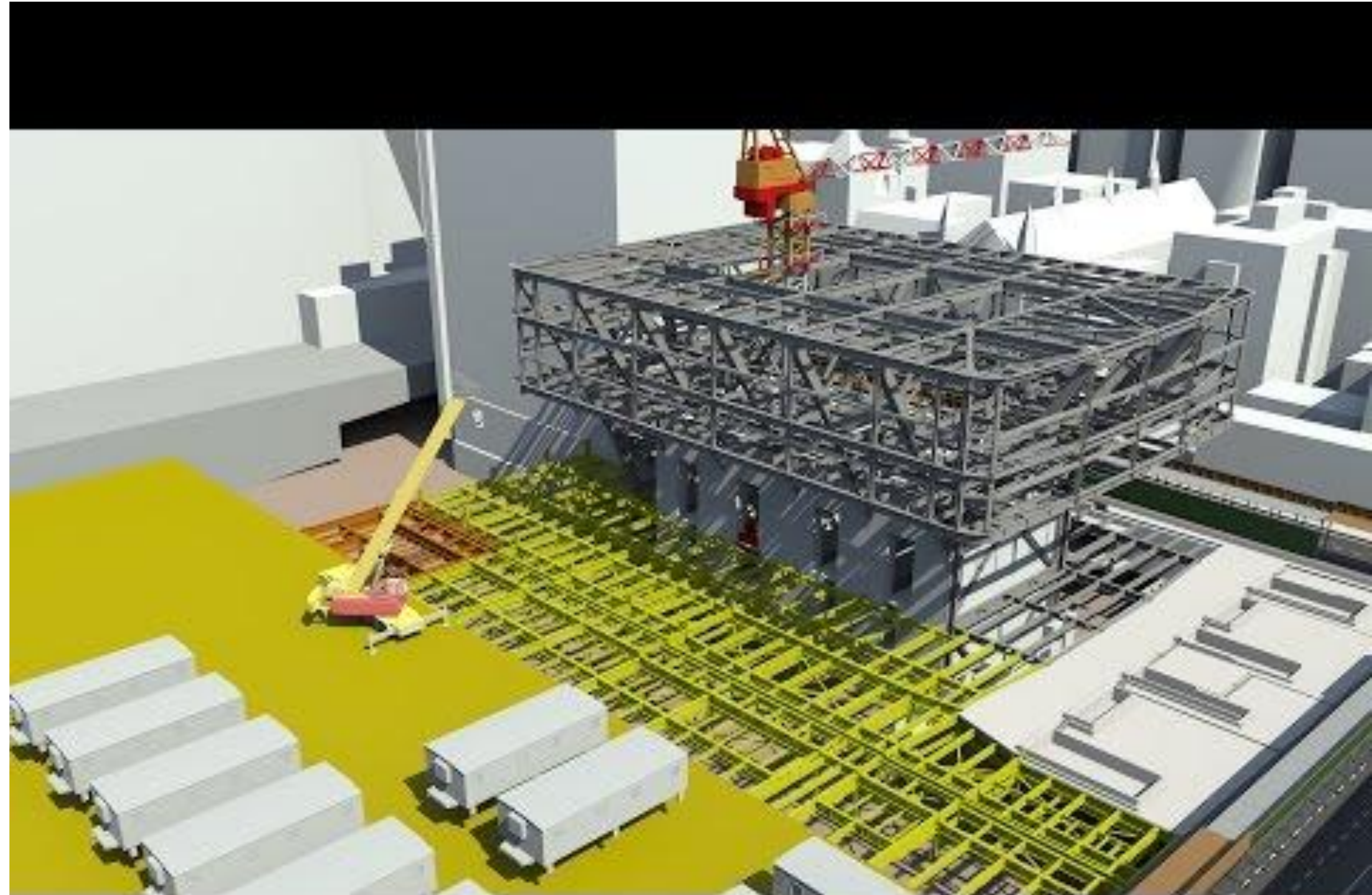


# Software

Product Name	Manufacturer	BIM use
Synchro	Synchro LTD	Planning and scheduling
Navisworks Manage	Autodesk	Clash detection
Projectwise	Bently	Clash detection
Digital project designer	Gehry Technologies	Model coordination
Visual Simulation	Innovaya	scheduling
Solibri Model checker	Solibri	Spatial Coordination
Tekla Structures	Tekla	Structure-centric Model
Vico office	Vico software	Scheduling Estimating



the most powerful tool in the market for the 4D simulation and schedule analysis but with good rendering output , visual clash detection only and fair EVA capabilities.





Powerful in Quantity take-of and clash detection with good 4D capabilities and good rendering output.



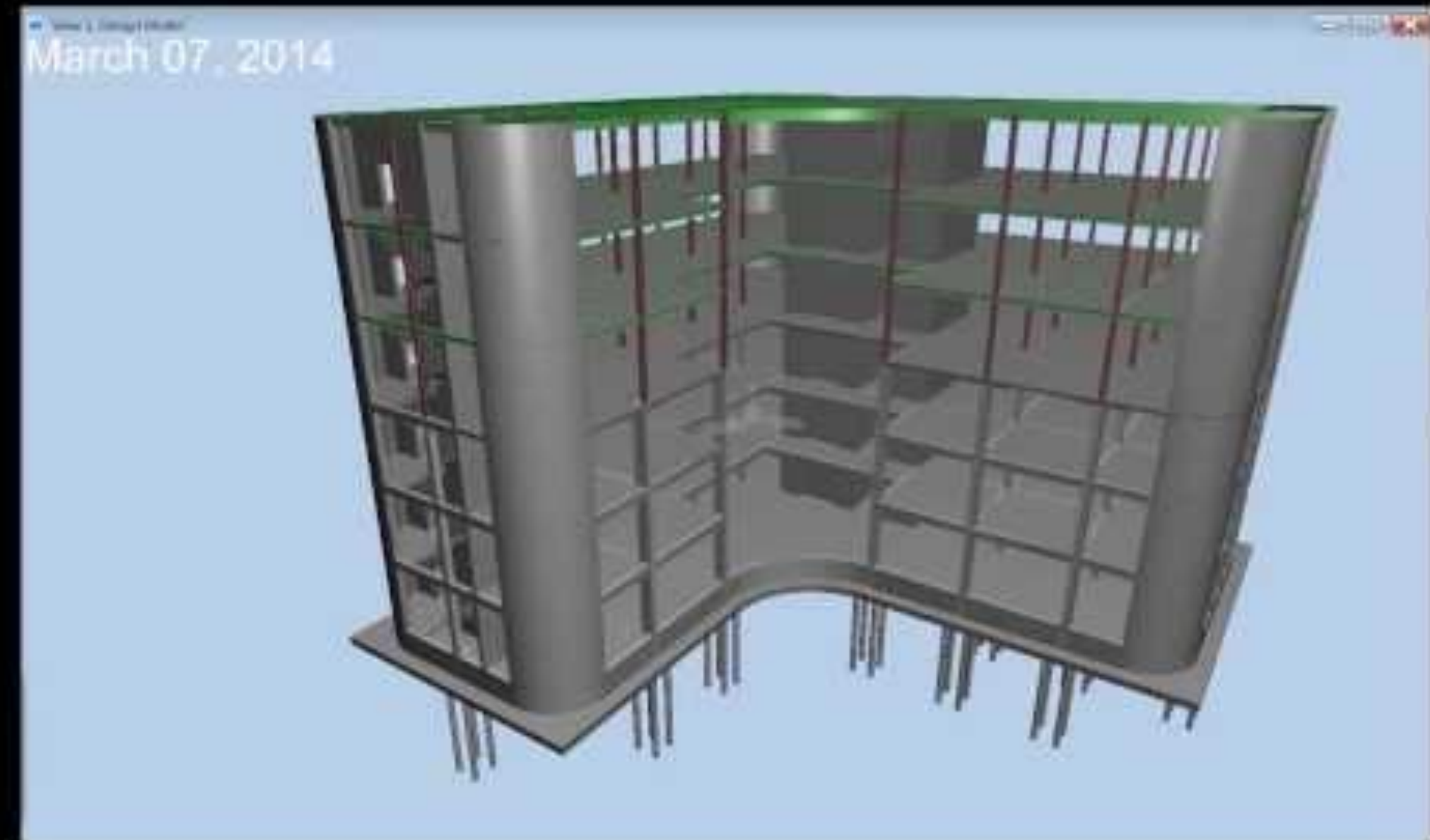


	Navisworks Manage	Navisworks Simulate	Navisworks Freedom
Project viewing	✓	✓	✓
Project review	✓	✓	✗
Combine files	✓	✓	✗
Sequence simulation	✓	✓	✗
Animations	✓	✓	✗
Visualization	✓	✓	✗
Clash detection	✓	✗	✗
Interference Management	✓	✗	✗
Coordination	✓	✗	✗

Table 1 – Key diversities of Navisworks products

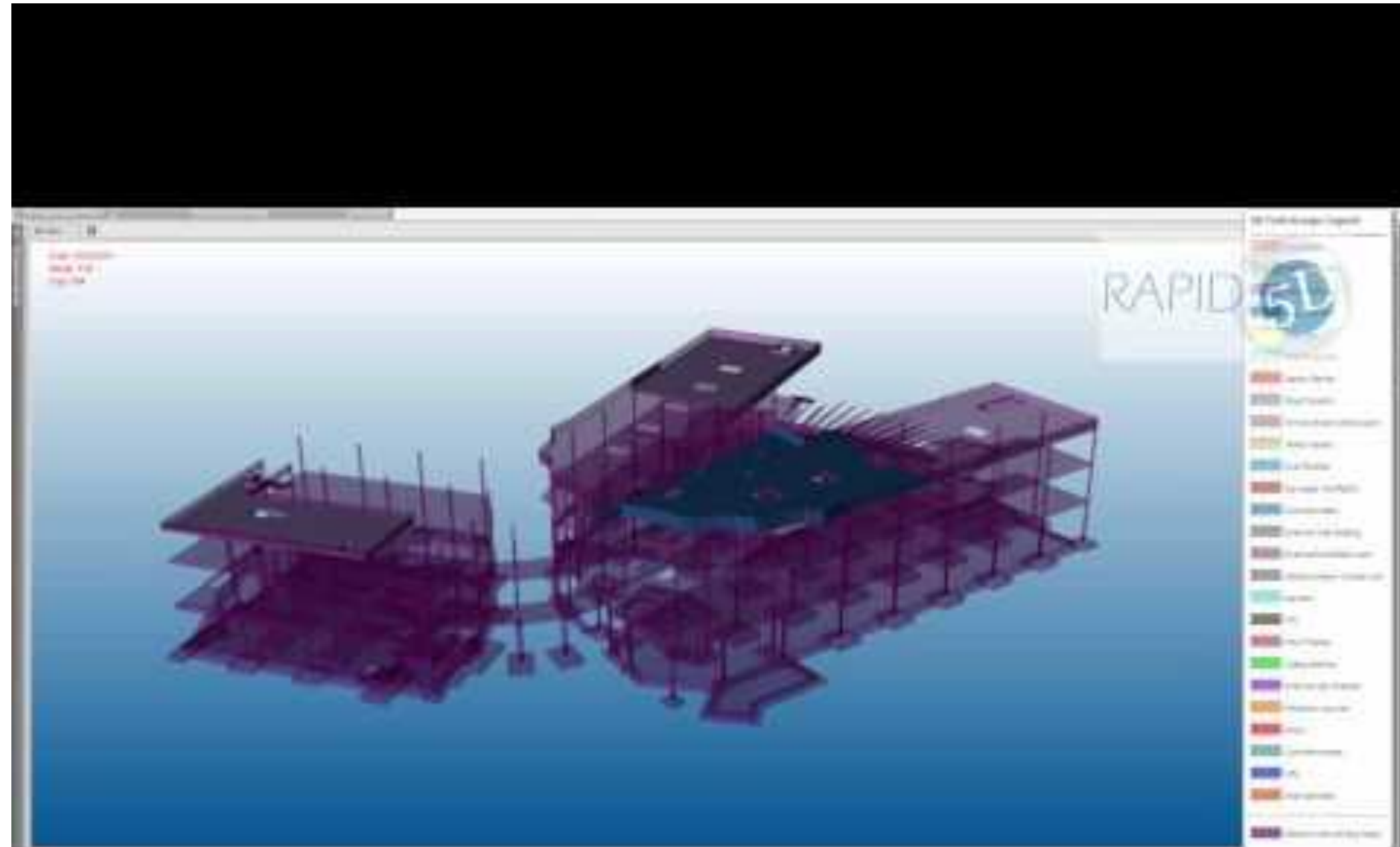


Powerful in Quantity take-of and clash detection with poor 4D simulation capabilities and poor rendering output .





is recommended for projects with repeated activities ( for example pipe laying activities ) , since it depends on flow line techniques based on location.





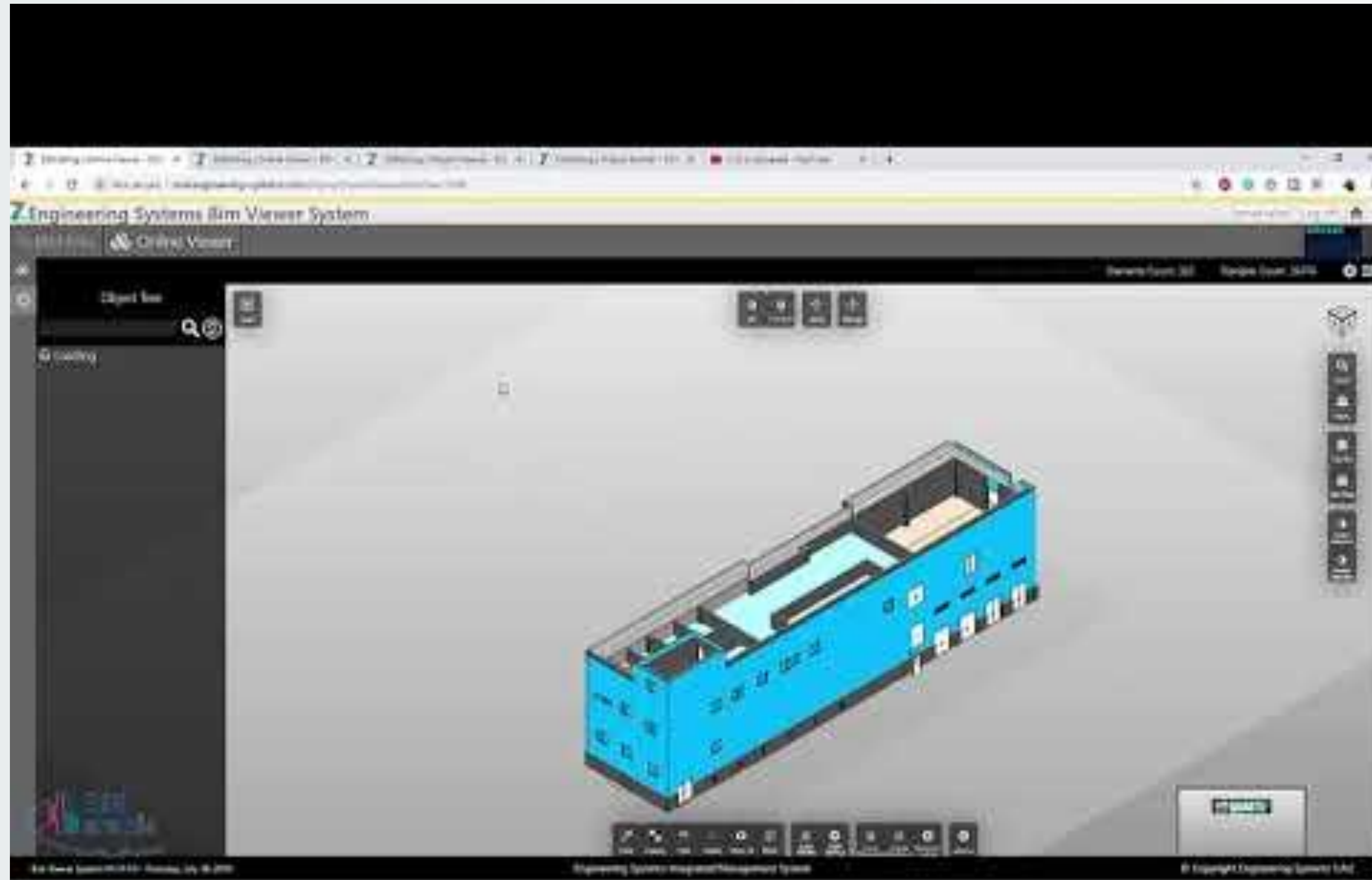
very powerful in 5D simulation and quantity take of with low 4D simulation capabilities and good clash detection reports.

**iTWO 5D**  
**Scheduling**  
Model and Location-based planning





# zBuilder





# Resource Plan

Project Elements	Activities	Quantity of work	Plant Resources	Labour Resources	Estimated Duration
------------------	------------	------------------	-----------------	------------------	--------------------

Win/S	Project Elements	Activities	Quantity of work	Plant Resources	Labour Resources	Estimated Duration
-------	------------------	------------	------------------	-----------------	------------------	--------------------

Mobil		Activity	Name	Duration	Predecessor
		1	Contract documentation	2 wks	-
		2	Move tools and Equipments	0.5 wk	4
		3	Move materials	0.5 wk	4
		4	Obtain permit	4 wks	1
Set-up		5	Erect temporary fence	0.5wk	2
		6	Erect Storage	0.25 wk	4
	Substructure	7	Clear/ Prepare Lot	1.5 wks	4
		8	Mark-out footprint	1 wk	10
		9	Demolish existing fibro & other structures and remove	1 wk	7
		10	Remove asbestos	4 wks	7
		11	Obtain approval	0.2 wk	8
		12	Excavate bulk, trenches for strip and ground beams, and pads	1 wk	11
		13	Remove surplus materials	1 wk	12
		14	Prepare & support surface of excavation	1 wk	12
		15	Obtain permit	0.2 wk	14



## Critical Path (General Principles)

- Projects are comprised of activities or tasks
- Activities require/consume resources
- Resources include
  - Labour
  - Plant
  - Materials
  - Finance
  - Time
- Activities generally need to be completed in a sequence
- If one person was able to complete the project on their own then the tasks would be completed just a sequence, one after the other
- If multiple resources are available then they determine the logical sequence of activity completion



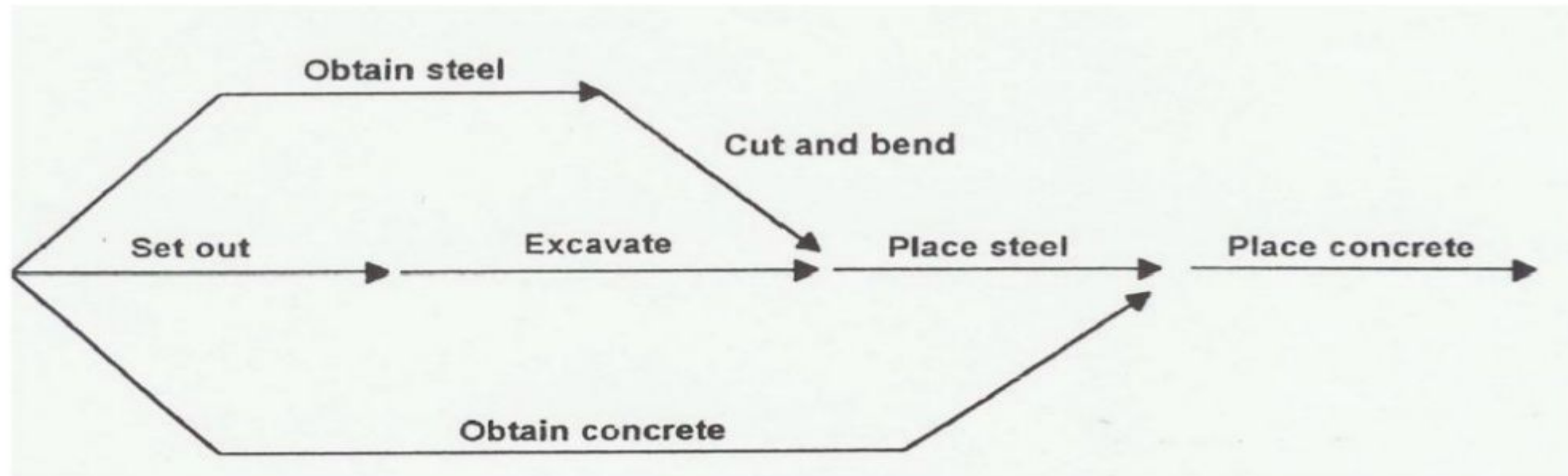
## Critical Path (Example)

### Steps

- You need to define **tasks** with action words
- You need to determine **duration** based on nature and **available resources**

### Activities on the Arrow

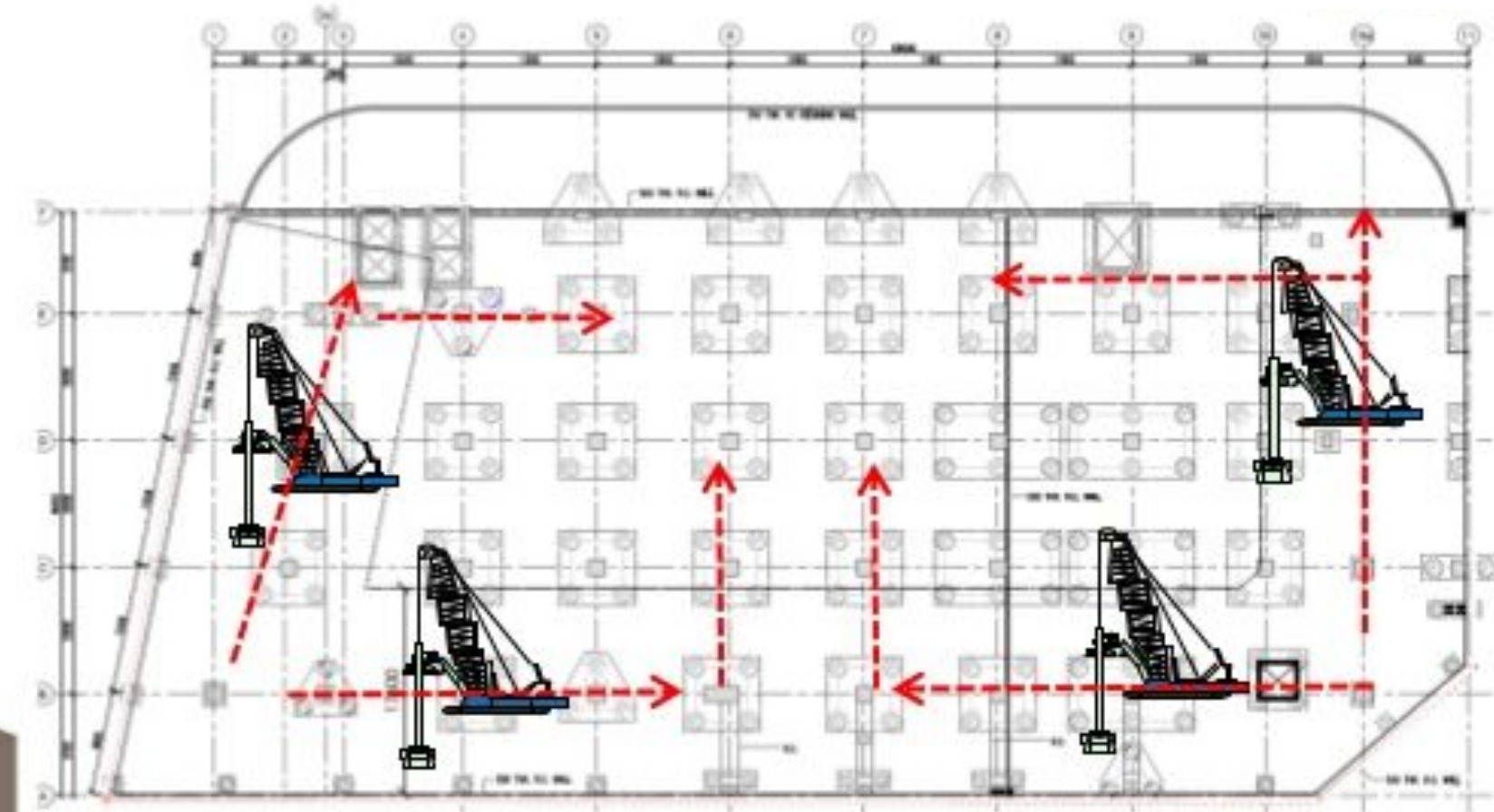
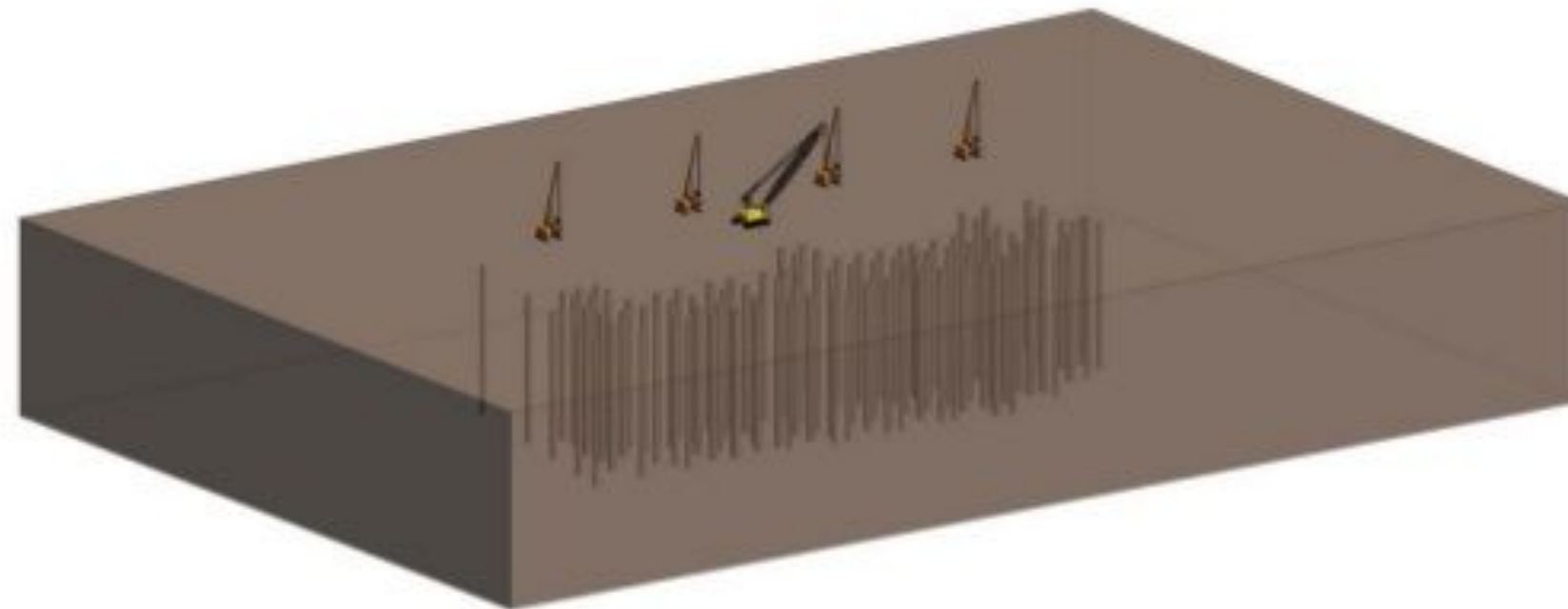
The activities, represented by arrows, can be logically arranged thus.....



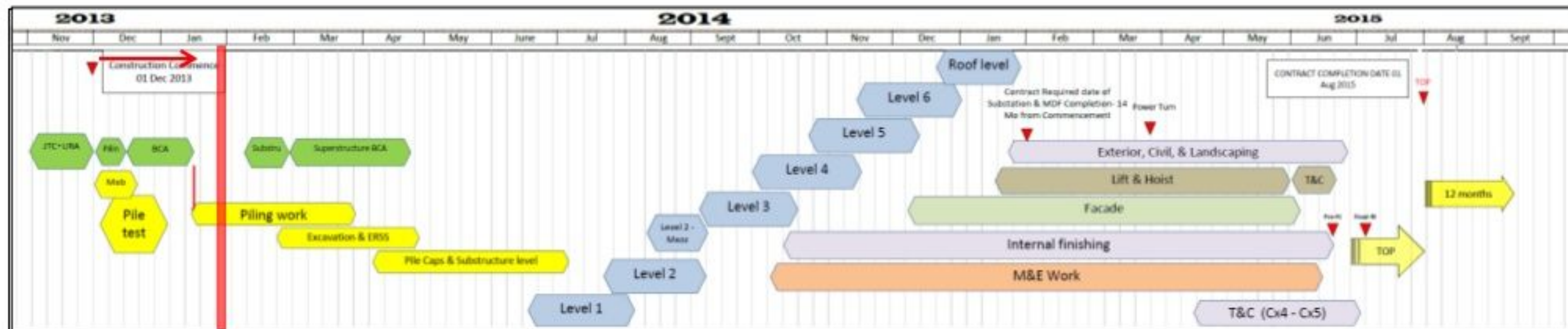
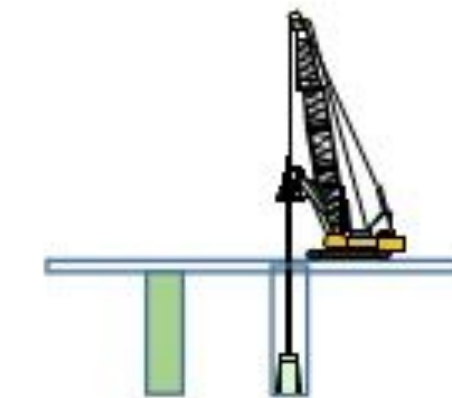


# Construction Sequence & Methodology

- Site Mobilization Complete
- Test Pile Completed.
- Piling started & ongoing



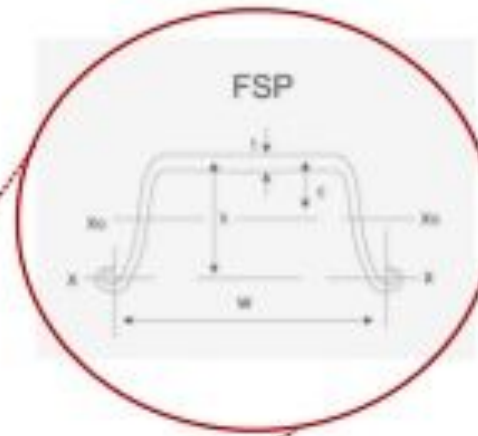
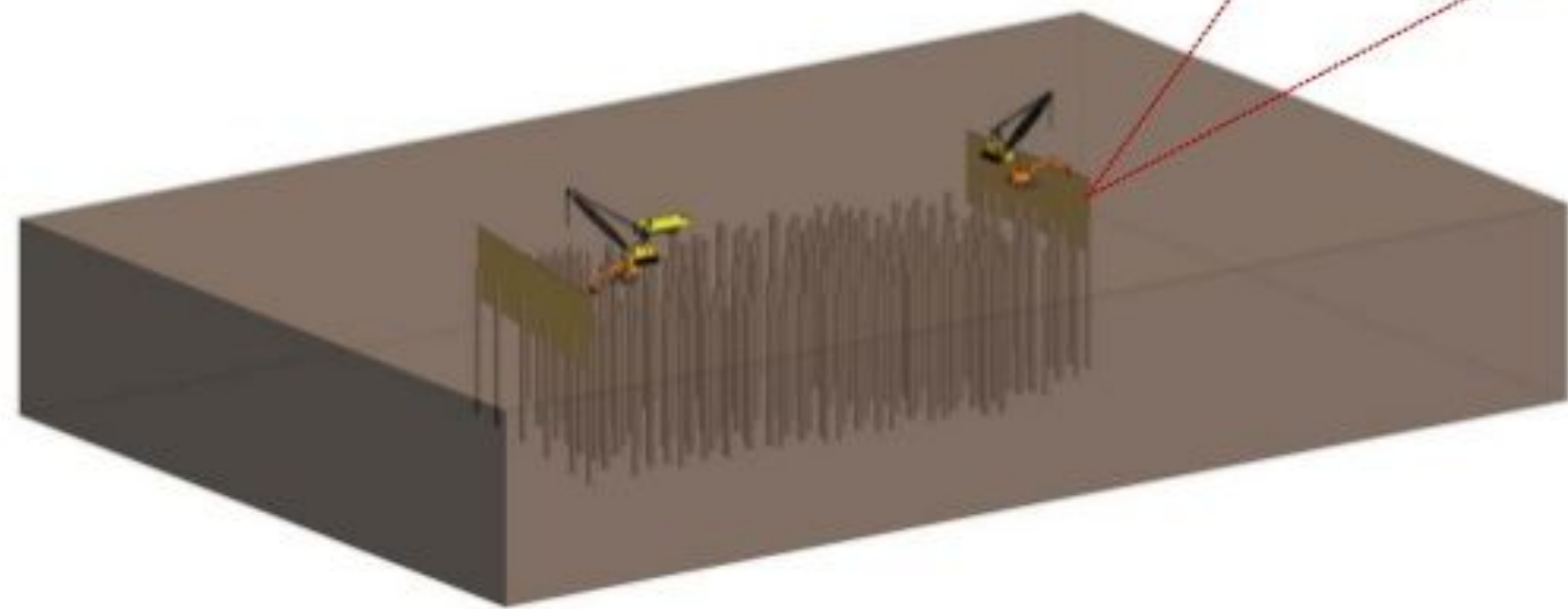
Piling Rig x 4





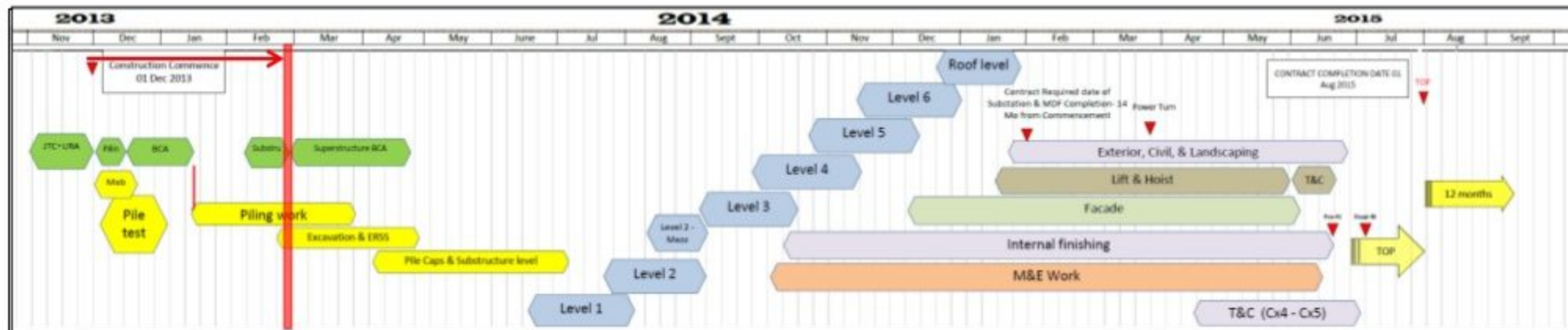
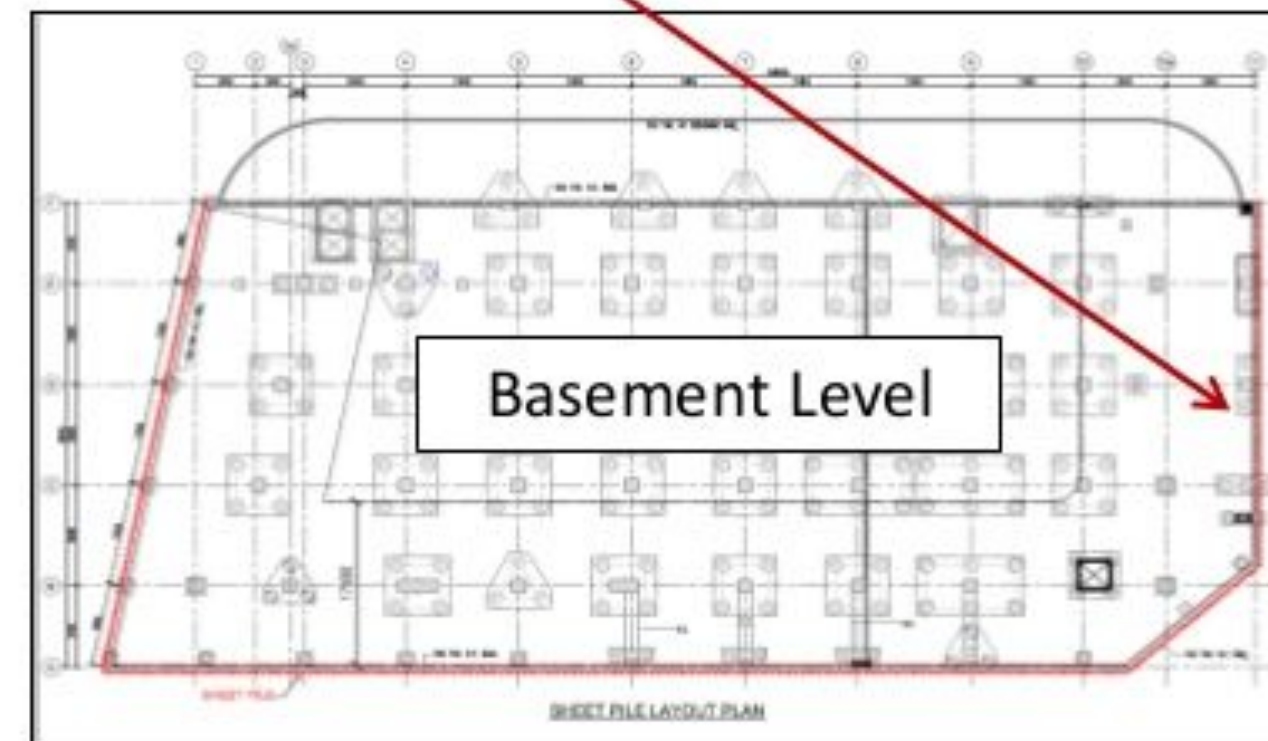
# Construction Sequence & Methodology

- RC Bored Pile Installation Complete
- Substructure ERSS Commence
- Sheet Pile Installation Commence



Designation	Dimensions						Sectional Area		Surface Area			
	W	h	l	per pile	per wall width	per pile	per pile	per wall width	per pile	per wall width	per pile	per wall width
FSP IV	400	15.7	170	6.69	15.5	0.610	96.99	15.03	242.5	11.46	1.81	5.28

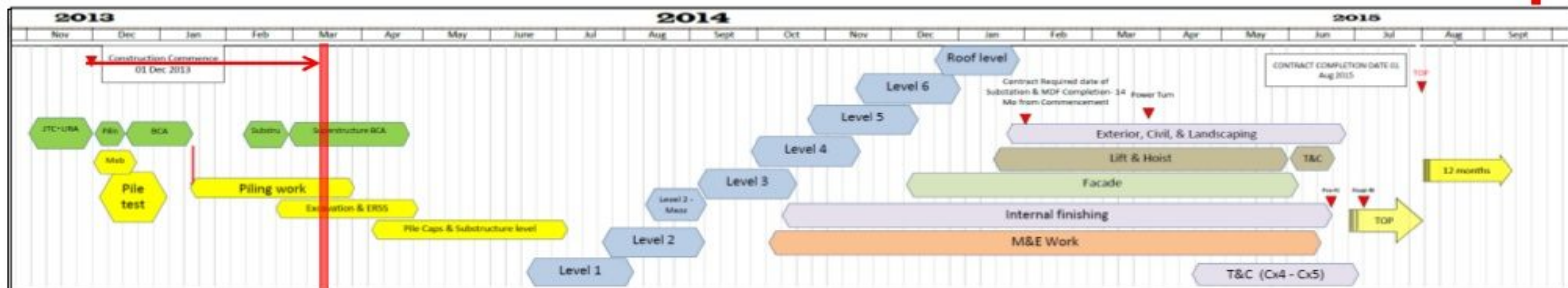
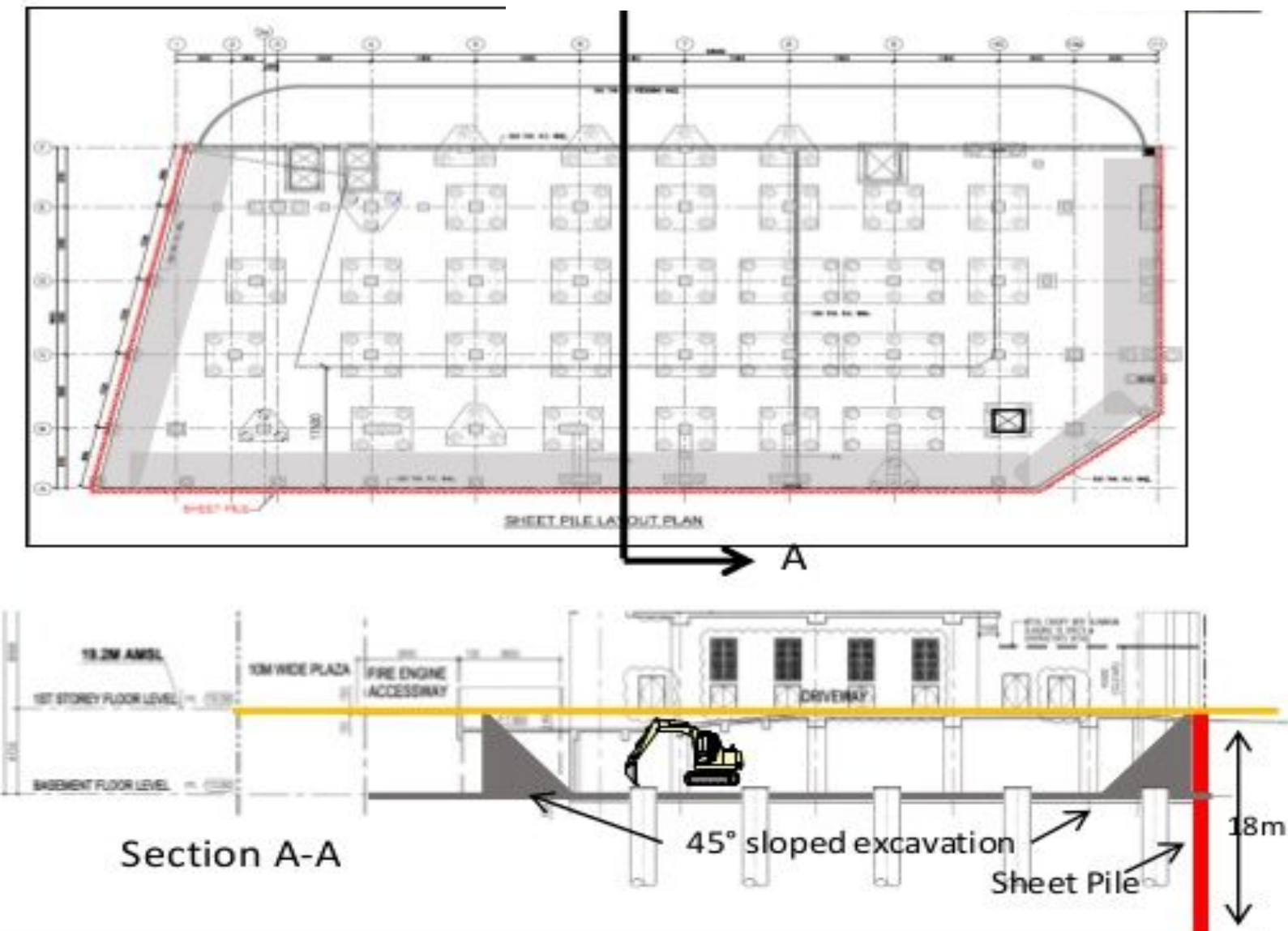
FSP IV Sheet Pile installed to approx. 16m - 18m depth at basement wall locations along site boundary





## Construction Sequence & Methodology

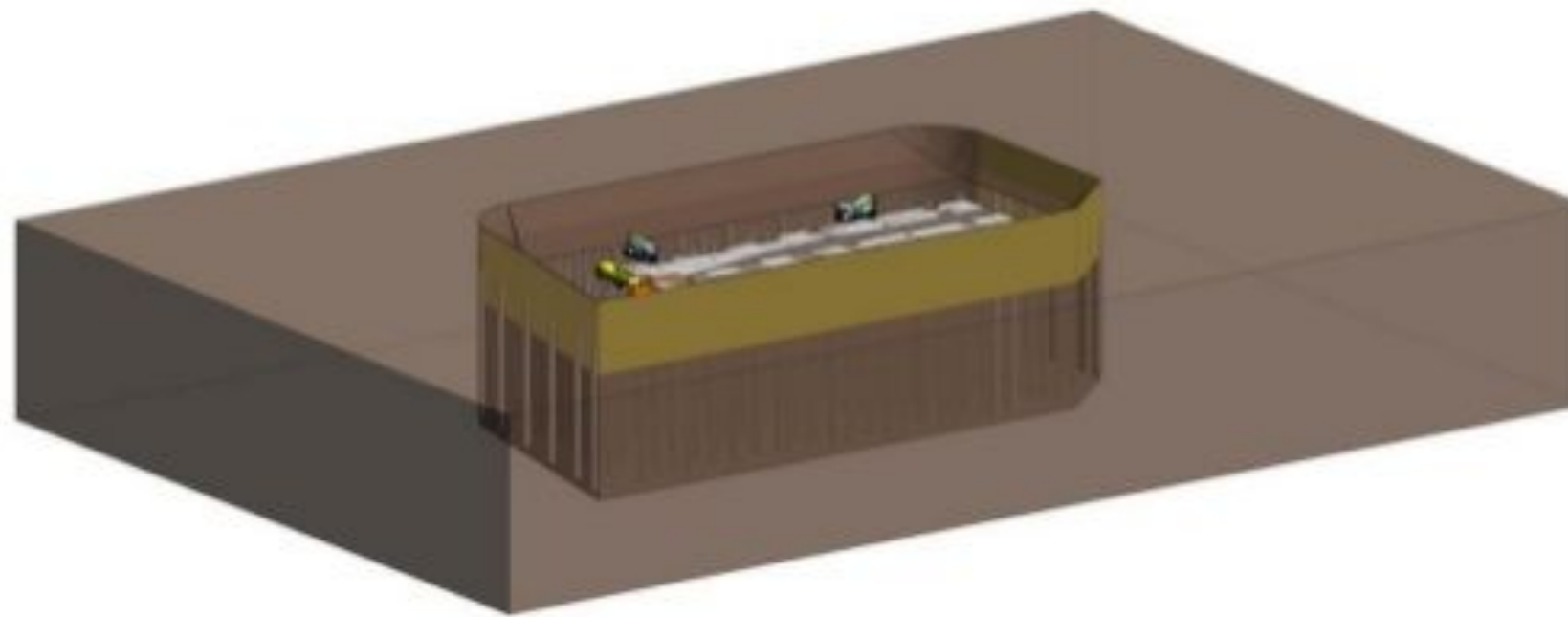
- Sheet Piling Complete
- Substructure Excavation & Pile Hacking Ongoing
- Keeping 45° sloped excavation at perimeter



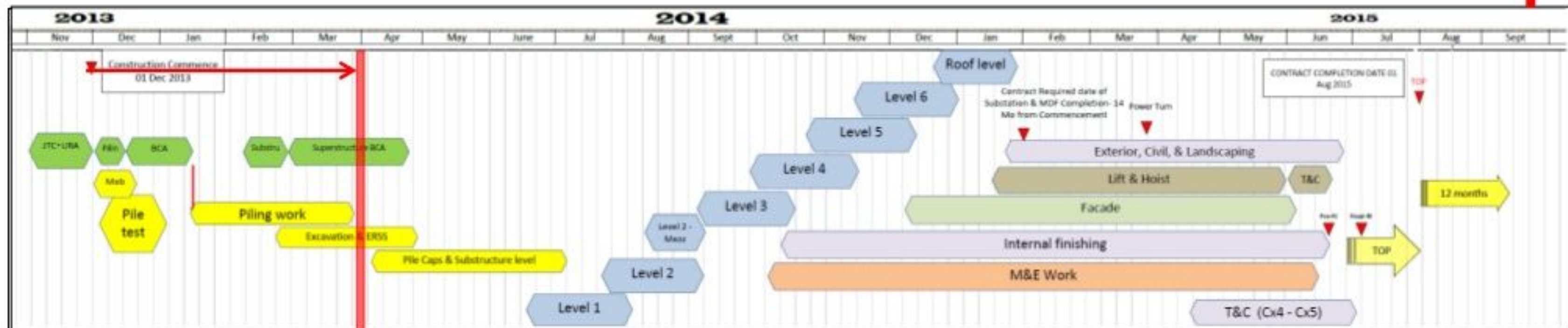
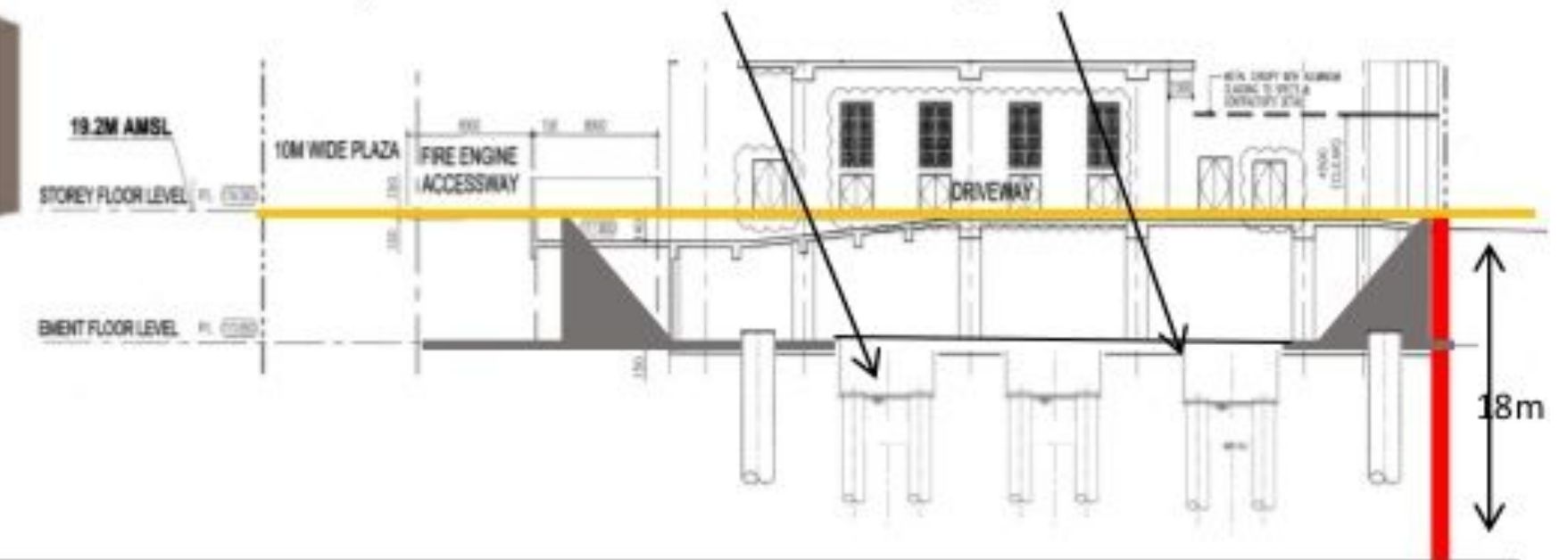


# Construction Sequence & Methodology

- Mass Excavation for Substructure Near Completion
- Pile Caps and Basement Slab Concrete Ongoing in Center Section



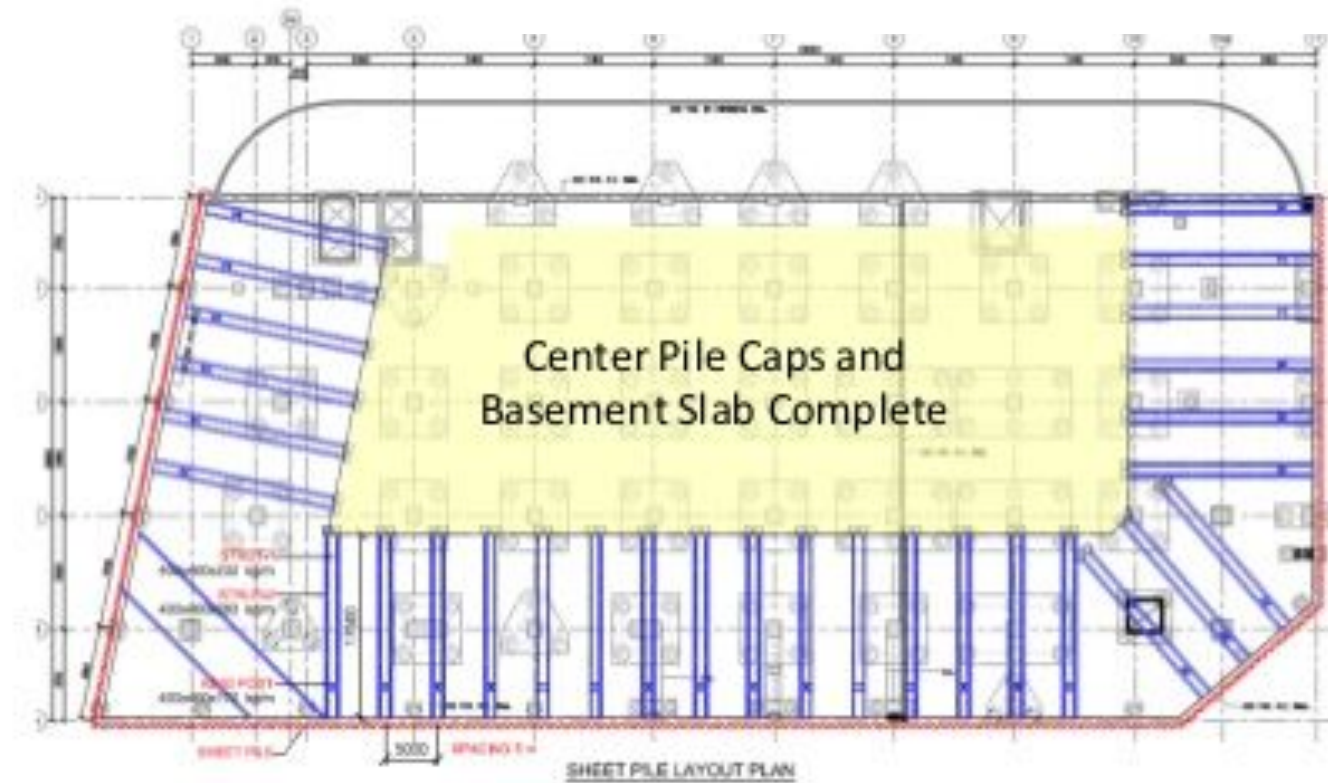
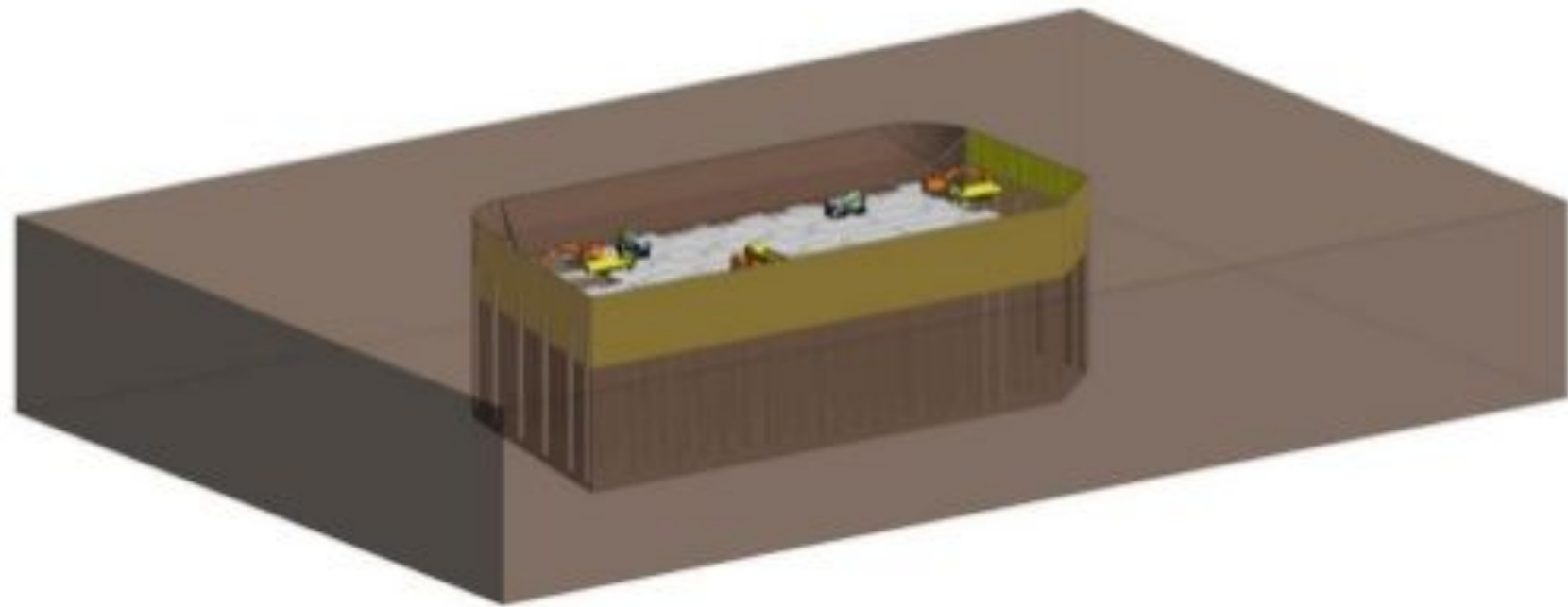
Pile Caps and Basement Slab Concrete Ongoing



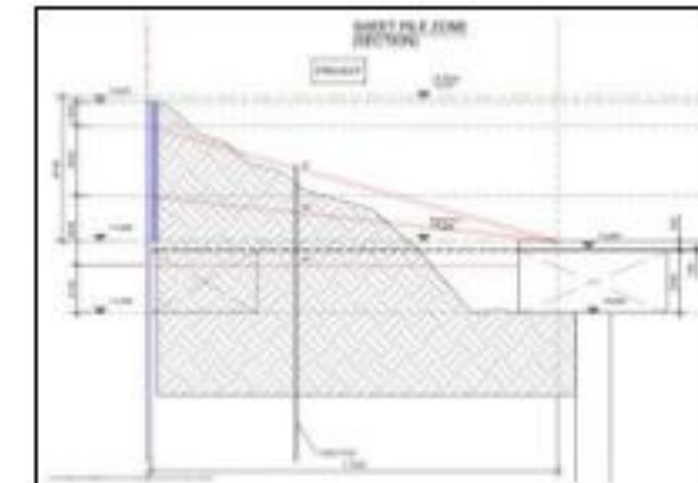


# Construction Sequence & Methodology

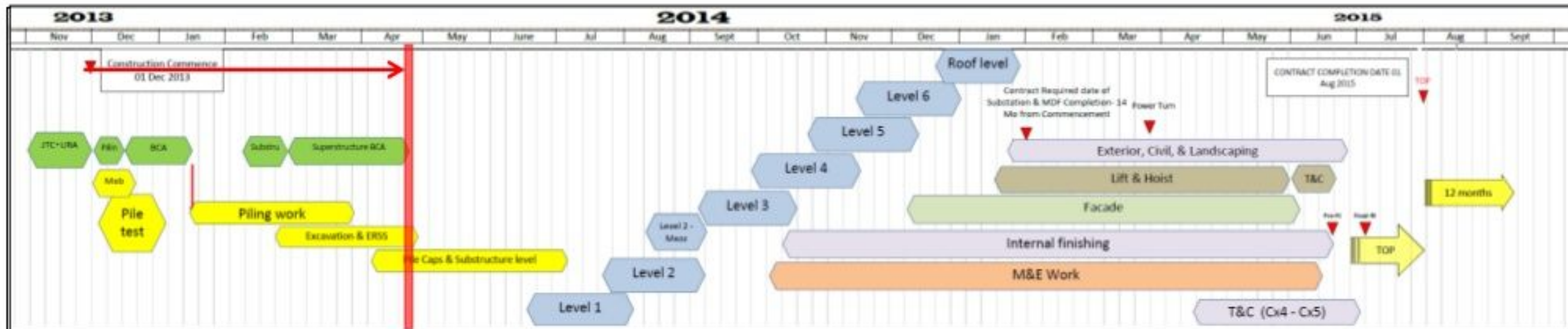
- Center Portion Pile Caps and Basement Slab Complete
- Perimeter Excavation Ongoing.
- ERSS Strut Installation at Perimeter Wall Ongoing



Struts installed at 5m spacing, 17.5m in length. S1, S2, & S3 + King Post



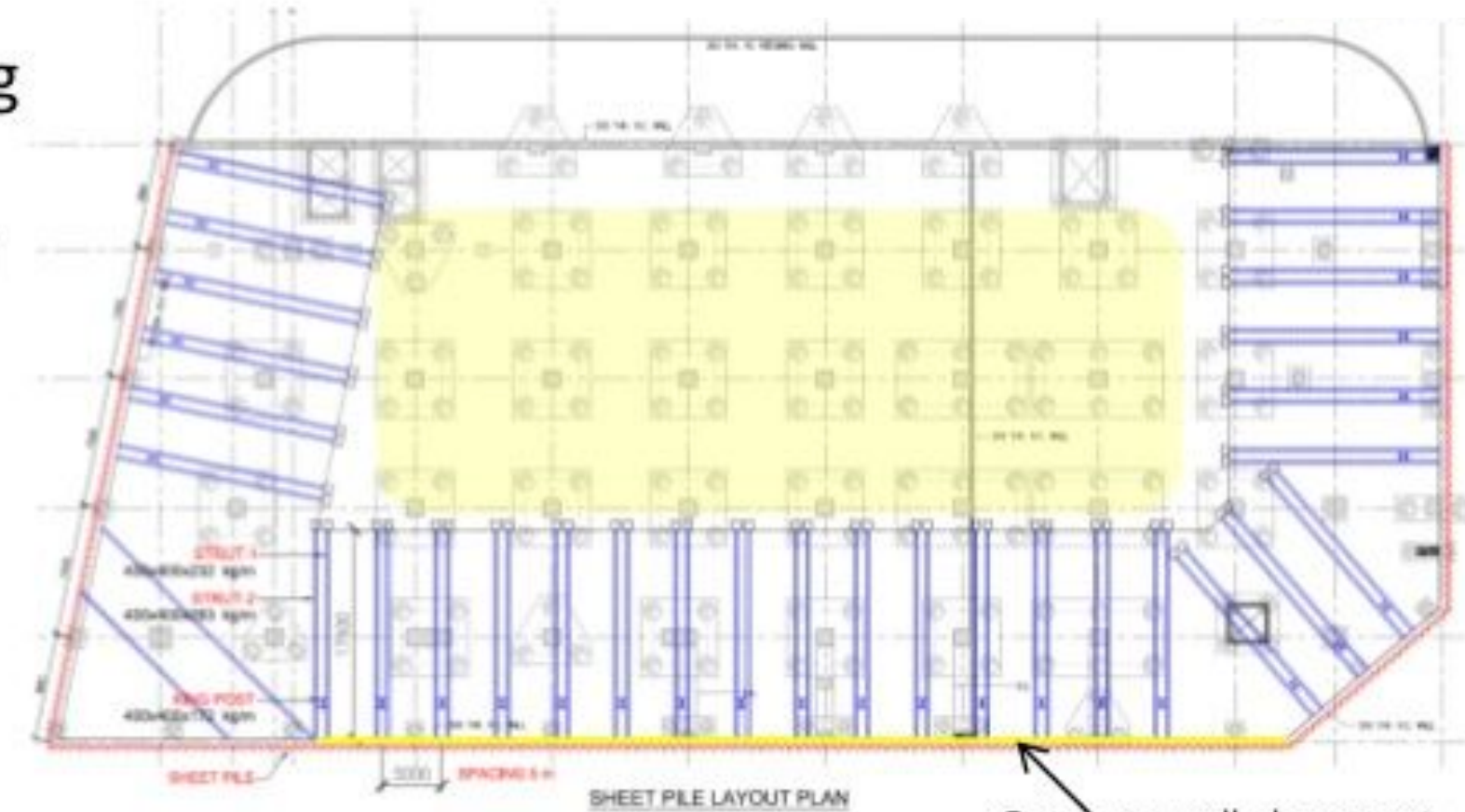
Concept Sheet Pile/Strut Detail





# Construction Sequence & Methodology

- Perimeter Basement Wall Construction Ongoing
- ERSS Support Struts Being Removed in Coordination with Basement Wall Construction
- Sheet Piling Removed after Wall Completion

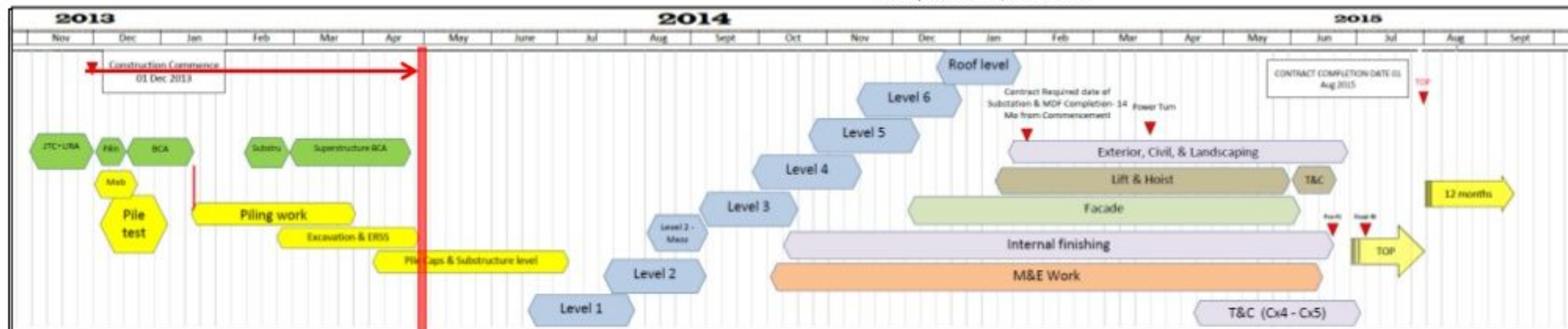


Concrete wall placement



Concept Sheet Pile/Strut Detail

Struts S2 & S3 removed as concrete basement wall is completed. S1 remains in place for wall support until completion of 1<sup>st</sup> floor slab



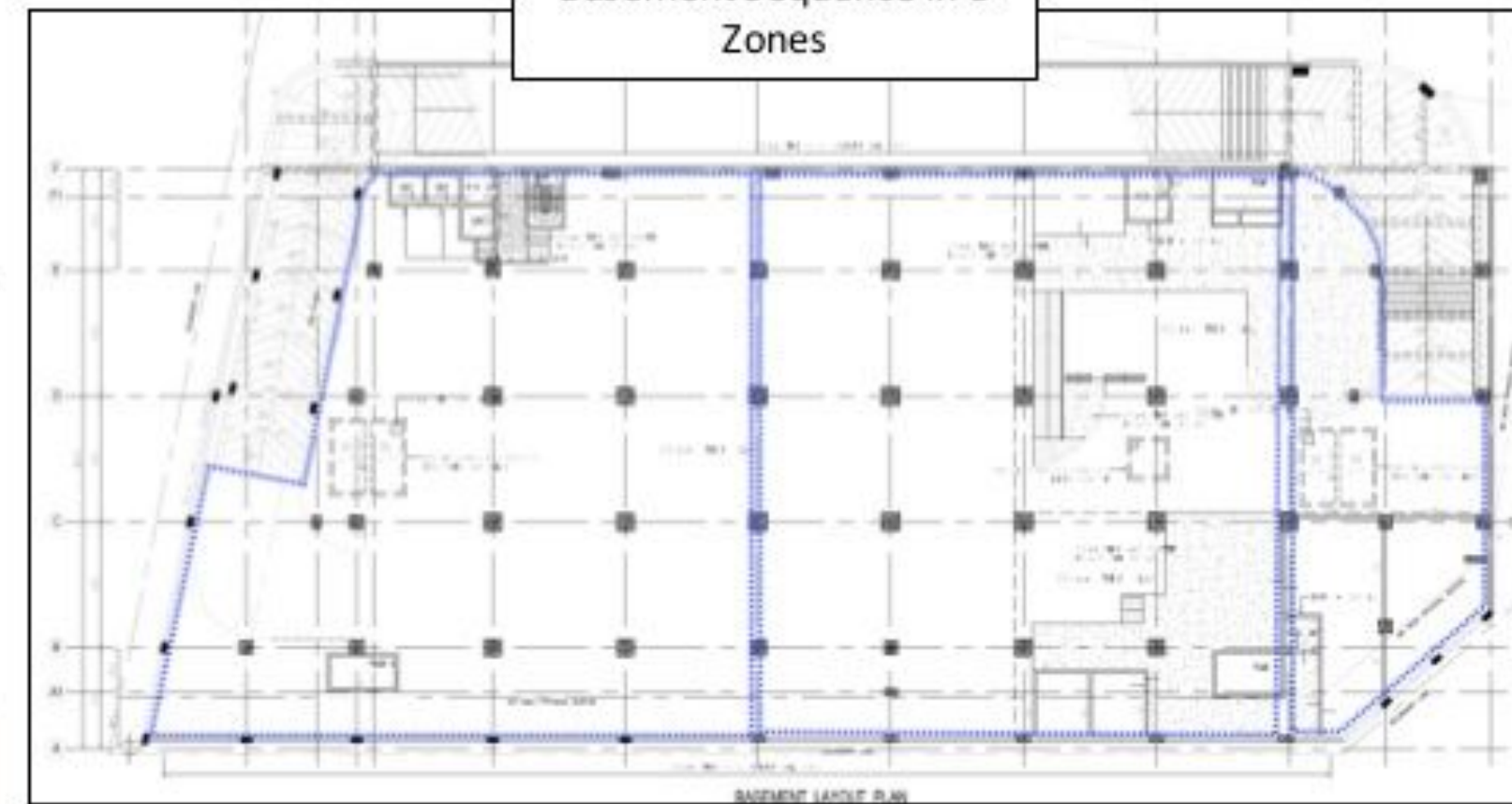
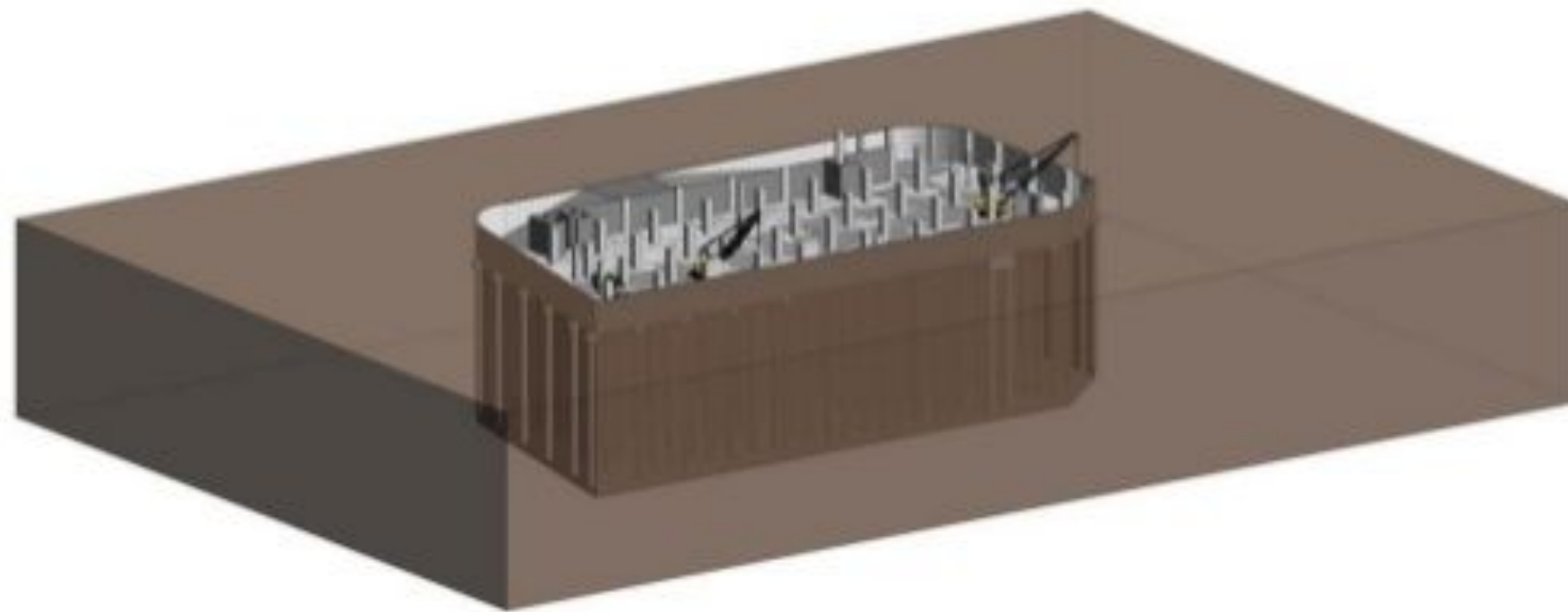


# Construction Sequence & Methodology

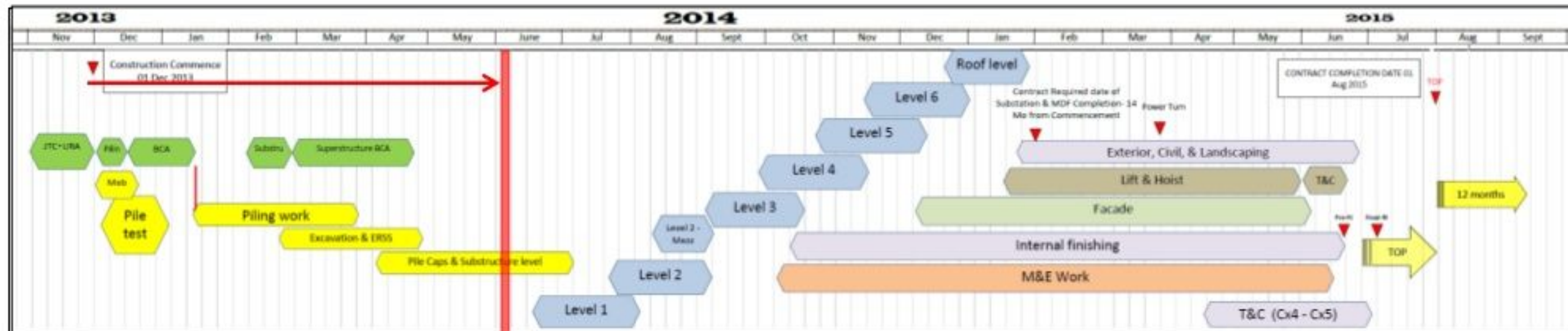
BIM Myanmar



- Basement Perimeter Walls Complete.
- Ramp Construction Ongoing
- All ERSS Sheet Piling is Removed.
- Basement Columns and Elevator Shaft & Stair Walls Near Completion



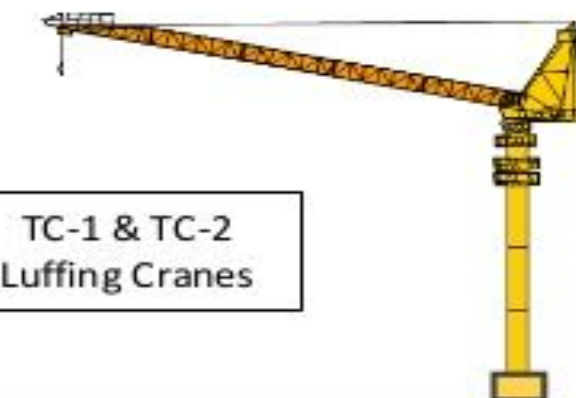
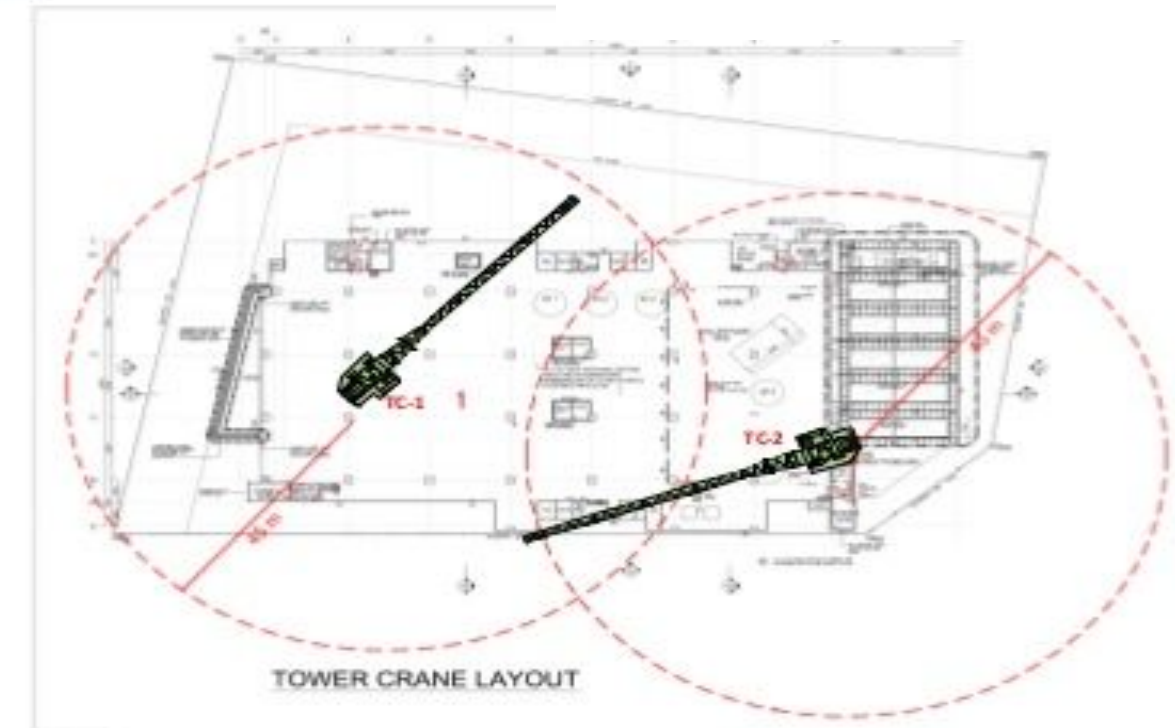
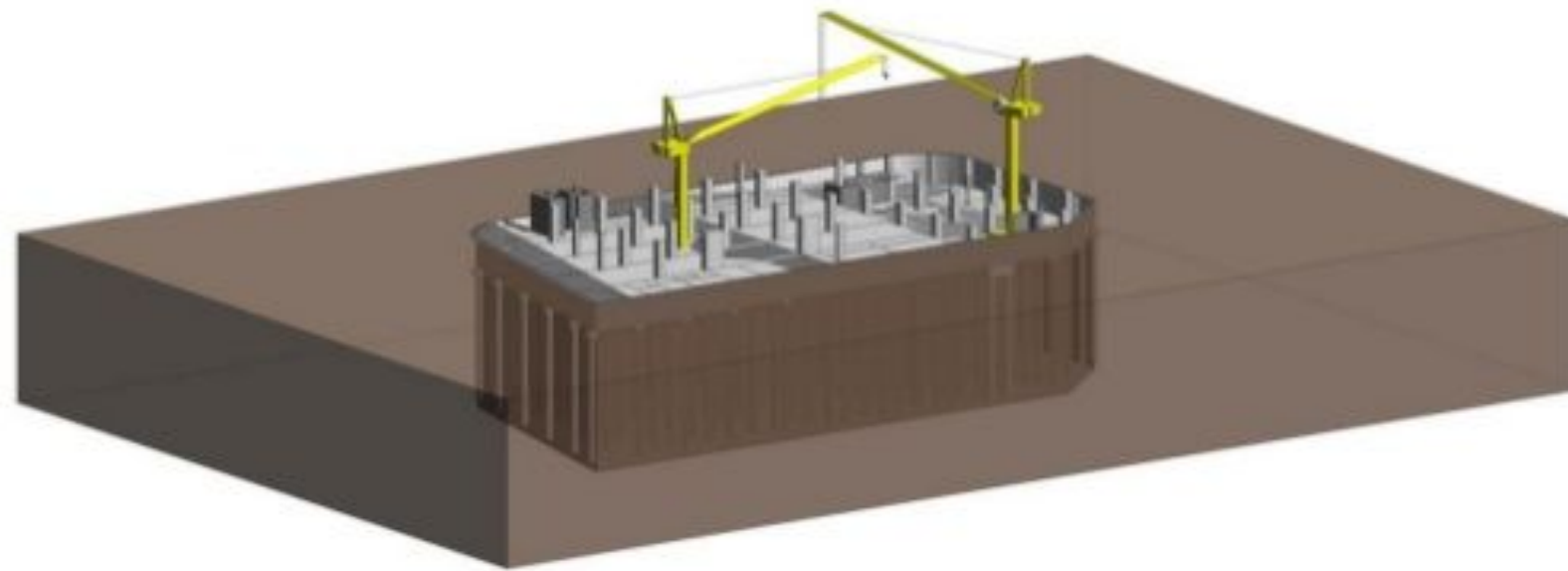
Mobile Crane / Rough Terrain Crane prior to Tower Crane Installation





## Construction Sequence & Methodology

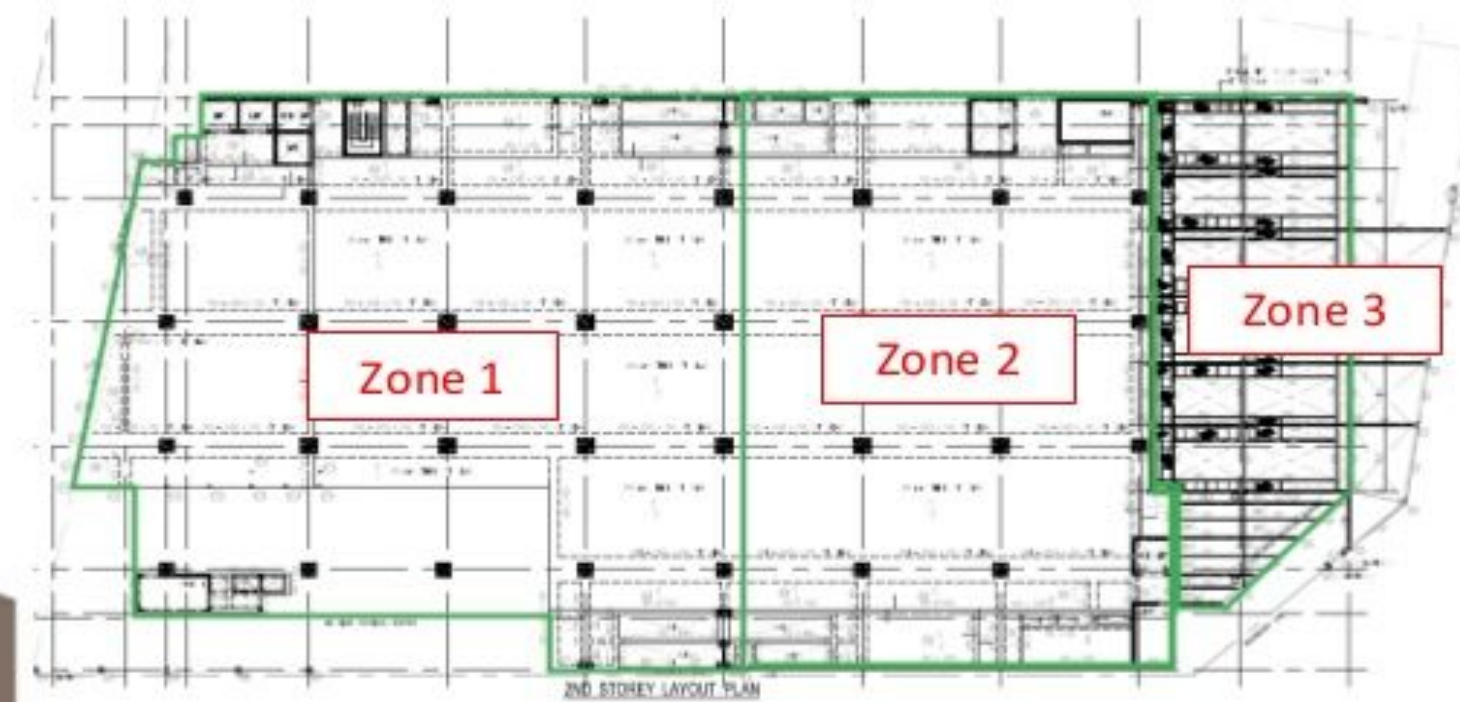
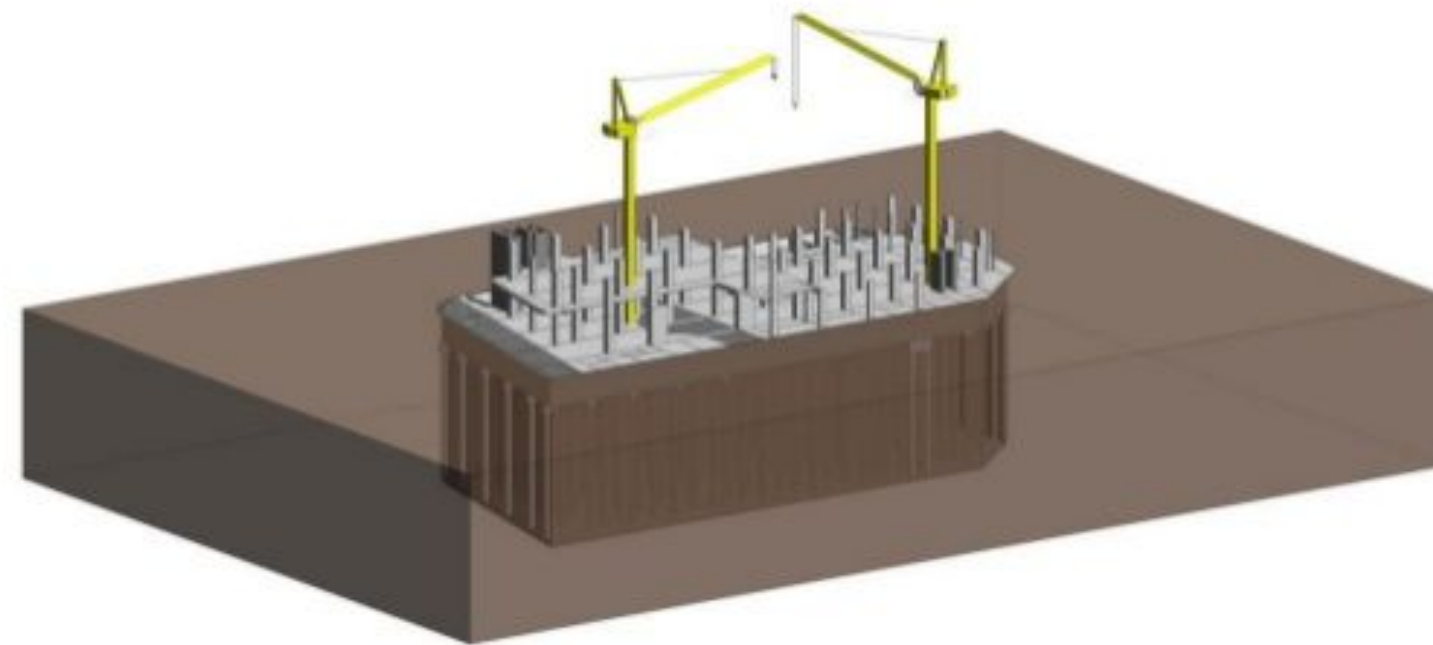
- Tower Cranes Installed
- Superstructure Construction Commence
- Level 1 Superstructure Ongoing



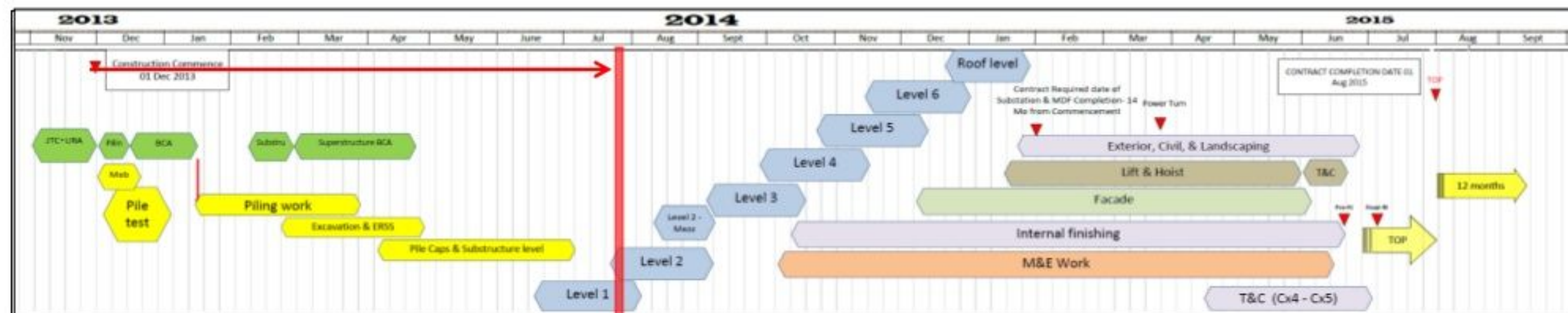


## Construction Sequence & Methodology

- Superstructure Construction Ongoing
- Level 1 Complete
- Level 2 Ongoing

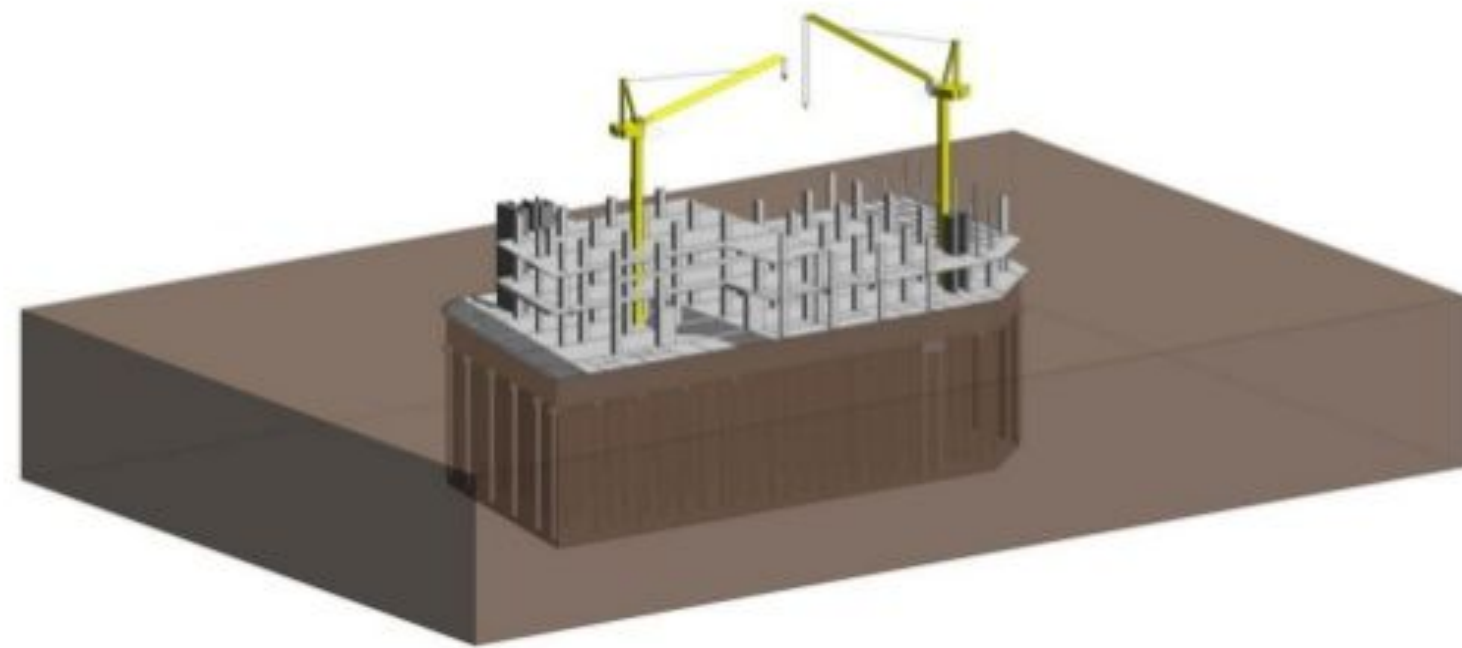


Typical Zoning for Structure  
Installation L2-Roof

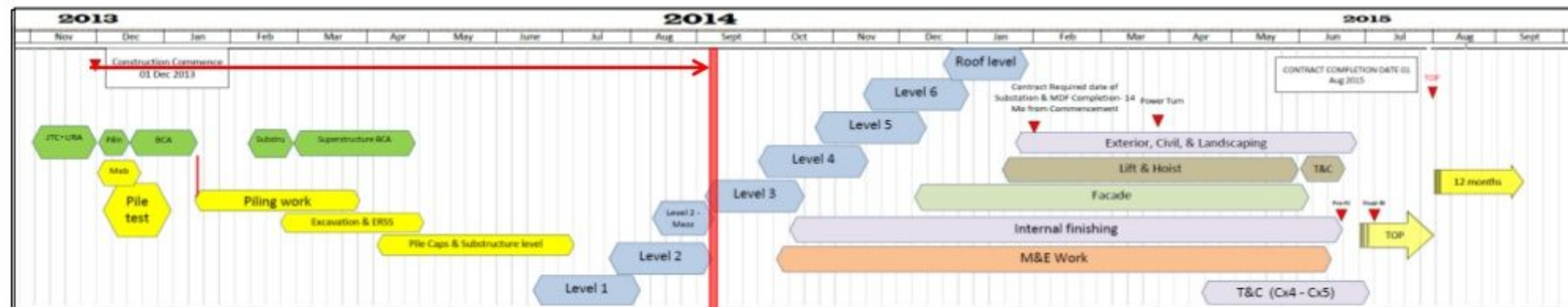




## Construction Sequence & Methodology

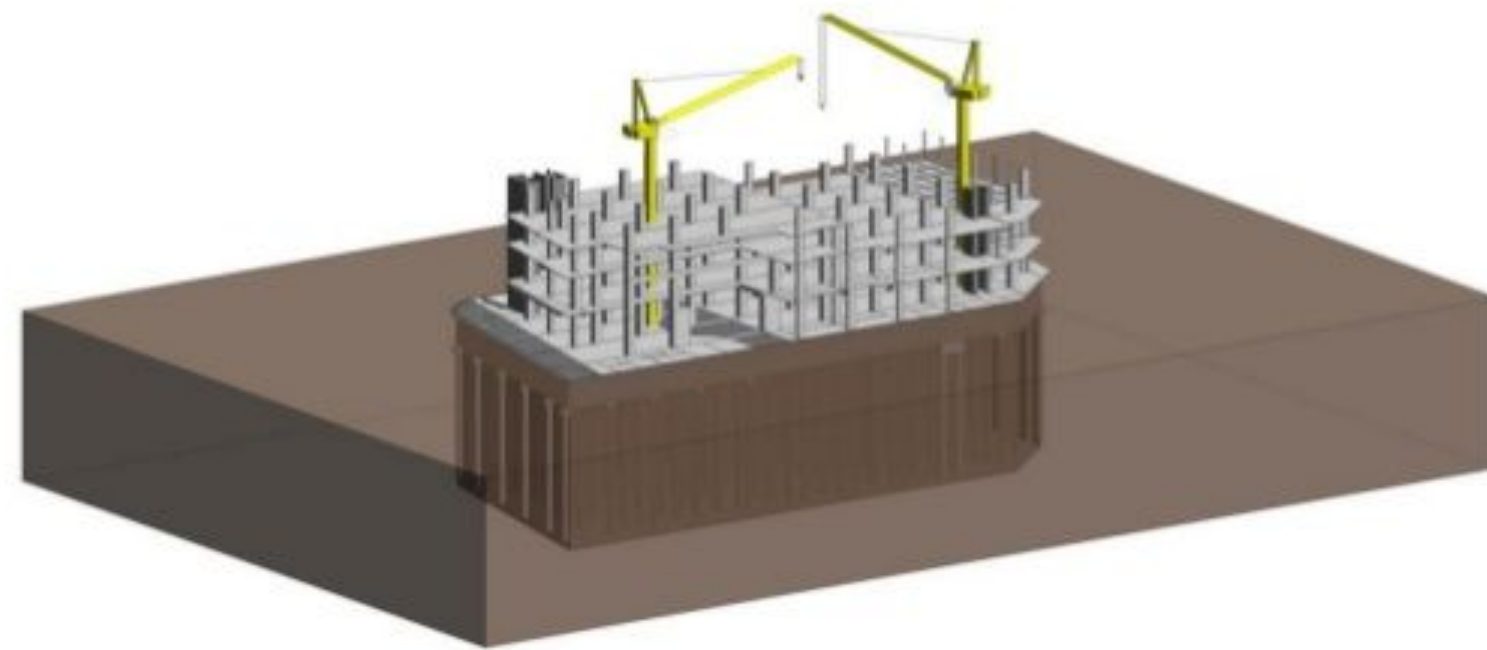


- Superstructure Construction Ongoing
- Level 2 Complete
- Level 2 Steel Structure Complete
- Level 3 Ongoing

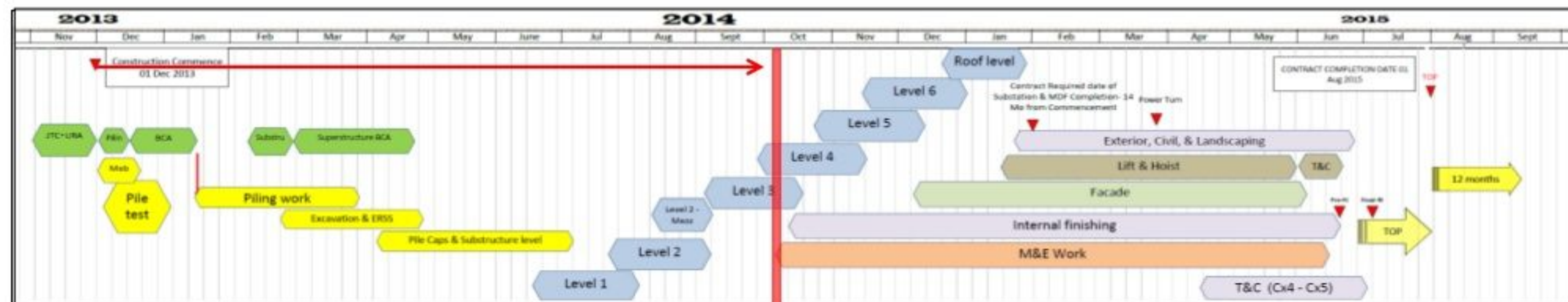




## Construction Sequence & Methodology



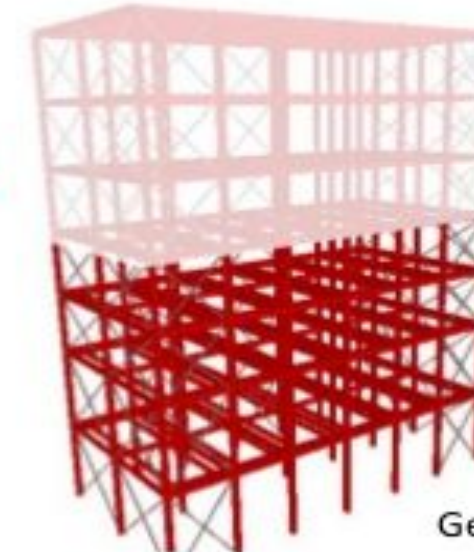
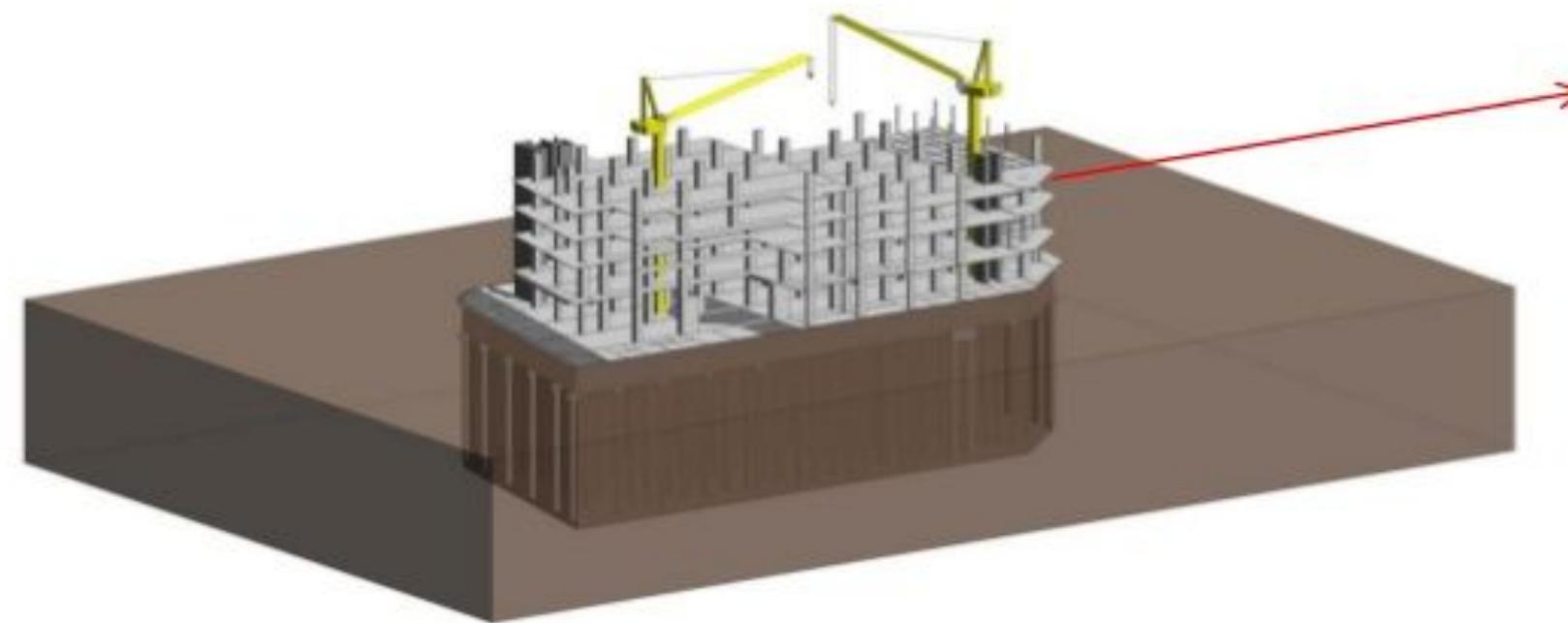
- Superstructure Construction Ongoing
- Level 3 Complete
- Level 3 Steel Structure Complete
- Level 4 Ongoing
- Interior Work and M&E work Commencing in Lower Levels.





## Construction Sequence & Methodology

- Superstructure Construction Ongoing
- Level 4 Complete
- Level 4 Steel Structure Complete
- Level 5 Ongoing
- Interior Work and M&E work Ongoing.



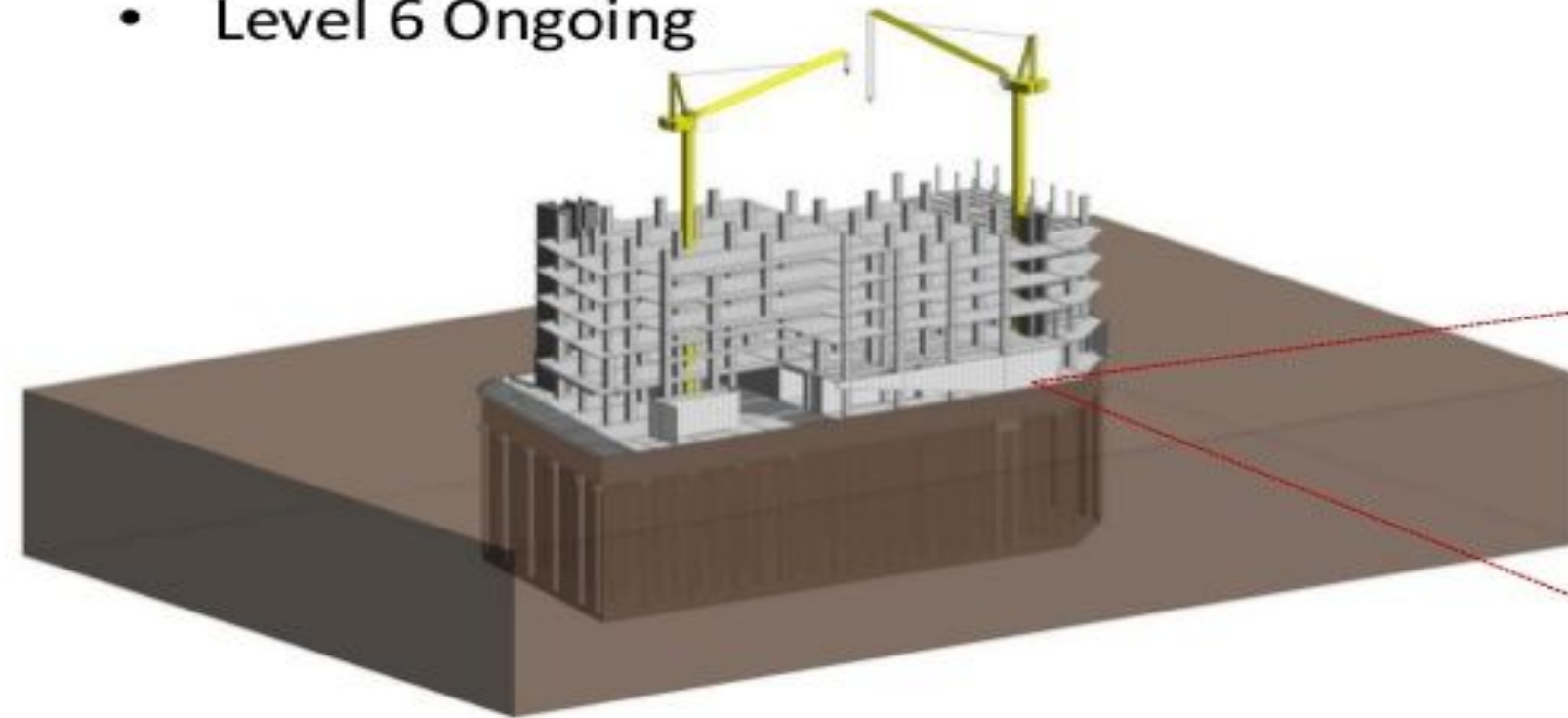
Genset installation will be concurrent with the steel structure tower erection. Gensets to be installed at each floor prior to the structure steel installation moving to the next floor above.



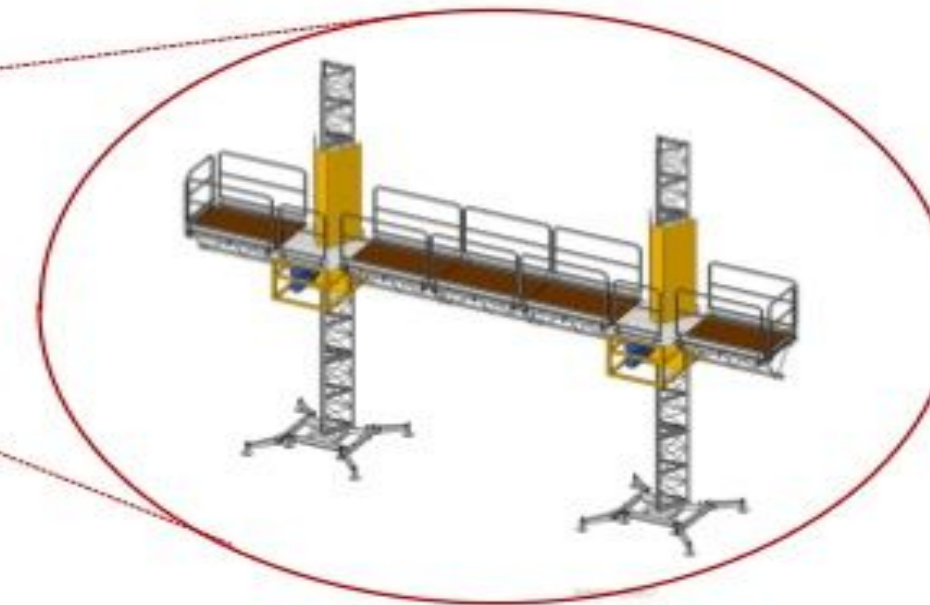


## Construction Sequence & Methodology

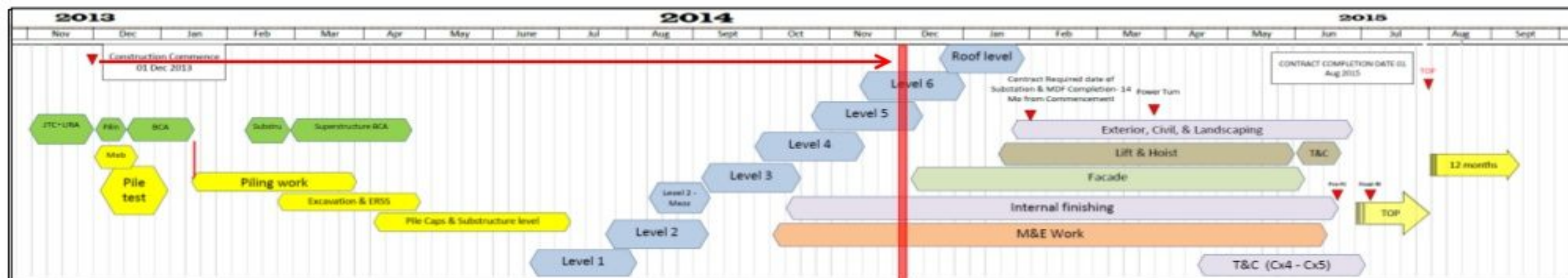
- Superstructure Construction Ongoing
- Level 5 Complete
- Level 5 Steel Structure Complete
- Level 6 Ongoing



- Interior Work and M&E work Ongoing.
- Steel Support for Façade Installation Commence
- Façade Installation Commencing at Lower Levels.



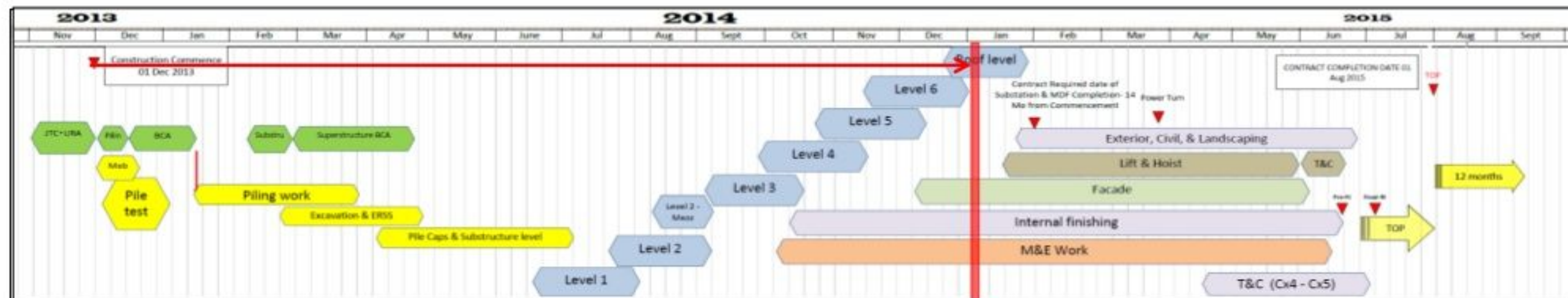
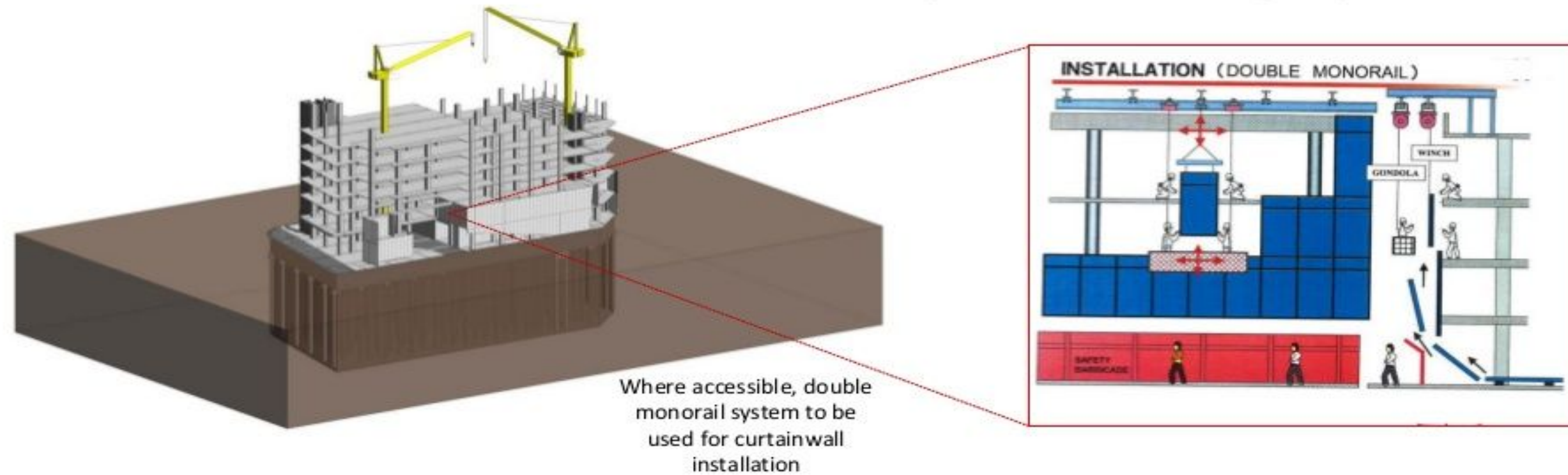
MastClimber Scaffolding  
to be used on Exterior  
Elevations





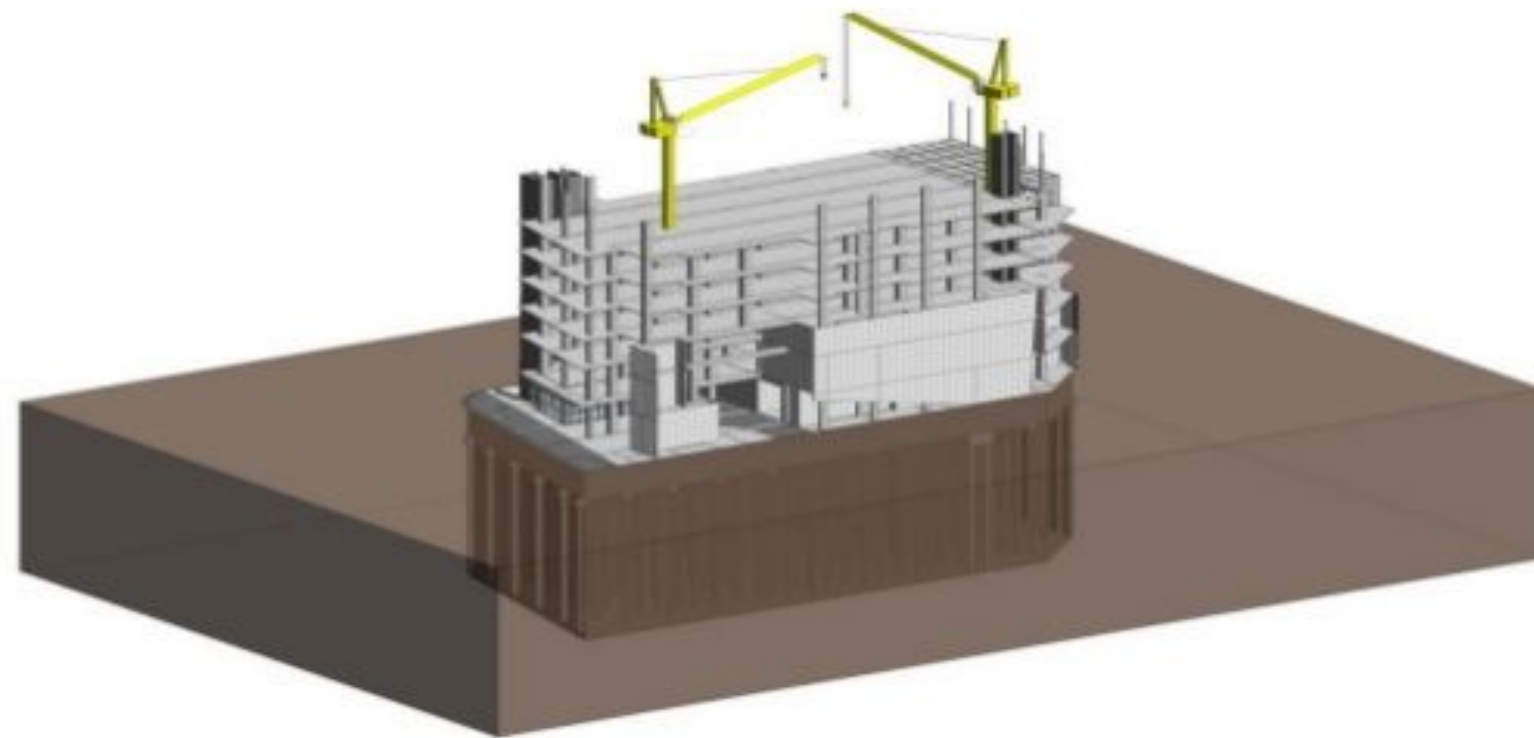
## Construction Sequence & Methodology

- Level 6 Complete
- Level 6 Steel Structure Complete
- Roof Slab Ongoing
- Interior Work and M&E work Ongoing.
- Façade Installation Ongoing

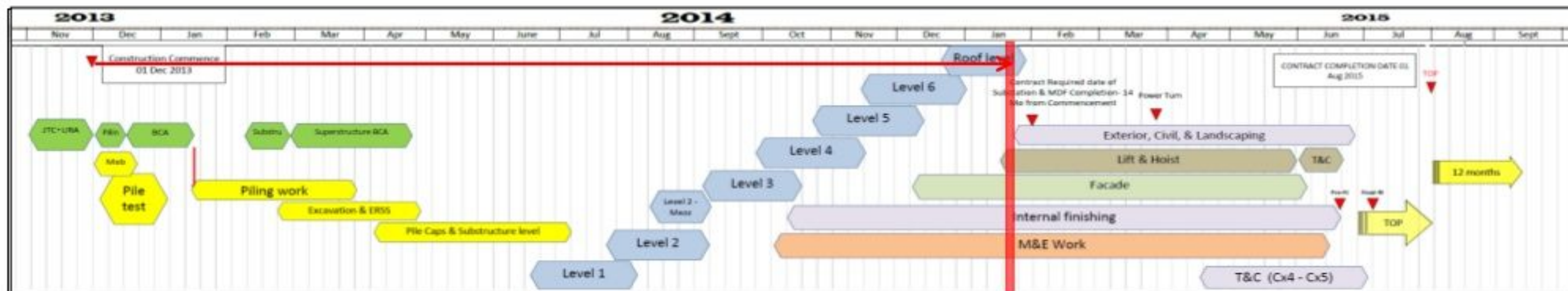




## Construction Sequence & Methodology

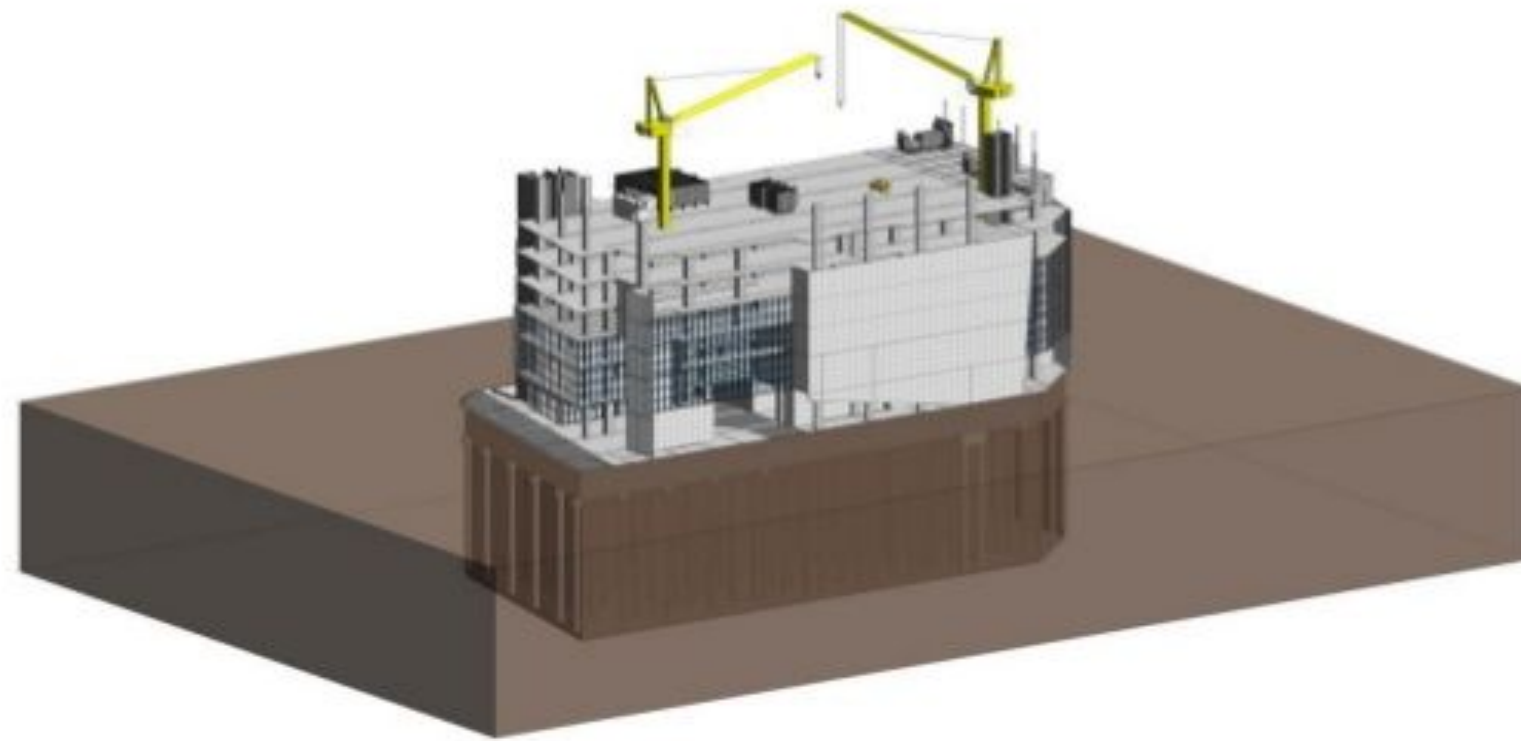


- Interior Work and M&E work Ongoing.
- Façade Installation Ongoing
- Roof Slab Ongoing

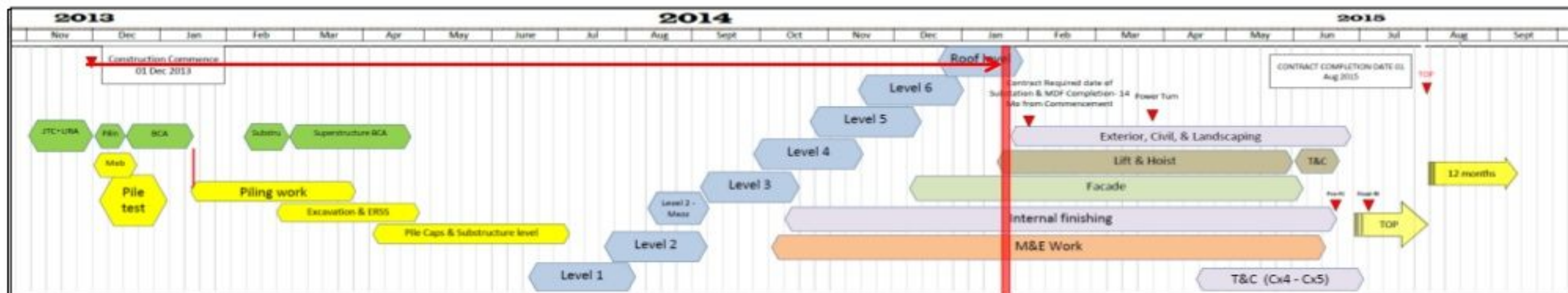




## Construction Sequence & Methodology



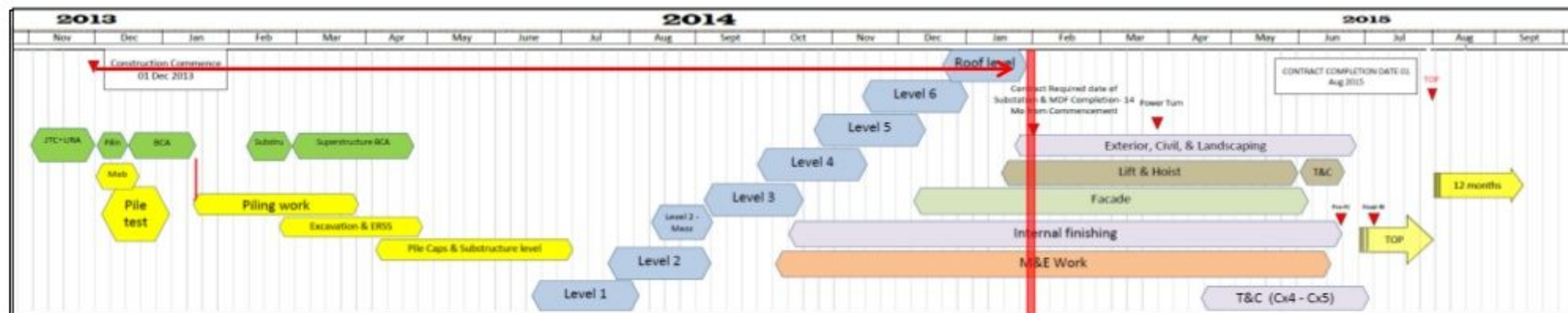
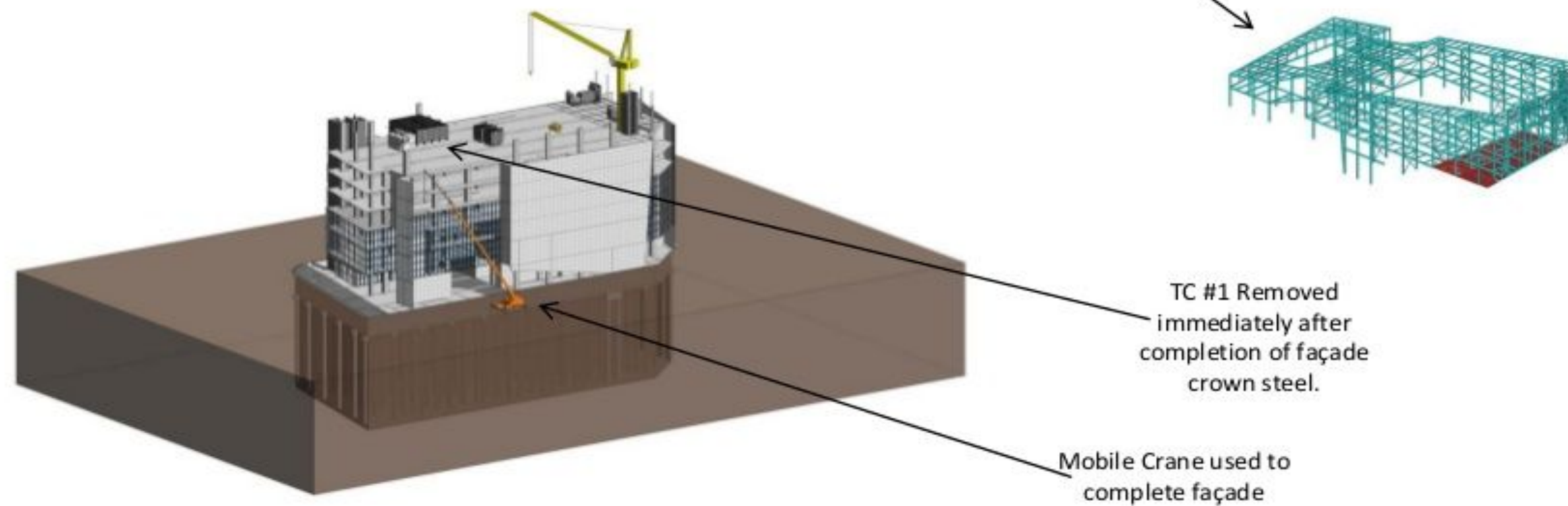
- Interior Work and M&E work Ongoing.
- Façade Installation Ongoing
- Roof Slab Complete
- M&E Roof Structures Ongoing.
- Roof Level M&E Commencing





## Construction Sequence & Methodology

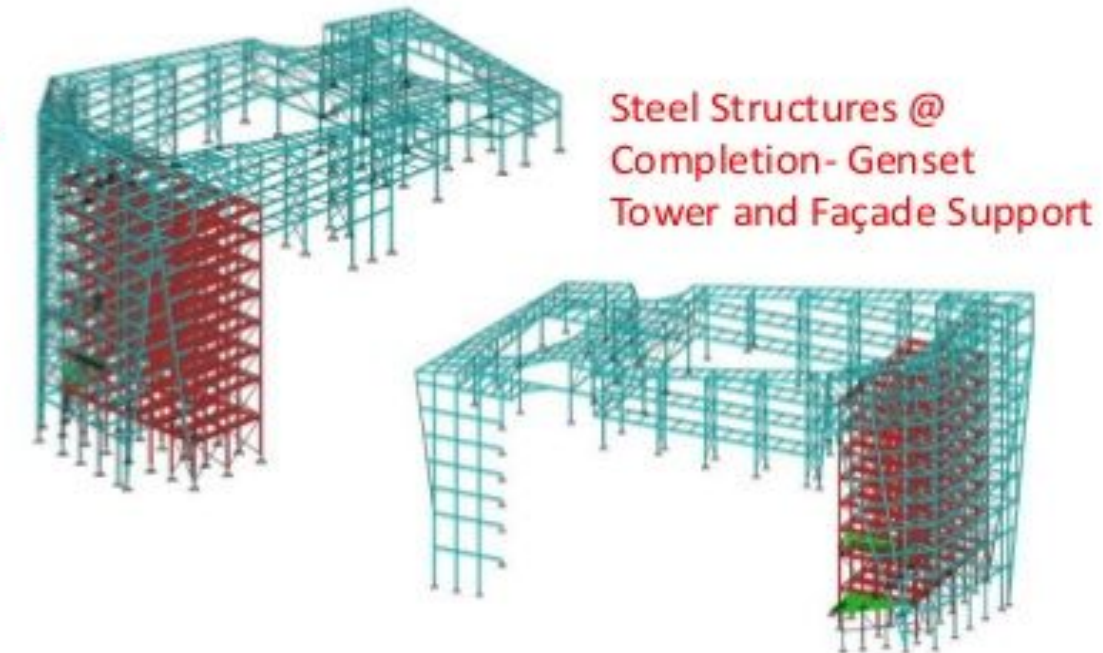
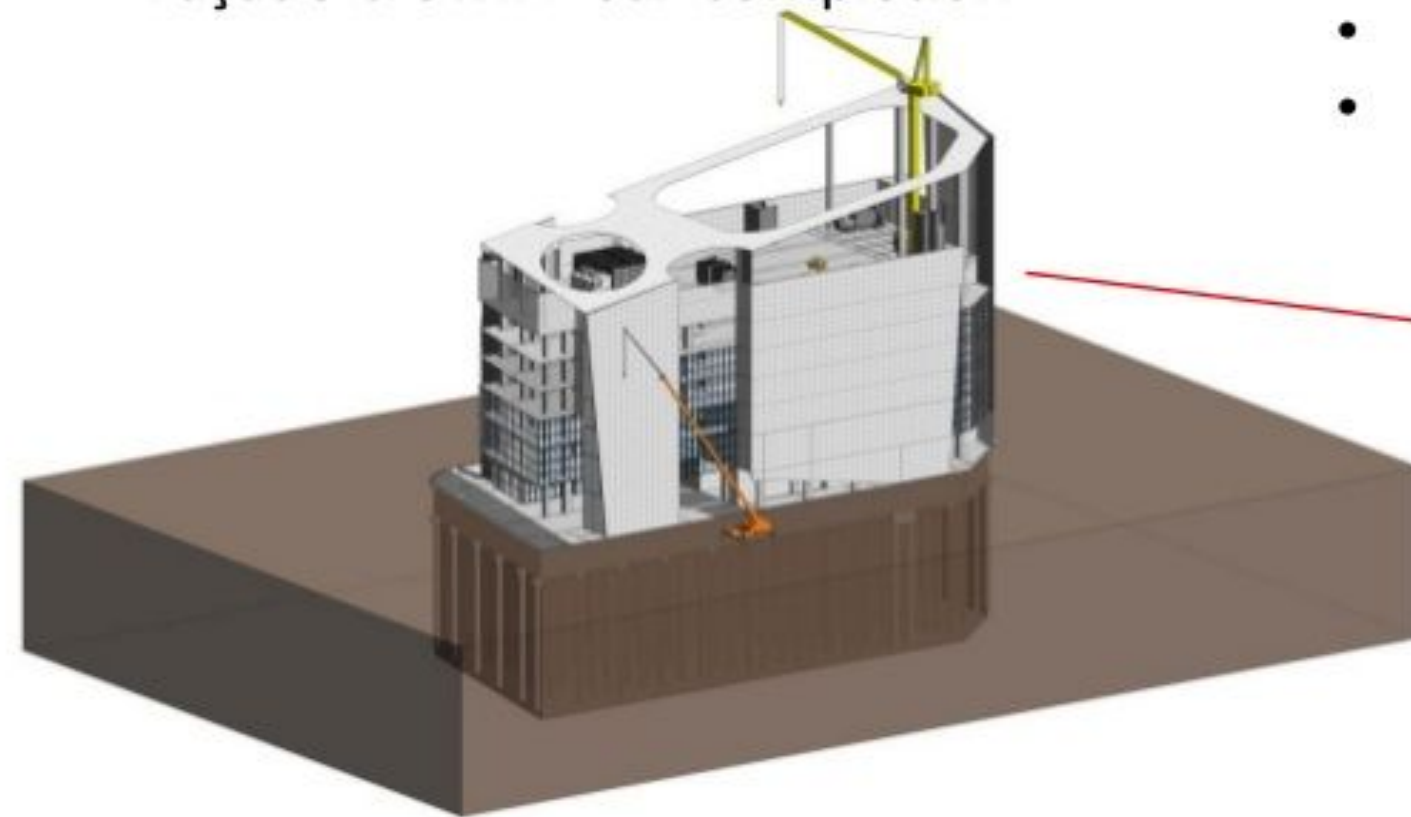
- Interior Work and M&E work Ongoing.
- Façade Installation Ongoing
- Roof Level M&E Commencing
- Support Steel for Façade Crown Ongoing





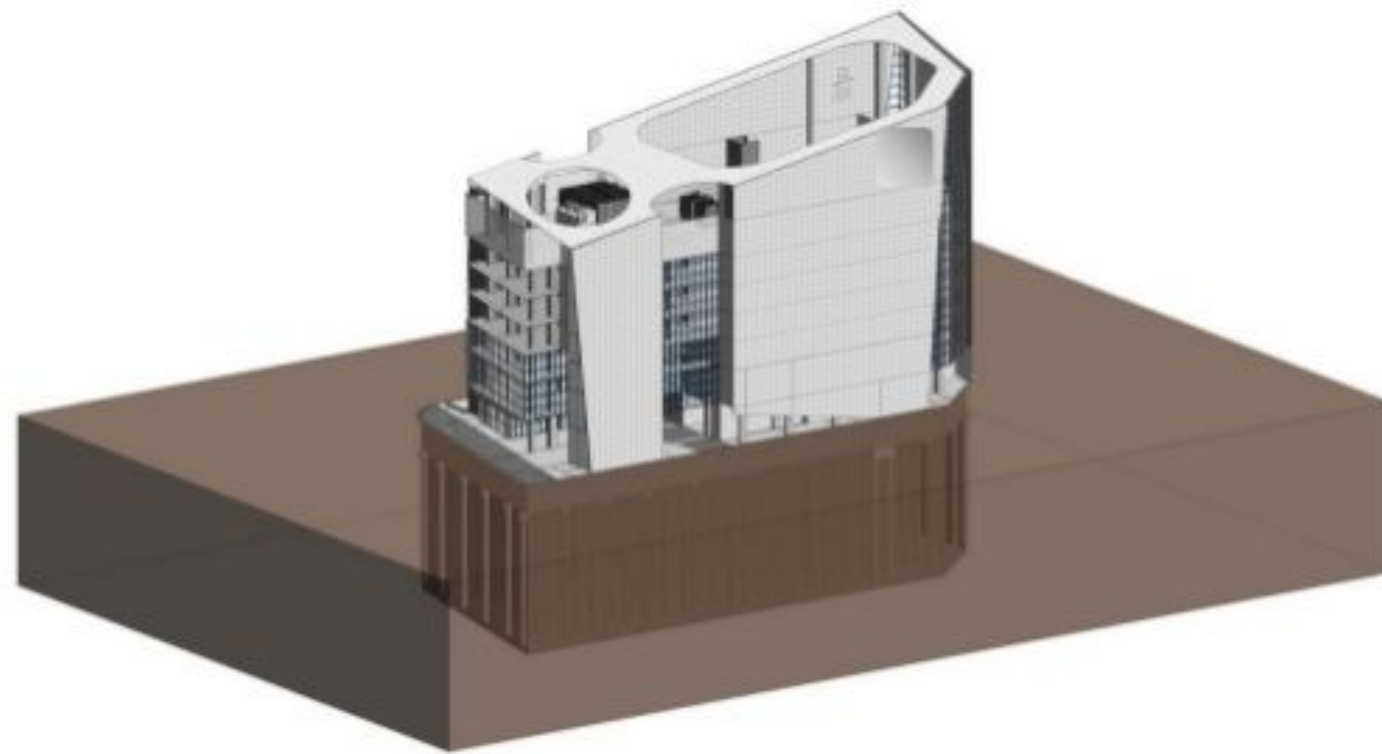
## Construction Sequence & Methodology

- Lift Installation Commence
- Support Steel for Façade & Roof Façade Crown Near Completion
- Interior Work and M&E work Ongoing. Roof M&E Work Ongoing
- Façade Installation Ongoing
- Exterior Work Commence (Boundary Wall)

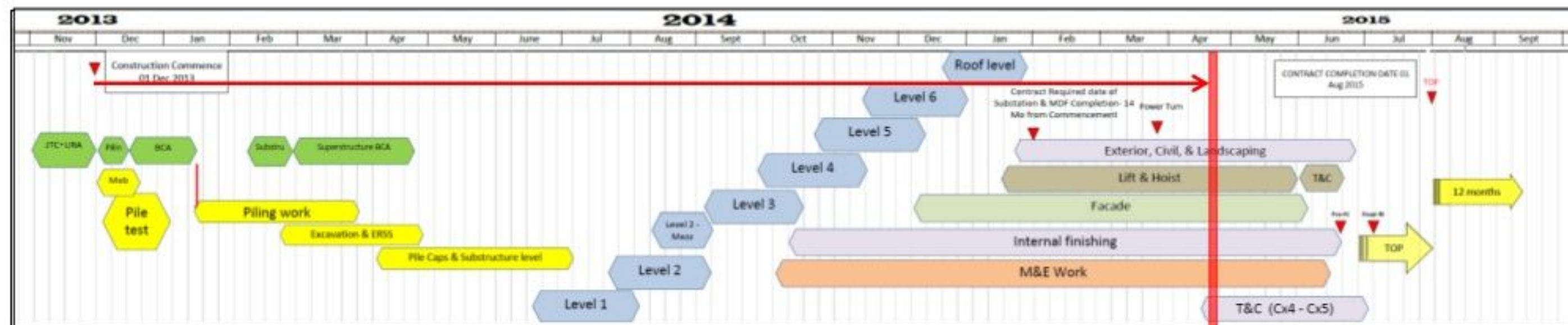




## Construction Sequence & Methodology

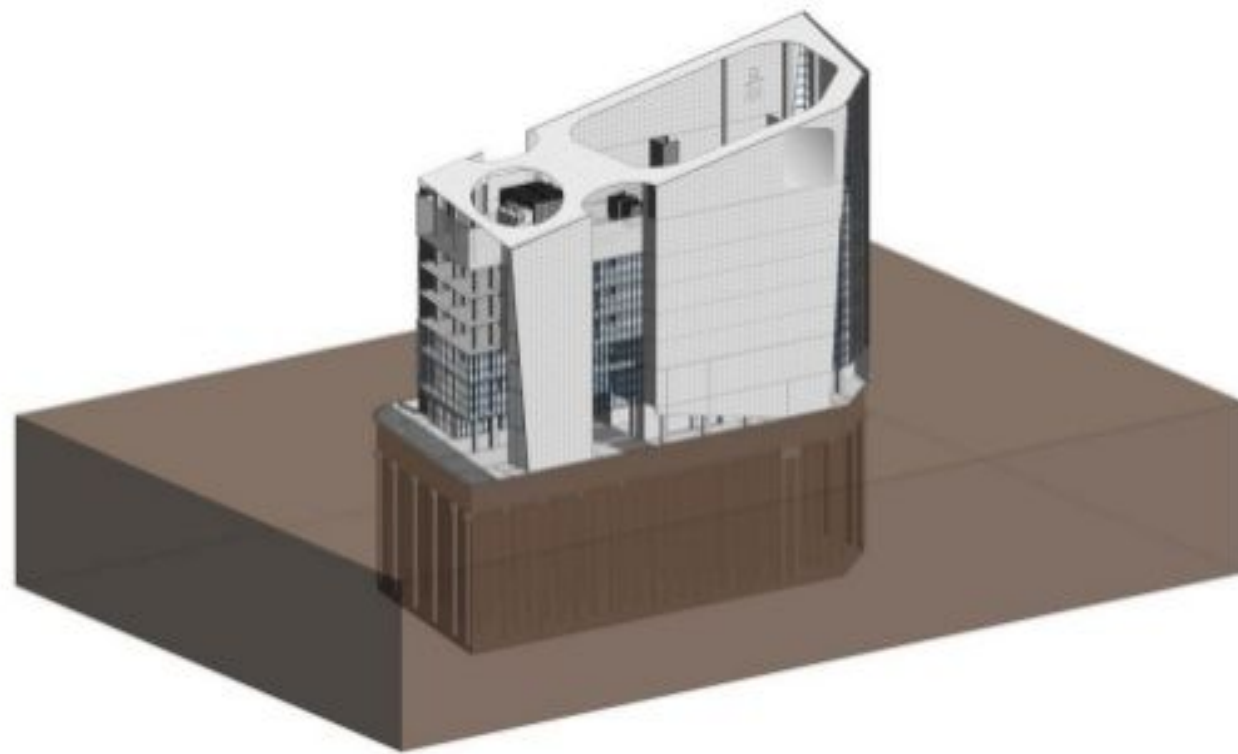


- Exterior Work Ongoing.
- Lift Installation Ongoing
- Façade Near Completion
- Interior Work Ongoing
- M&E Work Ongoing.
- Permanent Power has been Established.
- Cx4 M&E Testing & Commissioning Ongoing.

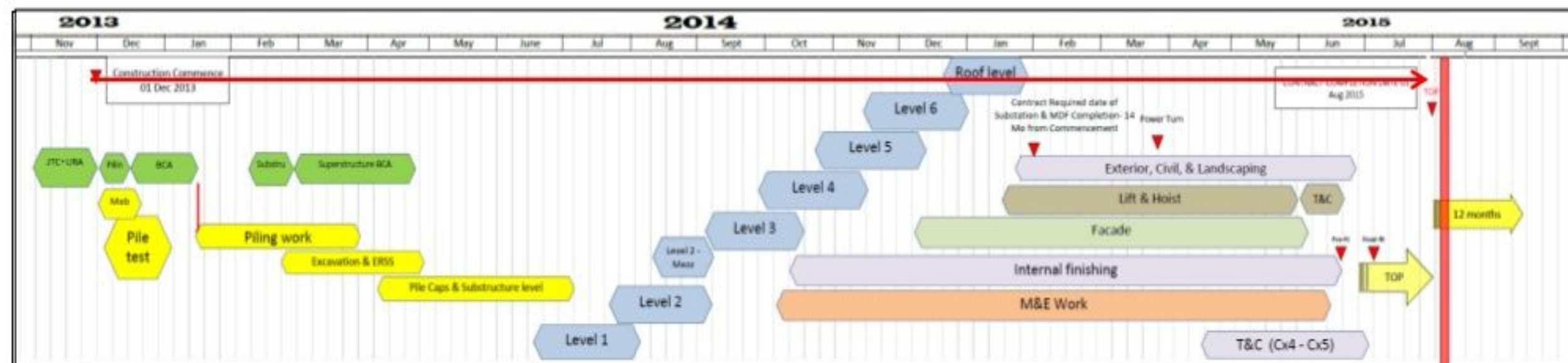




## Construction Sequence & Methodology



- Exterior Work Complete
- RI Inspections Completed
- **TOP ISSUED!**





## **Benefits of Construction Simulation:**

- **Powerful Visualization of Construction Process (Problem Forecast before construction)**
- **Improved Construction Planning & Management (Better Understanding of Project Milestones)**
- **Effective Bidding Presentation (Winning New Projects & Clients)**
- **Streamlined Construction Productivity (Reduced Cost & Error)**
- **Competent Execution of Construction Process (Coordinating Detailed Construction Operations)**
- **Efficient Logistics Management (Safe work environment for all site workers)**
- **Effective Building Site Space Utilization (Resolving Space Conflicts)**
- **Effective Project & Risk Management (Monitoring Plan & Tracking the Actual Progress)**



# Questions ?

Omar Selim